WorkHorse

**Monitor, Sentinel, Mariner,
Quartermaster, and Long Ranger ADCPs**

Commands and Output Data Format

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WorkHorse Commands and Output Data Format

1 Introduction to WorkHorse Commands

This guide defines the commands used by the WorkHorse Monitor, Sentinel, Mariner, Quartermaster, and Long Ranger ADCPs. These commands (Table 2, page 8) let you set up and control the WorkHorse ADCP without using an external software program such as our *WinSC*, *Waves*, *VmDas*, and *WinRiver* programs. However, we recommend you use our software to control the WorkHorse ADCP because entering commands directly from a terminal can be difficult. *Make sure you read and understand "*Using Direct Commands to Deploy your ADCP*," page 6 before deploying your ADCP.* Most WorkHorse ADCP settings use factory-set values (Table 3, page 11). If you change these values without thought, you could ruin your deployment. *Be sure you know what effect each command has before using it.* Call TRDI if you do not understand the function of any command.

Using *WinSC* for self-contained deployments or *VmDas/Waves/WinRiver* for real-time deployments to develop the command file will ensure that the WorkHorse ADCP is set up correctly. The commands shown in Table 2, page 8 directly affect the range of the ADCP, the standard deviation (accuracy) of the data, and battery usage.

NOTE. This guide applies to WorkHorse Monitor, Sentinel, Mariner, Quartermaster, and Long Ranger firmware version 16.30.

When new firmware versions are released, some commands may be modified, added, or removed. Read the README file on the upgrade disk. When an addition or correction to this manual is needed, an Interim Change Notice (ICN) will be posted to our web site. Please check our TRDI's web site often at www.rdinstruments.com.

1.1 Data Communication and Command Format

You can enter commands with an IBM-compatible computer running TRDI's *BBTalk*. The WorkHorse ADCP communicates with the computer through an RS-232 (or RS-422) serial interface. We initially set the WorkHorse ADCP at the factory to communicate at 9600 baud, no parity, and one stop bit.

Immediately after you apply power to the WorkHorse ADCP, it enters the STANDBY mode. Send a BREAK signal using *BBTalk* by pressing the **End** key to put the ADCP in command mode. When the WorkHorse ADCP receives a BREAK signal, it responds with a wake-up message similar to the one shown below. The WorkHorse ADCP is now ready to accept commands at the ">" prompt from either a terminal or computer program.

```
[Break Wakeup A]
WorkHorse Broadband ADCP Version 16.xx
Teledyne RD Instruments (c) 1996-2005
All rights reserved.
>
```

NOTE. If you use a terminal/program other than *BBTalk*, the BREAK length (up to down transition) must last at least 300 ms.

1.1.1 Command Input Processing

Input commands set WorkHorse ADCP operating parameters, start data collection, run built-in tests (BIT), and asks for output data. All commands are ASCII character(s) and must end with a carriage return (CR). For example,

```
>WP1<CR> [Your input]
```

NOTE. Leading zeros are not required. Sending WP1 and WP00001 are the equivalent.

If the entered command is valid, the WorkHorse ADCP executes the command. If the command is one that does not provide output data, the WorkHorse ADCP sends a carriage return line feed <CR> <LF> and displays a new ">" prompt. Continuing the example,

```
>WP1<CR>      [Your original input]
>             [WorkHorse ADCP response to a valid, no-output command]
```

If you enter a valid command that produces output data, the WorkHorse ADCP executes the command, displays the output data, and then redisplays the ">" prompt. Some examples of commands that produce output data are ? (help menus), CS (start pinging), PS (system configuration data), and PA (run built-in tests).

If the command is not valid, the WorkHorse ADCP responds with an error message similar to the following.

```
>WPA<CR>                                          [Your input]
>WPA  ERR 002:  NUMBER EXPECTED<CR><LF>          [WorkHorse ADCP response]
>
```

After correctly entering all the commands for your application, you would send the CS-command to put the ADCP into the ping mode and begin the data collection cycle.

1.1.2 Data Output Processing

After the WorkHorse ADCP completes a data collection cycle, it sends a block of data called a *data ensemble*. A data ensemble consists of the data collected and averaged during the ensemble interval (see TE-command). A data ensemble can contain header, leader, velocity, correlation magnitude, echo intensity, percent good, and status data.

