



AUV Technology and Application Basics

Section 1

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AUV Technology and Application Basics

Course Outline

Section 1 – AUV Overview

- Applications and Motivations
- Operational Overview
- Application Examples

Section 2 – Basic Configuration

- Payload Configuration
- Propulsion
- Things That Affect Control
- At Sea Operations

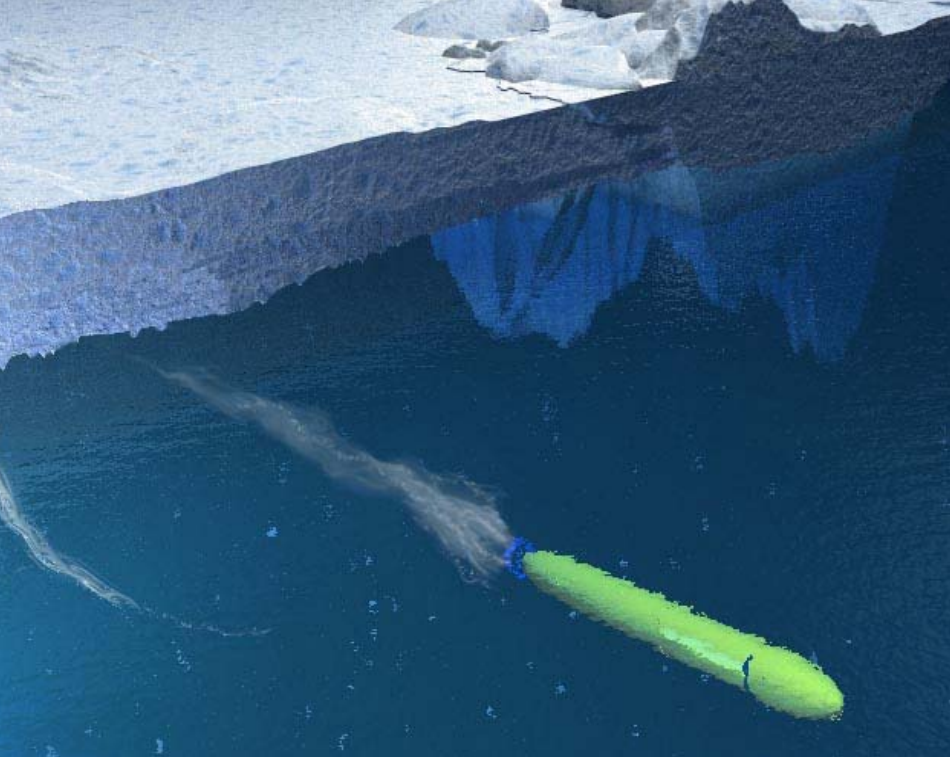
Section 3 - Energy

- Timing
- Electrical Connectors
- Instrumentation

Section 4 – Software

- Data review and Analysis
- Navigation and Acoustics

Section 5 – AUV Frontiers: Next Generation Observing Systems



Odyssey II, MIT



ALTEX, MBARI

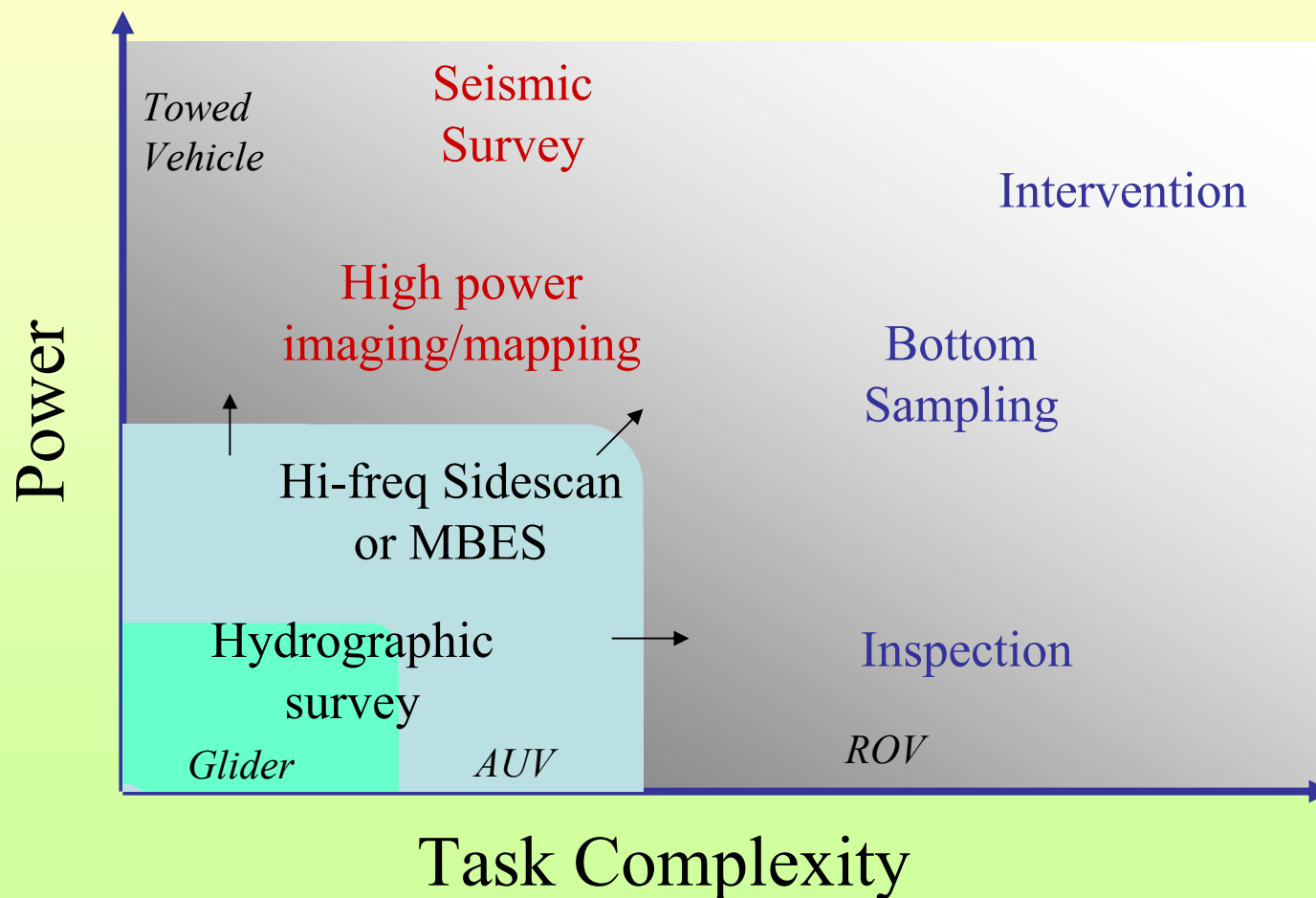


Dorado, MBARI



AUV Applications & Motivations

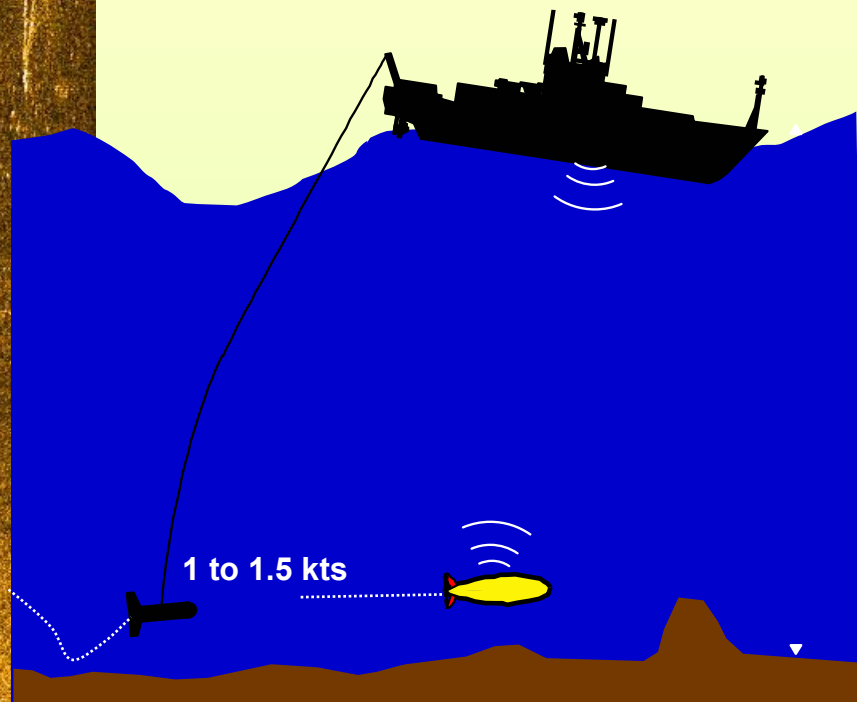
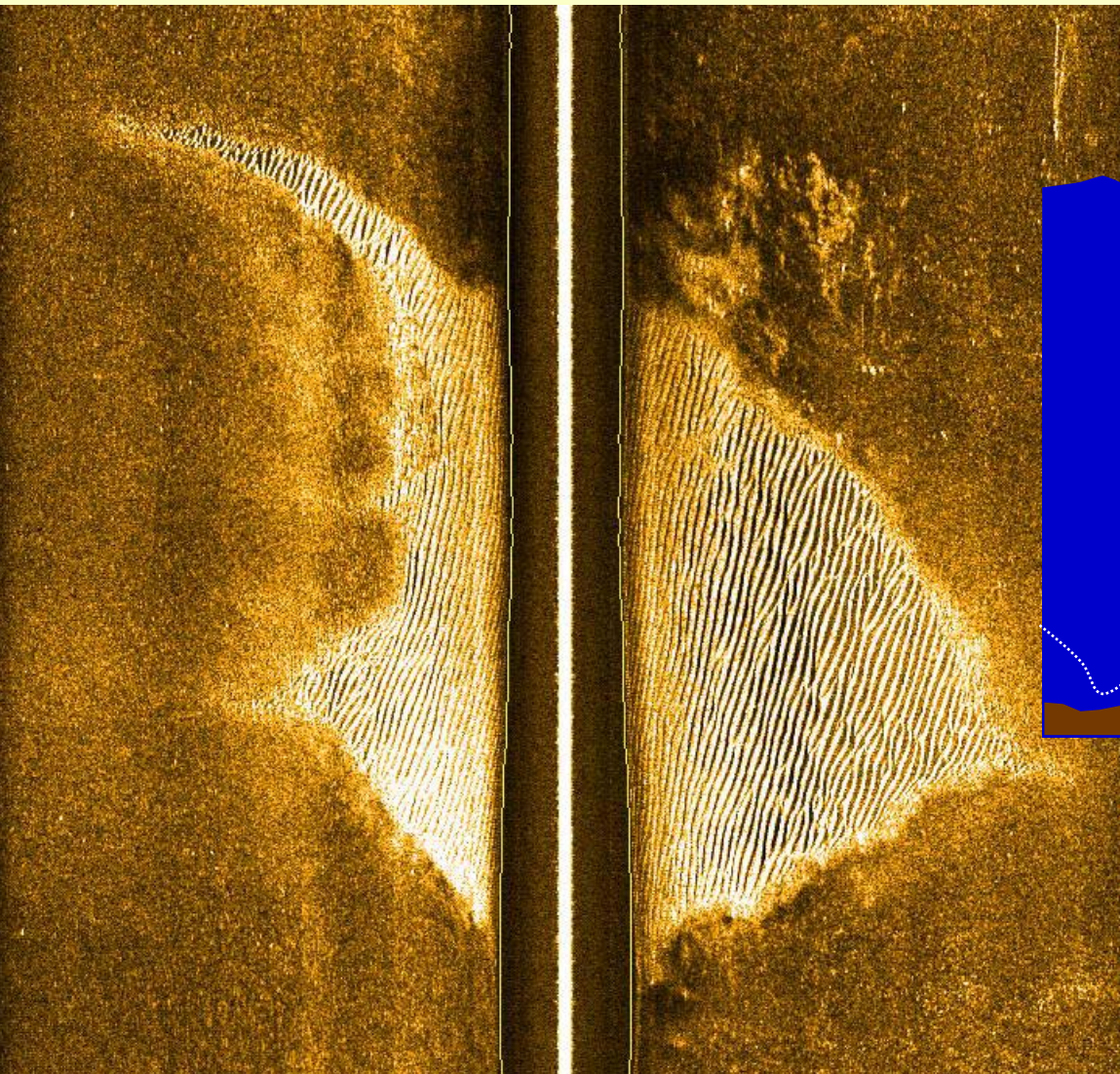
AUV Operational Domain