WorkHorse ADCP output data can be in either hexadecimal-ASCII (Hex-ASCII) or binary format (set by CF-command). The Hex-ASCII mode is useful when you use a terminal to communicate with, and view data from the WorkHorse ADCP. The binary mode is useful for high-speed communication with a computer program. You would not use the binary mode to view data on a terminal because the terminal could interpret some binary data as control codes.

NOTE. All of Teledyne RD Instruments' software supports binary PD0 Output Data Format only.

When data collection begins, the WorkHorse ADCP uses the settings last entered (user settings) or the factory-default settings. The same settings are used for the entire deployment.

The WorkHorse ADCP automatically stores the last set of commands used in RAM. The WorkHorse ADCP will continue to be configured from RAM until it receives a CR-command or until the RAM loses its backup power. If the WorkHorse ADCP receives a CR0 it will load into RAM the command set you last stored in non-volatile memory (semi-permanent user settings) through the CK-command. If the WorkHorse ADCP receives a CR1, it will load into RAM the factory default command set stored in ROM (permanent or factory settings).

1.2 Firmware Updates

The firmware for WorkHorse ADCPs is located on flash memory chips on the CPU board. New firmware must be downloaded. To download new firmware, do the following steps.

> **NOTE.** The CPU board must have EEPROM Parts installed to install version 16.xx or higher firmware. The firmware upgrade program checks if the ADCP is capable of upgrading to the new version of firmware.

a. Set up the WorkHorse ADCP as shown in the appropriate ADCP User's Guide.

b. Start the program WH*x*.exe (where *x* = the firmware version). Click **Setup**.

Figure 1. Firmware Update

c. Click the **View README.TXT** button to view the Readme.txt file for details on what is new in this version of firmware.

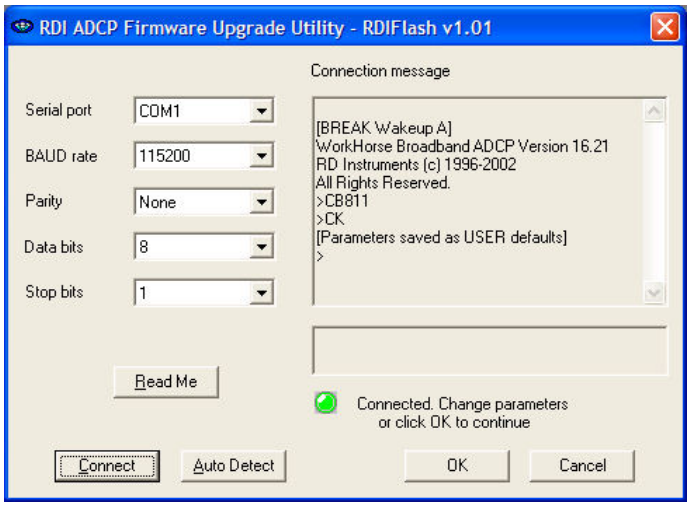

Figure 2. RDIFlash Firmware Upgrade Utility Screen

d. Click **Next** and follow the on-screen prompts.

e. If you are not able to install the new version of firmware, contact Customer Service for assistance.

f. After successfully upgrading the firmware, use *BBTalk* to test the ADCP.

1.3 Feature Upgrades

The feature upgrade installation program is used to install Bottom Tracking, Shallow Water Bottom Mode, Lowered ADCP (LADCP), High-Resolution Water-Profiling mode, High Ping Rate, and Waves capabilities in a Work-Horse ADCP.

NOTE. The upgrade disk is specific to the unit for which it was ordered. DO NOT attempt to install this feature for any other unit.

NOTE. Many feature upgrades require the latest firmware version to be installed in your ADCP. If you need to update the firmware, do this before installing the feature upgrade (see "Firmware Updates," page 4).

NOTE. Shallow Water Bottom Track Mode 7 can only be installed on 1200kHz systems.

a. Set up the WorkHorse ADCP as shown in the appropriate ADCP User's Guide.

b. Place the feature upgrade disk in the disk drive (usually the "A" drive).

c. Click the Windows **Start** button, and then select **Run**.

d. In the **Open** box, type A:*xxx*.exe, where *xxx* is the ADCP's CPU serial number. The installation program will start (see Figure 3). The program is encoded with the ADCP's serial number and the requested feature upgrade.