Data Quality

150 m



Courtesy Bluefin
BPAUV dataset

Upper Ocean Processes

Side-scan
images of
sea surface
at front in
Haro Strait

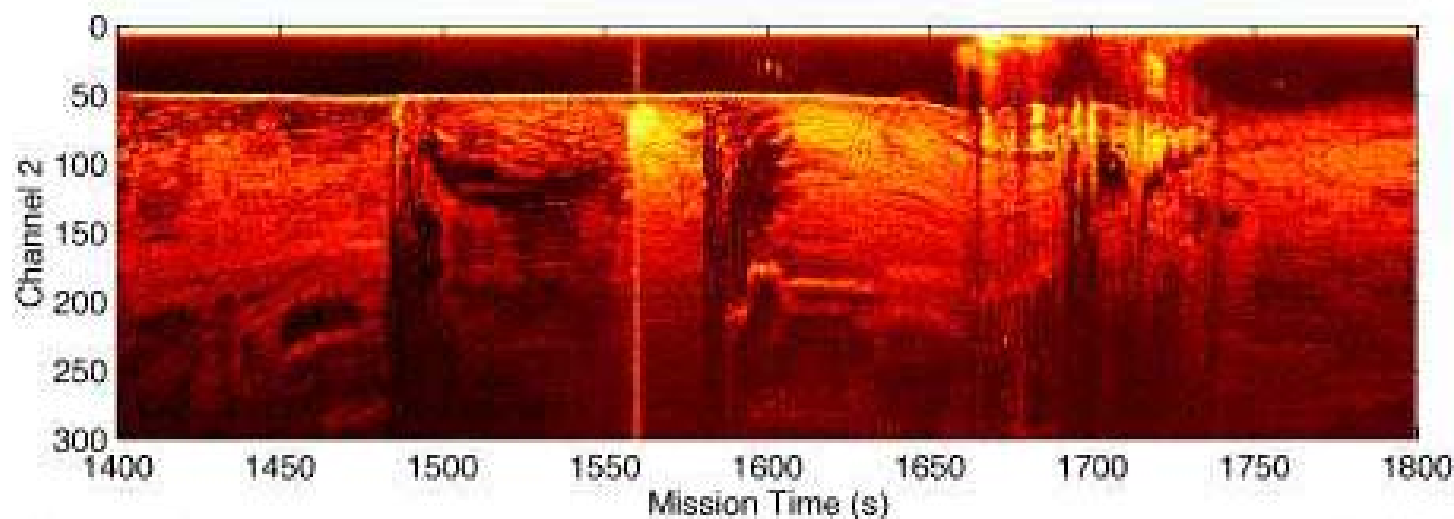
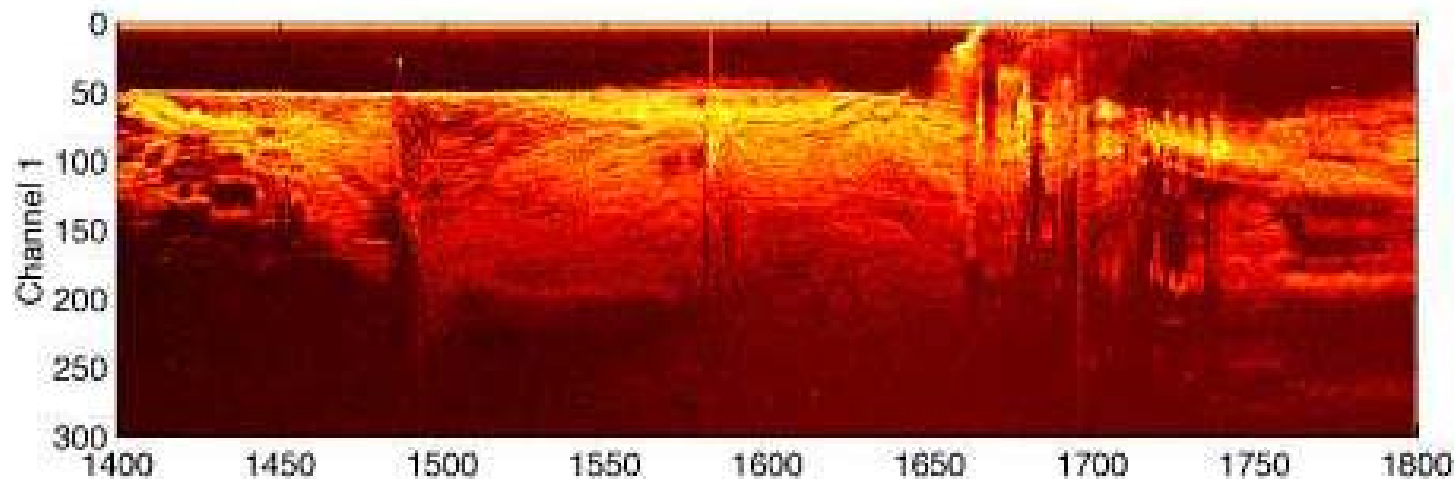