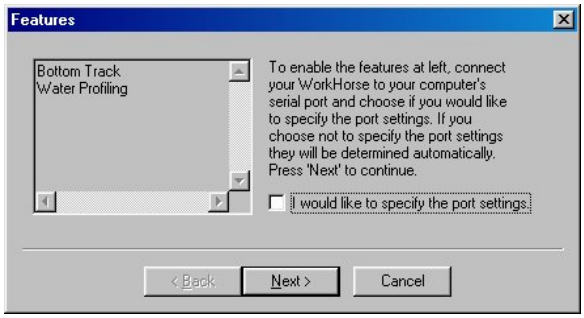

Figure 3. Installing Feature Upgrades

e. To select the port settings, select the **I would like to specify the port setting** box and click **Next**.

f. Select the **Serial Port** and **Baud Rate**.

g. Click **Next** to install the feature upgrade. Click **Finish** to exit the program.

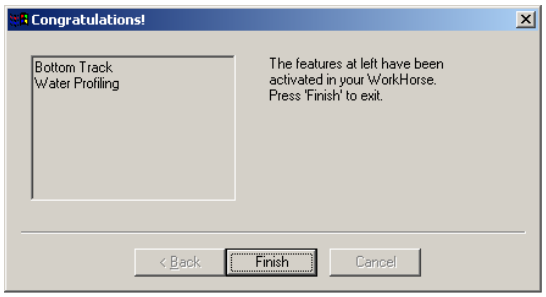

Figure 4. Feature Upgrade Completed

h. Start *BBTalk* and use the OL command (see "OL - Features," page 16) to verify the feature upgrade has been installed.

For reference, a standard WorkHorse Monitor/Sentinel ADCP includes Water Profiling. The system can be upgraded to include Bottom Track, Shallow Water Bottom Mode, Lowered ADCP (LADCP), High-Resolution Water-Profiling modes, High Ping Rate, and Waves.

NOTE. The Lowered ADCP feature can not co-exist with other feature upgrades.

A standard Long Ranger ADCP includes Water Profiling. The Long Ranger ADCP can be upgraded to include Lowered ADCP (LADCP), High-Resolution Water-Profiling modes, High Ping Rate, and Waves. Bottom Track and Shallow Water Bottom Mode, are NOT available for Long Ranger ADCPs.

NOTE. Contact your local sales representative if you are interested in upgrading your system.

1.4 Using Direct Commands to Deploy your ADCP

TRDI recommends that you use our software programs *WinSC*, *VmDas*, or *WinRiver*, etc. as your primary method of deployment. If this is not possible in your deployment then we ***strongly recommend*** that the commands shown in Table 1, page 7 be the ***minimum*** commands you send to the instrument.

CAUTION. TRDI does not recommend the use of direct commands as your primary way of deploying ADCPs as **any incorrect command setting can have severe consequences to your data collection**.

Table 1: ADCP Minimum Required Commands for Deployments

Command	Description
CR1	This command will set your ADCP to a known factory default setting and **must be your first command**
	Special WM commands here **–after CR1 command and before any other commands**
CFxxxxx	This command will set your ADCP collection mode; binary, recorder, etc.
EAxxxxx	This command will set your magnetic compass offset for true north
EDxxx	This command will set your ADCP depth
ESxx	This command will set your ADCP's expected salinity
EXxxxxx	This command will set your ADCP's coordinate system; earth, beam, etc.
EZxxxxxxx	This command will set what sensors will be used by your ADCP; heading, pitch, roll, temp, etc.
WBx	This command will set the water profile bandwidth between wide (0) and narrow (1)
WNxx	This command will set the number of depth cells to collect
WPxx	This command will set the number of pings to average
WSxxxx	This command will set the depth cell size to use
TExxxxxxxx	This command will set the time between ensembles
TPxxxxxx	This command will set the time between pings
CK	This command will save your setup to the internal RAM and **must be your second to last command**
CS	This command will start your deployment and **must be your last command**

CAUTION. Although these are our recommended minimum commands, **they may not be the only commands you need for your deployment to be successful!**

CAUTION. When the WM1 or WM15 command is used in a command file, place it after the CR1 command and before any other commands to eliminate the risk of changing a previously sent parameter. For more information, see "WM - Profiling Mode," page 94.