Figure 4

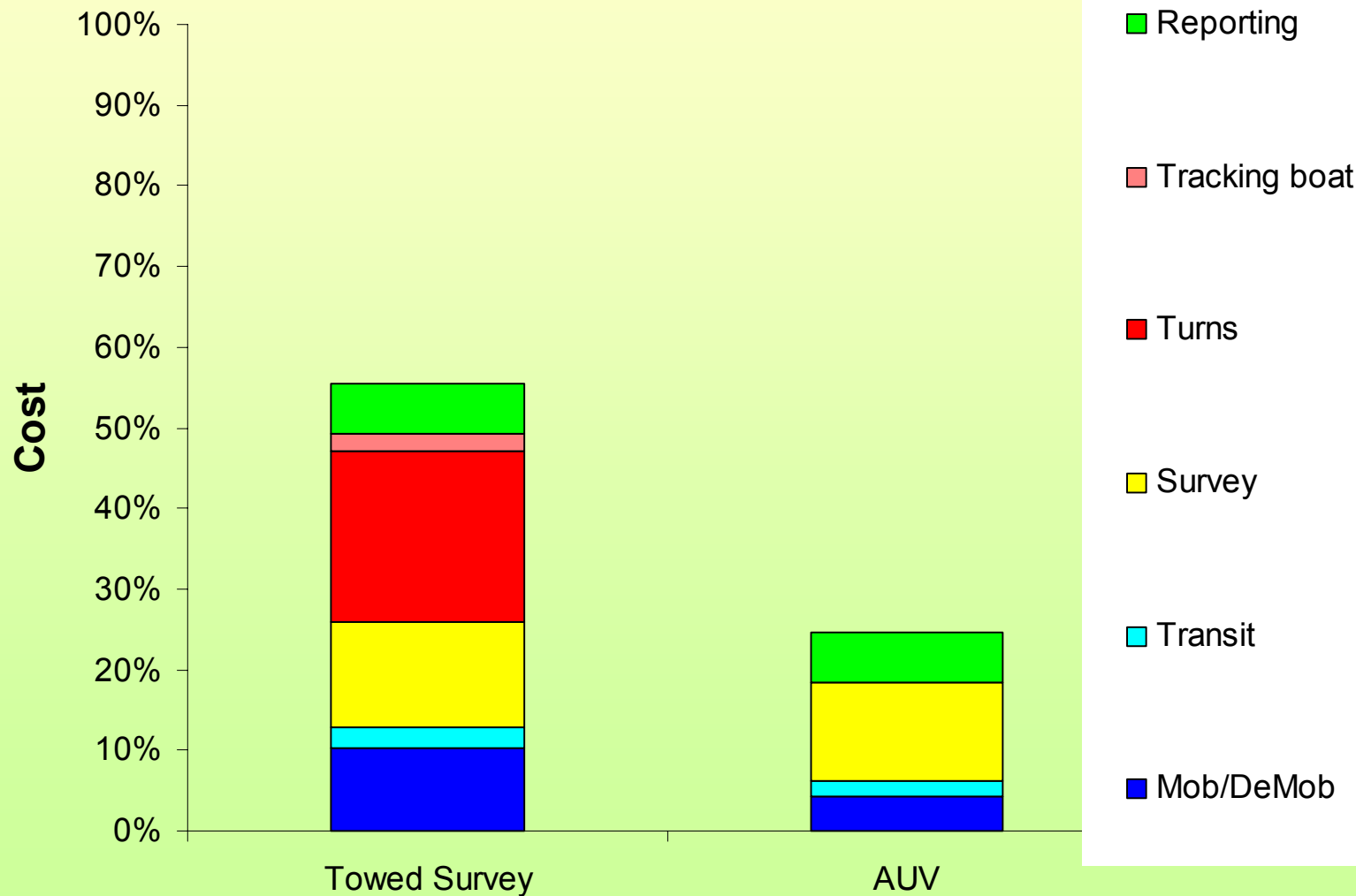
MIT Sea Grant AUV Lab 1996

Under Ice Operations





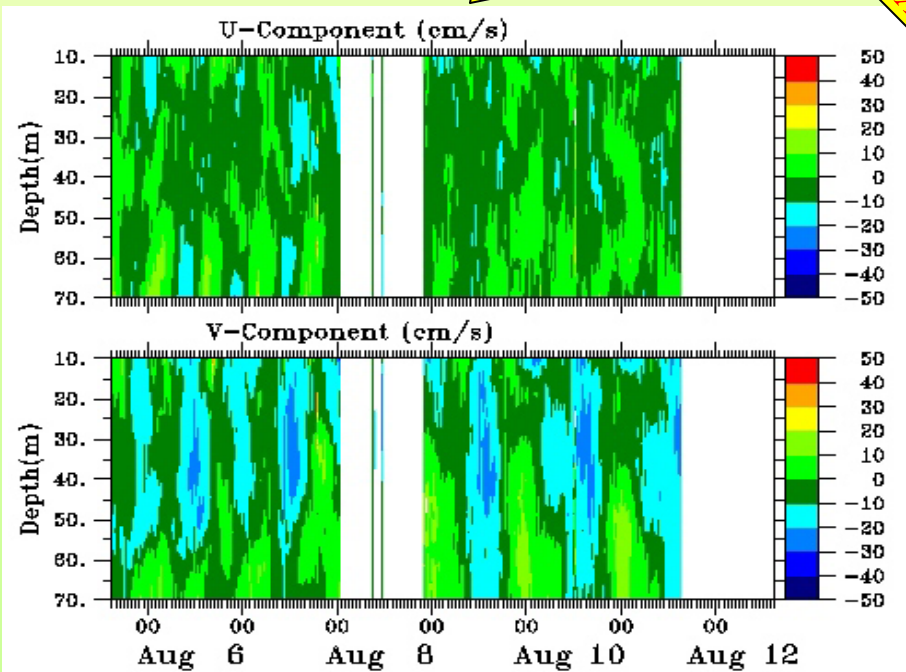
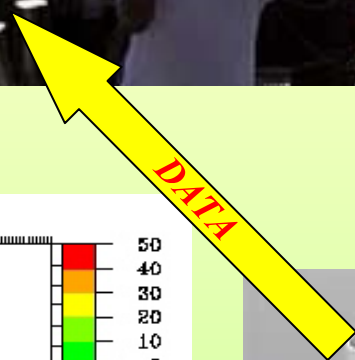
Towed versus AUV cost Comparison



Covert Operations

DATA BUS EXPERIMENT: Real-Time Data from Bottom-Mounted Profiler

*ARIES
AUV*



Current Profiler



Housing

Tony Healey, Steve Ramp

Data Modem



- Depth ratings typically either 100-300 m or 3000-6000 m
- Typical endurance O(100 km) @ 5km/hr
- Operational experience growing.
- Market pull in oceanographic, military and commercial domains
- Rate of advancement VERY fast....
- Unattended deployment in development
- Long range systems (1000 km +) in development

Modular AUVs - Dorado

Battery section w payload volume



Ice-buoy launcher



Side-scan & sub-bottom profiler



Semi-fuel cell



Tail section



Water-column & ice profiling





Autonomous Benthic Explorer (ABE)

- Deep ocean benthic survey operations
- Highly maneuverable, near bottom operations
- Sensors: Stereo CCD imaging, magnetometer, bathymetry, OBS and CTD
- Navigation systems include low and high frequency LBL
- 6000 m rated.





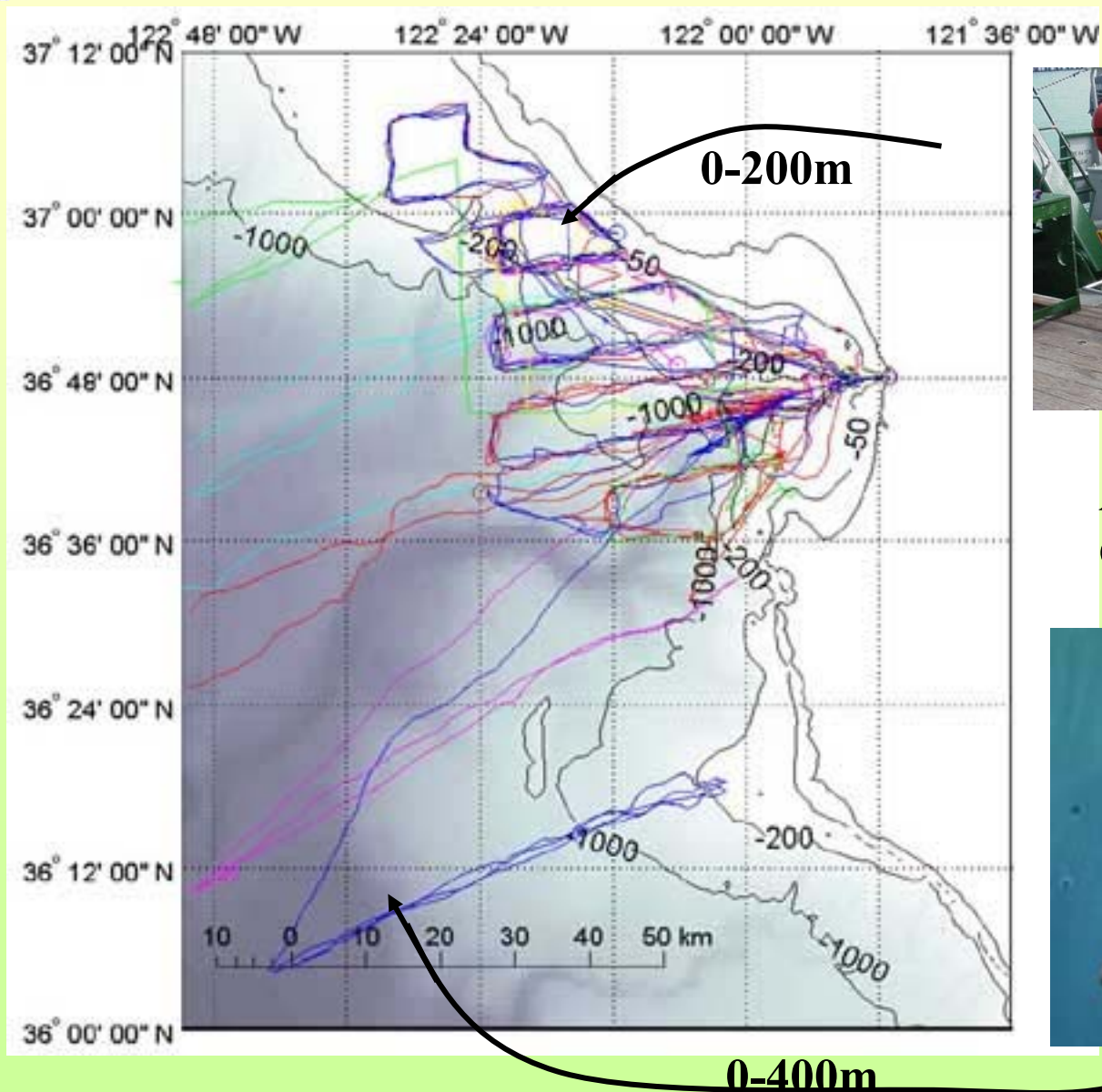
Gliders

- CTD platforms
- Range up to 1000s of km...
- Weight about 50 kg
- Speed < 1 kt
- Communication:
 - ORBCON
 - Iridium