For example, when the ADCP receives the WM15 command, the ADCP automatically changes several commands to LADCP appropriate values. It changes the water profile bandwidth to 6 % by setting WB and LW to 1, the number of water profile pings to 1 by setting WP and LP to 1, and the time per ensemble and time per ping to 1 second by setting TE 00:00:01.00 and TP 00:01.00 respectively.

Conversely, when the ADCP has been using WM15 and receives the WM1 command, the ADCP automatically changes the same command parameters to their factory default values (see Table 3, page 11 to view the WorkHorse ADCP factory defaults).

CAUTION. When the ADCP receives a WM1 or WM15 command, *the automatic command changes are transparent to the user*, who may require other bandwidth, number of pings, time per ensemble, and/or ping values.

NOTE. Your deployment may require additional commands and these commands can be sent after the CR1 and any special WM commands but must be placed before the CK command.

1.5 Command Summary

Table 2 gives a summary of the WorkHorse ADCP input commands, their format, and a brief description of the parameters they control. Table 3, page 11 lists the factory default command settings.

NOTE. This table shows all commands including optional feature upgrades and expert commands. To see the expert commands, you must first send the command EXPERTON. **Some commands may not be available for your ADCP.**

NOTE. When newer firmware versions are released, some commands may be modified or added. Read the README file on the upgrade disk or check TRDI's web site for the latest changes.

Table 2: WorkHorse ADCP Input Command Summary

Command	Description
?	Shows command menu (deploy or system)
<BREAK> End	Interrupts or wakes up WorkHorse ADCP and loads last settings used
EXPERTON	Turns expert mode on. All commands will be listed
EXPERTOFF	Turns expert mode off.
OL	List features/special firmware upgrades that are installed
AC	Output calibration data
AD	Display factory calibration
AF	Field calibrate compass to remove hard iron error
AR	Return to factory calibration
AX	Examine compass performance
AZ	Zero pressure sensor
BA*nnn*	Evaluation amplitude minimum (1 to 255 counts)
BB*nnnn*	High Bandwidth Maximum Depth (dm)
BC*nnn*	Correlation Magnitude minimum (0 to 255 counts)
BD*nnn*	Delay Before Reacquire (0 to 999 ensembles)
BE*nnnn*	Error velocity maximum (0 to 9999 mm/s)
BF*nnnnn*	Depth guess (1 to 65535 dm, 0 = automatic)
BI*nnn*	Gain switch depth (0 to 999 meters)
BJ*nnnnn*	Bottom Blank (0 to 65535 cm)
BK*n*	Water-mass Layer Mode (0-Off, 1-On, 2-Lost, 3-No BT)
BL*mmm,nnnn,ffff*	Water mass layer parameters: Min Size (dm), Near (dm), Far (dm)
BM*n*	Bottom track mode (5 = Default, 4 = Default minus Coherent)
BP*nnn*	Bottom Track Pings per Ensemble
BR*n*	Resolution (0 = 4%, 1 = 2%, 2 = 1%)
BS	Clear distance traveled
BV aaaaa, bbb, c	Mode 7 Parameters
BX*nnnnn*	Maximum Tracking Depth (40 to 65535 dm)
BZ*nnn*	Coherent ambiguity velocity (cm/s radial)
CB*nnn*	Serial port control (baud rate/parity/stop bits)
CC nnn nnn nnn	Choose External Devices (CC000 000 001 = MicroCAT)
CD*abc def ghi*	Serial data out
CE	Retrieve Most Recent Data Ensemble
CF*nnnnn*	Flow control
CH*n*	Suppress ba*nn*er (0 = Display, 1 = Suppress)
CI*nnn*	Instrument ID (0 to 255)
CK	Keep parameters as user defaults
CLn	Sleep between Pings (0 = No, 1 = Yes)

Continued Next Page

Table 2: WorkHorse ADCP Input Command Summary (continued)

Command	Description
CM*n*	Not used.
CN*n*	Save NVRAM to recorder (0 = On, 1 = Off)
CP*n*	Polled mode (0 = Off, 1 = On)
CQ*nnn*	Transmit power (0 = Low, 1 to 255 = High)
CR*n*	Retrieve parameters (0 = User, 1 = Factory)
CS or **Tab**	Start pinging
CX*n*	Enables/disables the low latency trigger (0 = Off, 1 = On)
CY*n*	Clear error status word (0 = Clear, 1 = Display)
CZ	Power down WorkHorse ADCP
DB*x,y,z*	RS-485 port control
DS	Load speed of sound with SVSS sample
DWx	Current ID on RS-485 bus (0 to 31)
DX	Set SVSS to raw mode
DY	Set SVSS to real mode
DZ	Get single scan from SVSS
EA±*nnnn*	Heading alignment (-179.99 to 180.00 degrees)
EB±*nnnn*	Heading bias (-179.99 to 180.00 degrees)
EC*nnnn*	Speed of Sound (1400 to 1600 m/s)
ED*nnnn*	Transducer Depth (0 to 65535 dm)
EH*nnnn*	Heading (000.00 to 359.99 degrees)
EP±*nnnn*	Pitch (-60.00 to +60.00 degrees)
ER±*nnnn*	Roll (-60.00 to +60.00 degrees)
ES*nn*	Salinity (0 to 40)
ET±*nnnn*	Temperature (-5.00 to +40.00 degrees C)
EX*nnnn*	Coordinate Transformation (Xform:Type; Tilts; 3Bm; Map)
EZ*nnnnnn*	Sensor Source (C;D;H;P;R;S;T)
FC	Clear Fault Log
FD	Display Fault Log
HA*nnn*	Waves false target threshold (fish rejection)
HB*nn*	Number of automatically chosen bins (20 Max)
HD*nnn nnn nnn*	Waves selected data (Vel;Pres;Surf ;; ;;)
HF*nnnnn*	Waves Flow Control (Res;Res;Res;Ser;Rec)
HP*nnnn*	Number of pings per record
HRhh:mm:ss.ff	Time between wave bursts (hh:mm:ss.ff)
HS*nnn*,*nnn*,*nnn*,*nnn*,*nnn*	Bins selected for directional wave data recording
HThh:mm:ss.ff	Time between wave pings (hh:mm:ss.ff)
HV*nnn*,*nnn*,*nnn*,*nnn*,*nnn*	Bins selected for velocity spectrum data recording
LA*nnn*	False target threshold maximum (0 to 255)
LC*nnn*	Low correlation Threshold (0 to 255)
LD*nnn nnn nnn*	Data out (Vel;Cor;Amp PG;St;P0 P1;P2;P3)
LF*nnnn*	Blank after transmit (cm)
LJ*n*	Receiver gain select (0 = Low, 1 = High)
L*Nnnn*	Number of depth cells (1-128)
LP*nnnn*	Pings per Ensemble (0 to 16384)
LS*nnnn*	Depth Cell Size (cm)
LV*nnn*	Ambiguity Velocity (cm/s radial)
LW*n*	Band Width Control (0 = Wide, 1 = Narrow)
LZ*aaa*,*ccc*	Amp, Corr Thresholds (0 to 255)
PA	Pre-deployment tests
PBx,y,z	PD12 bin select
PC1	Beam Continuity Built-in test
PC2	Display Heading, Pitch, Roll, and Orientation Built-in test
PD*n*	Data stream select (0 to 18)
PE*nnnn*	PD12 ensemble select (0 to 65535)
PM	Distance measurement facility
POabcd	PD12 velocity component select
PS0	Display System Configuration
PS3	Display Instrument Transformation Matrix

Table 2: WorkHorse ADCP Input Command Summary (continued)