AOSN II Glider Operations – Monterey Bay 2003



**August 2003
Glider Tracks**

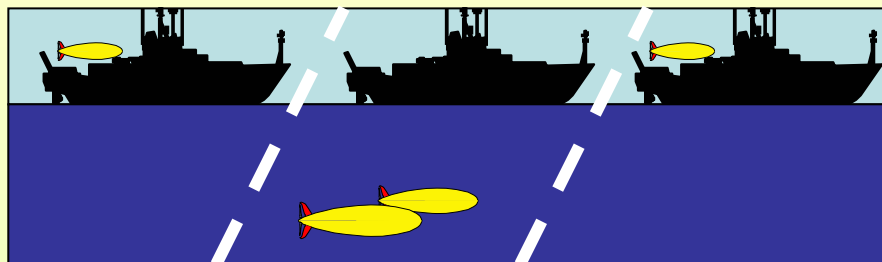




AUV Operational Overview



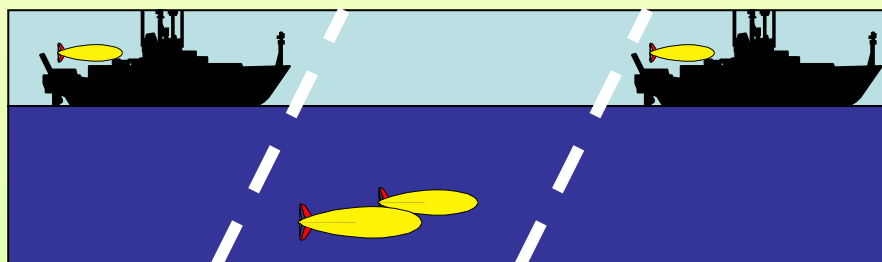
Operational Scenarios



- * Navigation by tracking
- * Faster deep survey
- * Multiple platforms

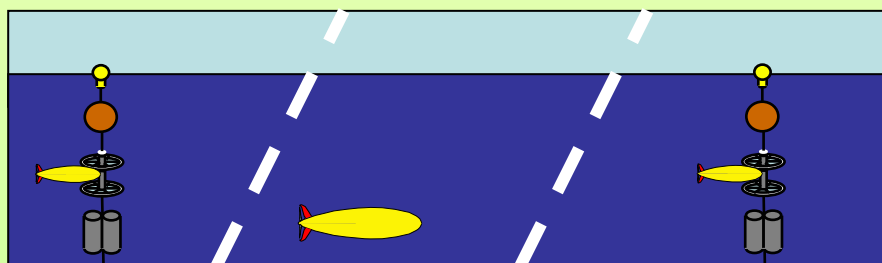
Con

- * Ship costs dominate



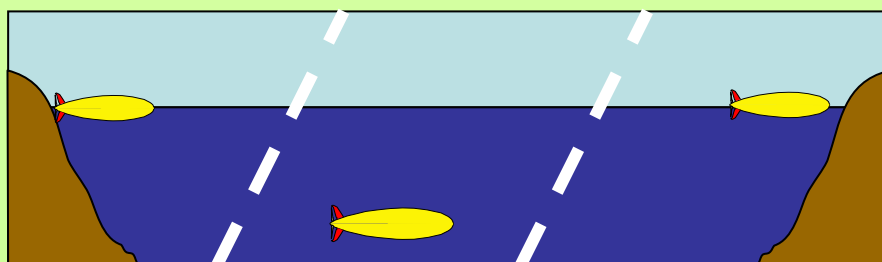
- * Ship free for additional activity

- * Navigation an issue



- * Episodic response
- * Rough weather ops
- * Multiple platforms
- * Space-time cov.

- * Complex
- * Dock expensive
- * Deployment and recovery



- * No ship!

- * Energy required for transit
- * Navigation an issue

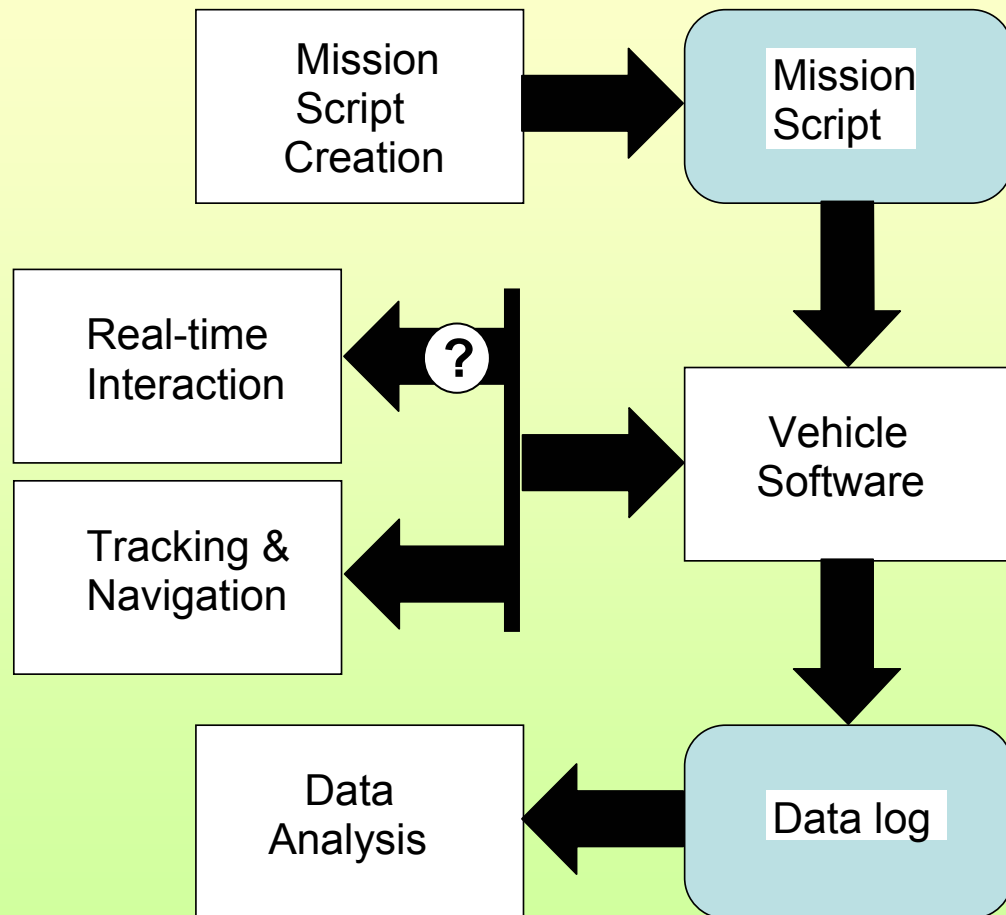


A day in the life of an AUV...

1. Vehicle preparation
 - a. Check batteries
 - b. Close pressure vessels
 - c. Check vehicle trim
 - d. Vehicle self-test
2. Mission configuration
3. Pre-launch
 - a. Check tracking
 - b. Check navigation
 - c. Check location devices
 - d. Run vehicle self-test
4. Position ship/boat for launch
5. Launch vehicle
6. Command mission start via rf communications
7. Track vehicle or commence other operations
8. Mission end
 - a. Locate vehicle if unattended
 - b. Recover data subset if operations to continue or
9. Recover vehicle
10. Download and review data



AUV Software - User Interactions





Mission configuration

Behavior-based arbitrated control architecture:

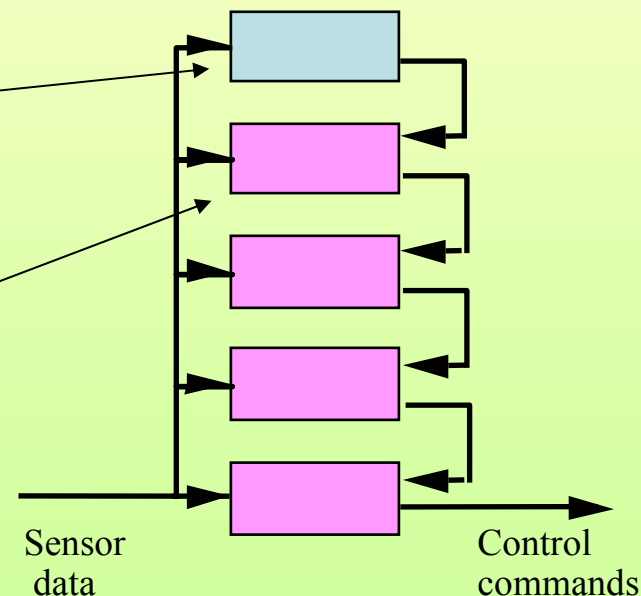
- missions are configured from a library of 'behaviors'
- multiple behaviors can run at once
- combinations of behaviors can give
- behaviors are prioritized

Goal oriented behavior examples:

descend to a set depth
run in a particular direction and speed
go to a particular location
home on a transponder

Safety behavior examples:

avoid hitting the bottom
don't let the batteries get too low
time out after a certain period

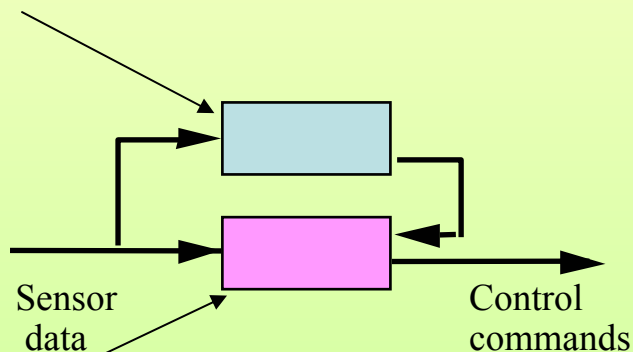


Combining Behaviors

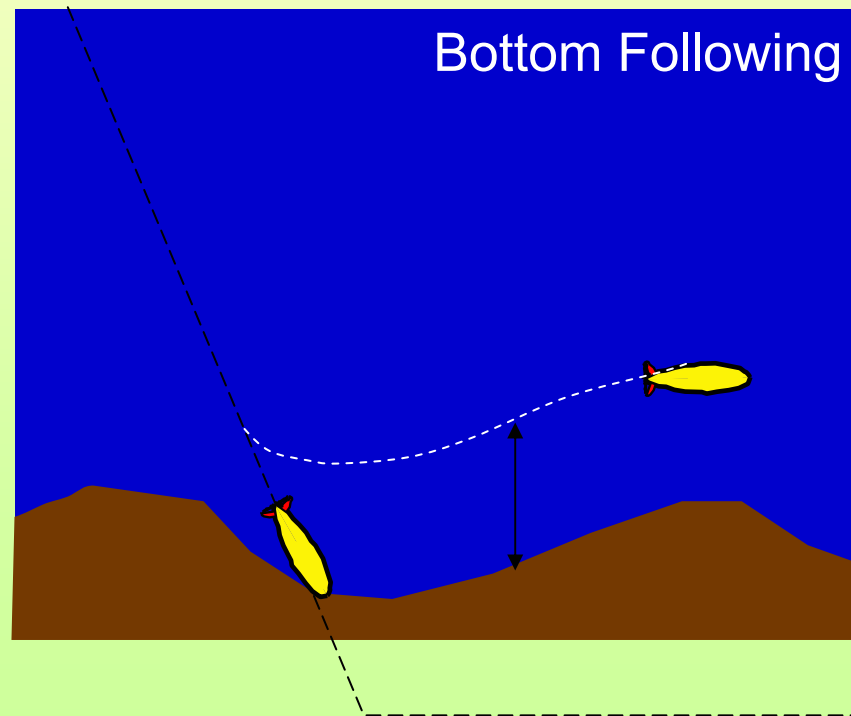
More complex performance can be obtained by combining behaviors...

Setpoint – run at a particular direction, depth and speed.

INTENTIONALLY SET TO RUN THROUGH BOTTOM



Depth Envelope – keep vehicle from approaching too close to bottom

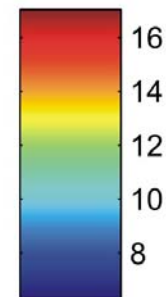
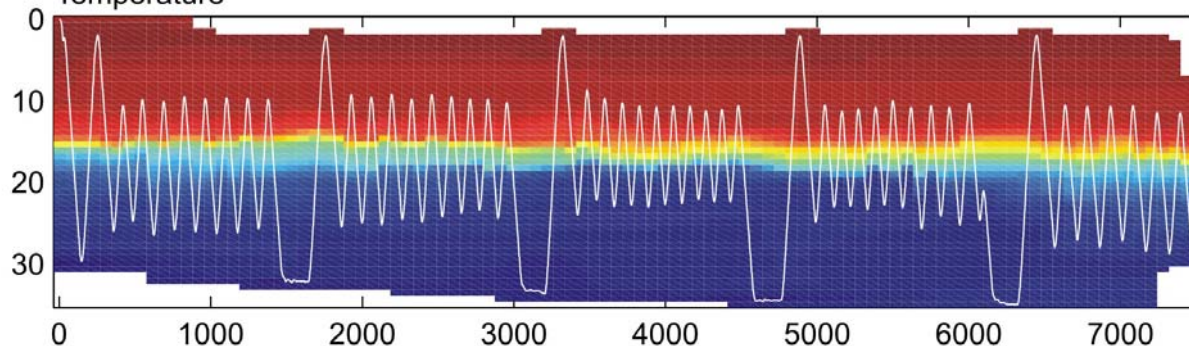




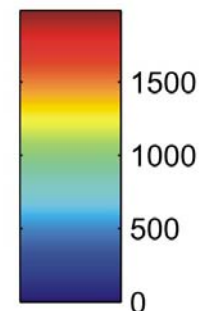
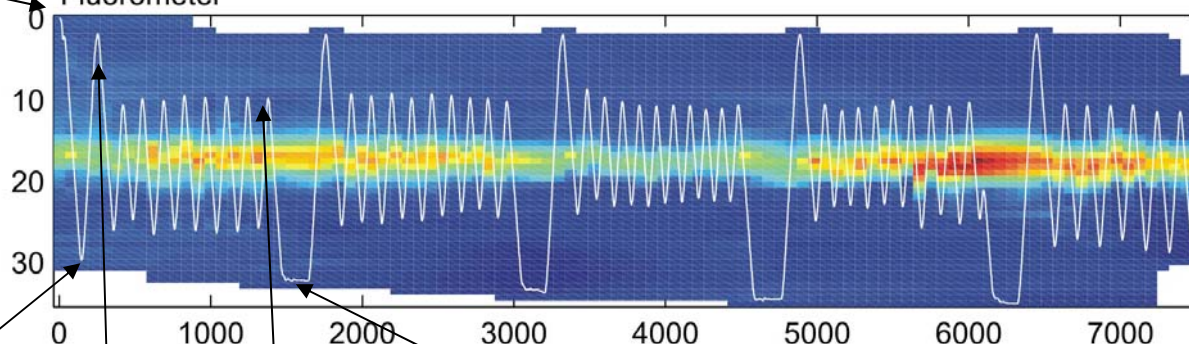
Sequencing mission tasks

X9827135OC 330

Temperature



Fluorometer



Descend to bottom

Acoustic communication window

Command to depth > bottom

Ascend to 2 m

Yo-yo between 8° C
and 15° C for 1000s
(approximately 1.2
km)



Applications Example:

Optimizing AUV Surveys of Dynamic Processes
(I.e. mapping a changing ocean)



Range/Speed Relationships

Power consumption:

$$P_T = \frac{1}{2} \frac{\rho C_d S}{\eta} v^3 + P_h$$

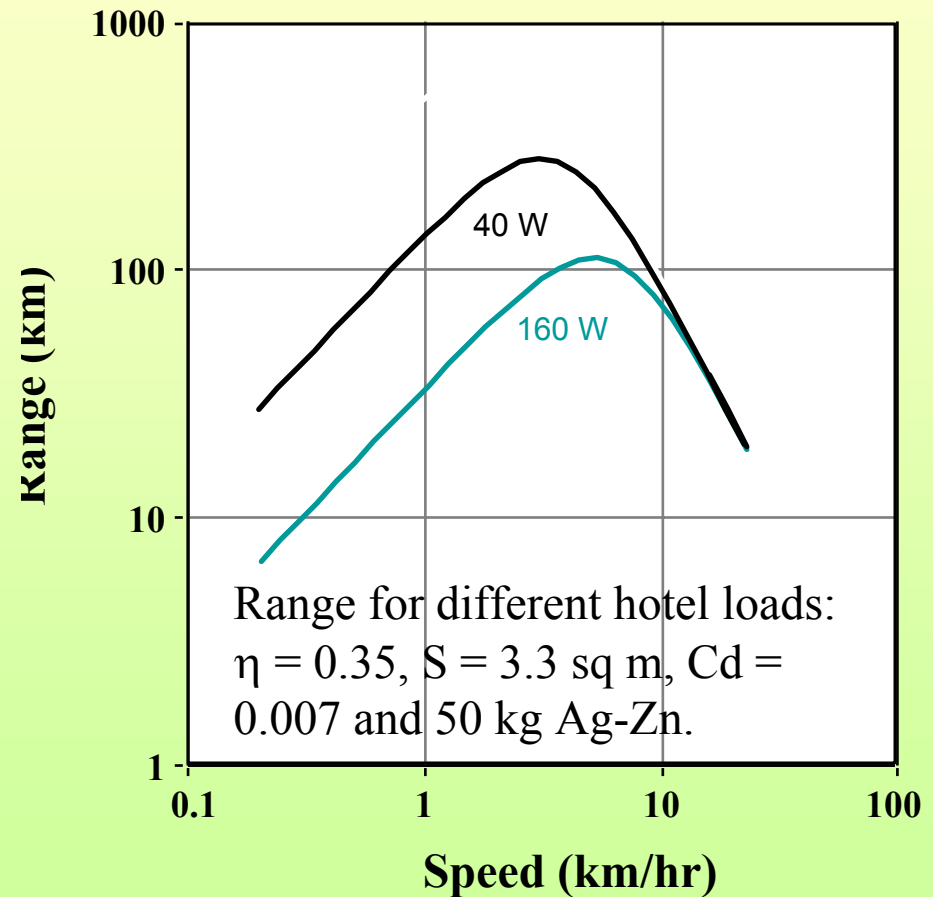
Energy per distance traveled:

$$e = \frac{1}{2} \frac{\rho C_d S}{\eta} v^2 + \frac{P_h}{v}$$

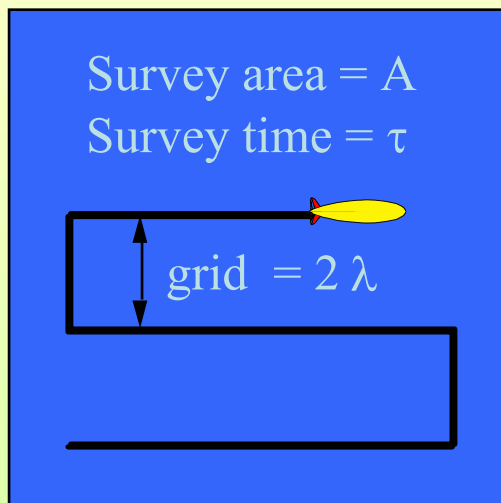
Best speed:

$$V_{opt} = \left(\frac{P_h \eta}{\rho C_d S} \right)^{1/3}$$

$$\text{when } P_p = \frac{P_h}{2}$$



The Grid Survey



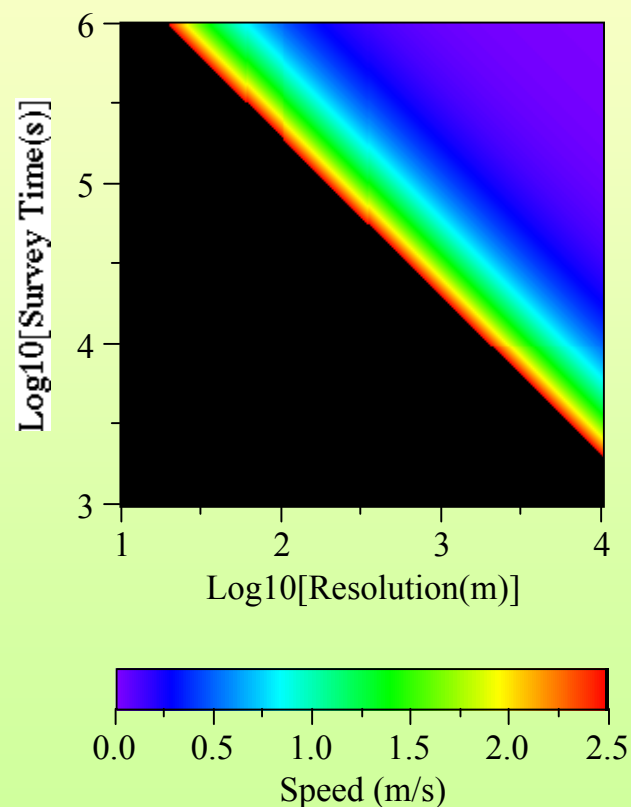
Total Survey Distance

$$d = A/2\lambda$$

Required Speed

$$v = A/2\lambda\tau$$

Example - 100 sq km Area



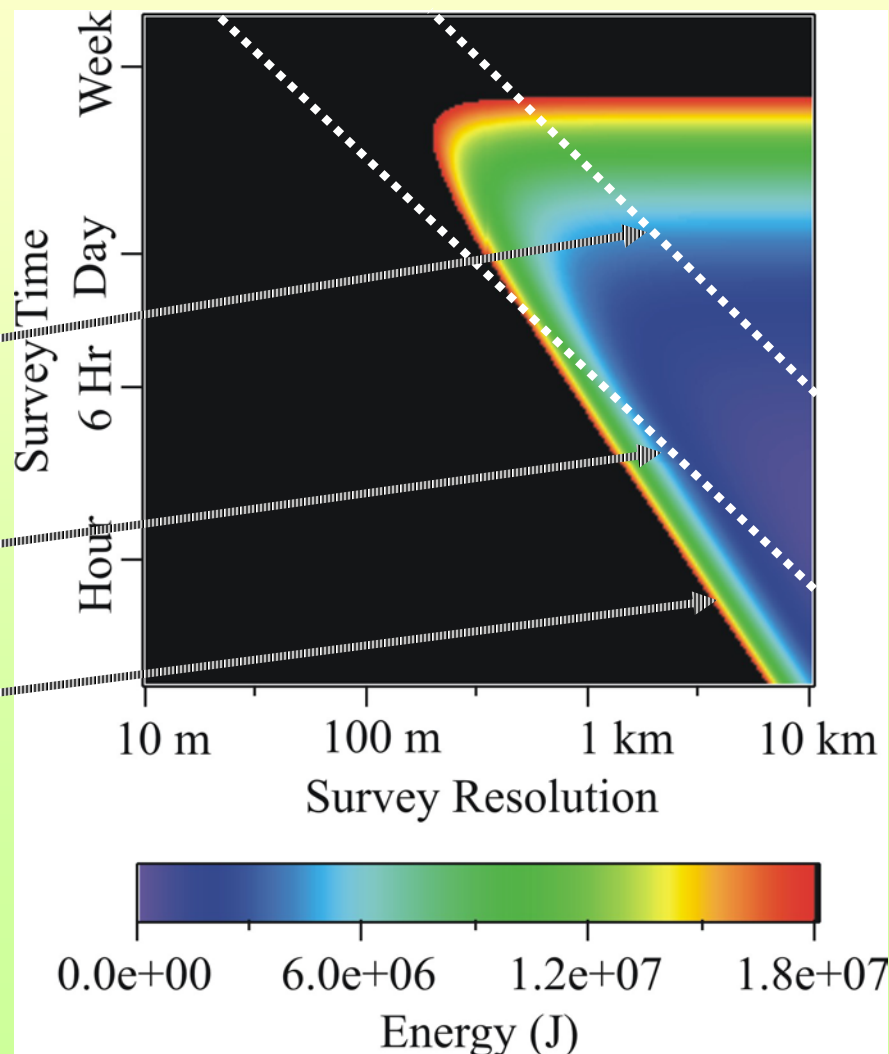
Survey Envelope

Determining the accessible survey space

Minimum vehicle velocity

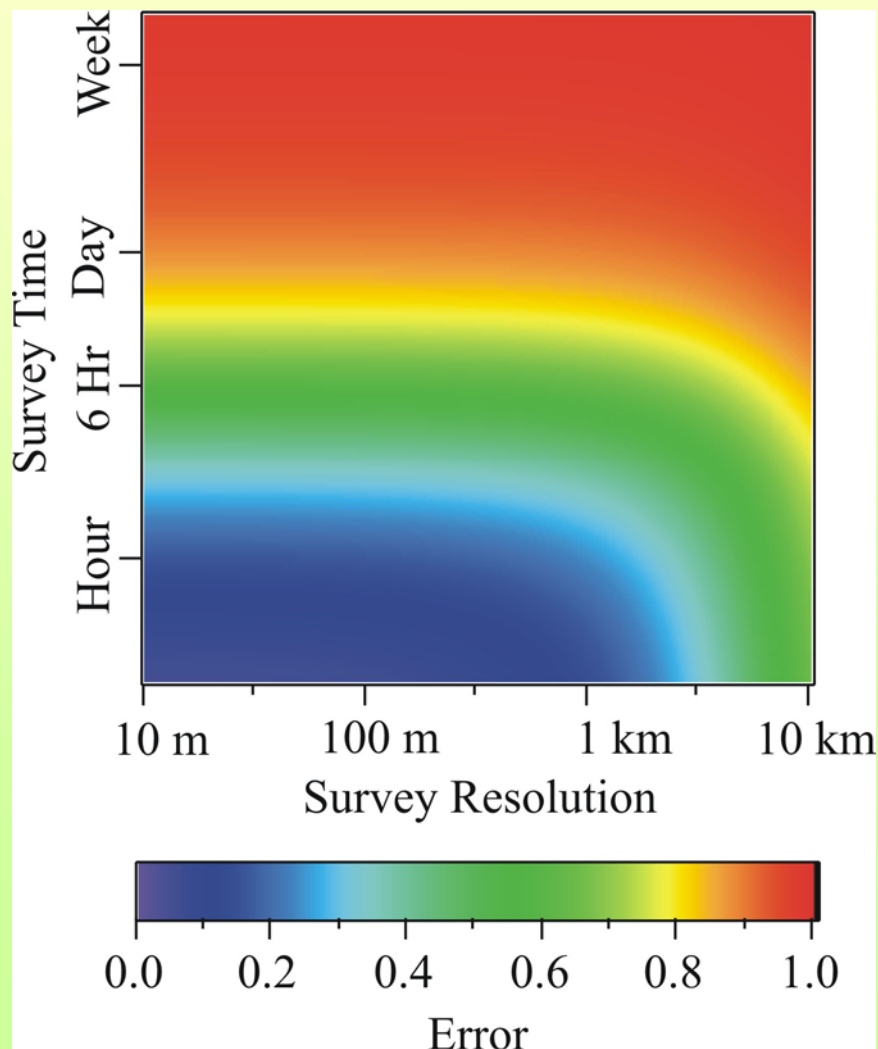
Maximum vehicle velocity

Energy limit of vehicle
 E_{total} = total energy available.



$$(P_{total})\tau = \left(\frac{\rho C_d S V^3}{2\eta} + P_h \right) \tau$$

Computation for a Time-Varying Oceanographic Field



Temporal Error Contribution:

$$\varepsilon_{\tau} = \int_{-\tau/2}^{\tau/2} R(t) dt$$

Spatial Aliasing Contribution:

$$\varepsilon_{\lambda} = \frac{\int_{\Omega} P(\mathbf{k}) d\mathbf{k}}{\int_{\Omega+\Psi} P(\mathbf{k}) d\mathbf{k}}$$

Cumulative Error:

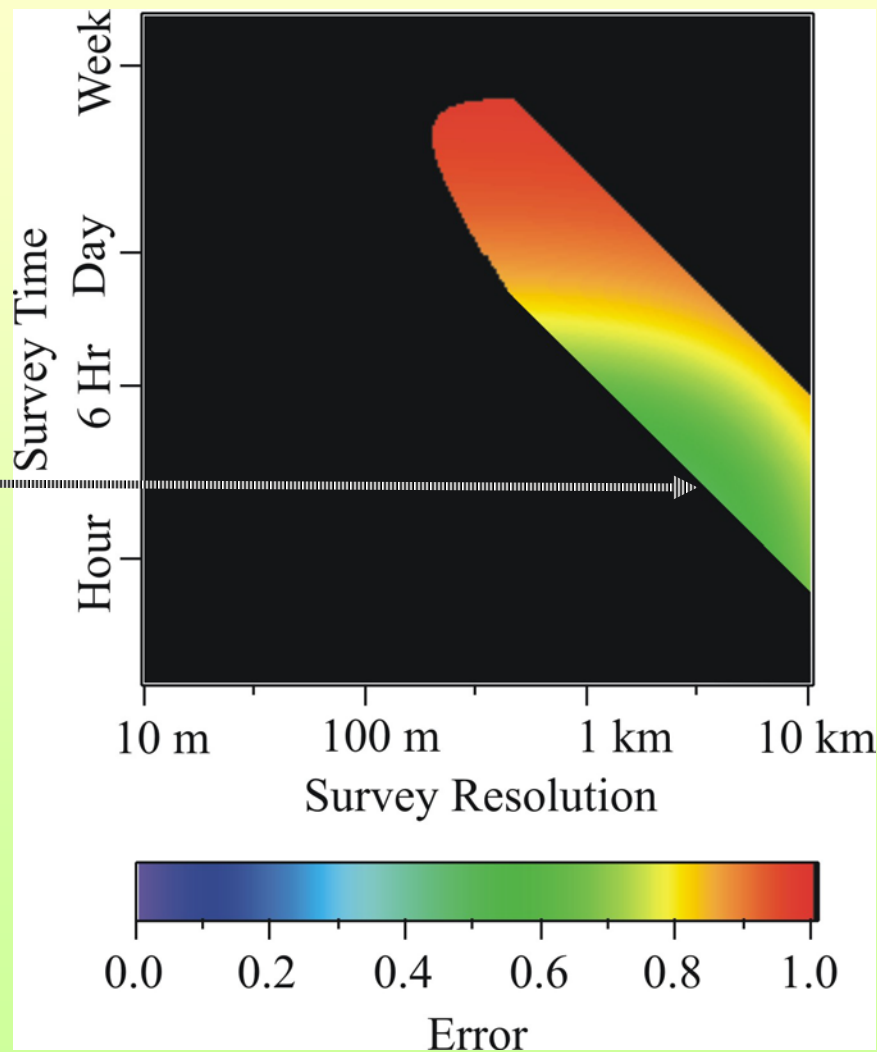
$$\varepsilon_{total} = 1 - (1 - \varepsilon_{\lambda})(1 - \varepsilon_{\tau})$$

$R(t)$ = temporal correlation function.

$P(k)$ = spatial energy density spectrum

Picking the Optimum Survey

Optimum survey
to minimize error





Exploring Design Space with Survey Envelope Analysis