Command	Description
PT*nnn*	Built-In test (0 to 200)
RA	Number of deployments
RB	Recorder built-in test
RDxxxxx	Create recorder file (RDOPEN, RDCLOSE)
RE ErAsE	Erase recorder
RF	Recorder free space (Bytes)
RIn	Deployment auto increment (0 = Append, 1 = New File)
RN	Set deployment name
RR	Show recorder file directory
RS	Recorder free space (Megabytes)
RY	Upload recorder files
SA*xyz*	Synchronize before/after ping/ensemble
SB*n*	Channel B Break Interrupt Mode (0 = Disabled, 1 = Enabled)
SI*nnnn*	Synchronization interval (0 to 65535 s)
SM*n*	RDS3 mode select (0 = Off, 1 = Master, 2 = Slave)
SS*x*	RDS3 sleep mode (0 = No Sleep, 1 = Sleep)
ST*n*	Slave timeout (0 to 10800 seconds)
SW*n*	Synchronization delay (0m to 65535 (1/10 milliseconds))
TBhh:mm:ss.ff	Time per burst
TC*nnnn*	Ensemble per burst (0 to 65535)
TEhh:mm:ss.ff	Time per ensemble (hours:minutes:seconds.100th of seconds)
TFyy/mm/dd, hh:mm:ss	Time of first ping (year/month/day, hours:minutes:seconds)
TGccyy/mm/dd, hh:mm:ss	Time of first ping (Y2k compatible) (century year/month/day, hours:minutes:seconds)
TPmm:ss.ff	Time between pings (minutes:seconds.100th of seconds)
TSyy/mm/dd, hh:mm:ss	Set real-time clock (year/month/day, hours:minutes:seconds)
TTccyy/mm/dd, hh:mm:ss	Set real-time clock (Y2k compatible) (century year /month/day, hours:minutes:seconds)
TXhh:mm:ss	Buffered Output Period (hours:minutes:seconds)
WA*nnn*	False target threshold maximum (0 to 255 counts)
WB*n*	Mode 1 Bandwidth Control (0 = Wide, 1 = Narrow)
WC*nnn*	Low correlation threshold (0 to 255 counts)
WD*nnn nnn nnn*	Data Out (Vel;Cor;Amp PG;St;P0 P1;P2;P3)
WE*nnnn*	Error velocity threshold (0 to 5000 mm/s)
WF*nnnn*	Blank after transmit (0 to 9999 cm)
WI*n*	Clip data past bottom (0 = Off, 1 = On)
WJ*n*	Receiver gain select (0 = Low, 1 = High)
WK*n*	Depth Cell Size Override (Mode 11/12 only)
WL*sss,eee*	Water reference layer
WM*n*	Water Profiling mode (1, 5, 8, 11, 12)
W*Nnnn*	Number of depth cells (1 to 128)
WO*x,y*	Mode 12 parameters
WP*nnnn*	Pings per ensemble (0 to 16384)
WQ*n*	Sample ambient sound (0 = Off, 1 = On)
WS*nnnn* [min, max]	Depth cell size (80 to 3200 (75kHz), 40 to 3200 (150kHz), 20 to 800 (300kHz), 10 to 800 (600kHz), 5 to 400 (1200kHz))
WT*nnnn*	Transmit length (0 to 3200 cm)
WU*n*	Ping weight (0 = Box, 1 = Triangle)
WV*nnn*	Ambiguity velocity (002 to 480 cm/s radial)
WZ*nnn*	Mode 5 ambiguity velocity (0 to 999 cm/s)

Table 3: WorkHorse ADCP Factory Defaults

Command	75 kHz	150 kHz	300 kHz	600 kHz	1200 kHz	2400 kHz
BA	N/A	030	030	030	030	030
BB	N/A	0640	0320	160	60	20
BC	N/A	220	220	220	220	220
BD	N/A	000	000	000	000	000
BE	N/A	1000	1000	1000	1000	1000
BF	N/A	00000	00000	00000	00000	00000
BJ	N/A	00000	00000	00000	00000	00000
BI	N/A	040	020	010	005	001
BK	N/A	0	0	0	0	0
BL	N/A	0,50,90	160,320,480	80,160,240	40,60,100	20,20,40
BM	N/A	5	5	5	5	6
BP	N/A	000	000	000	000	000
BR	N/A	0	0	0	0	0
BV	N/A	N/A	N/A	20,250,0	10,250,0	N/A
BX	N/A	5500	02000	1250	450	150
BZ	N/A	004	004	004	004	004
CB	411	411	411	411	411	411
CC	000 000 000	000 000 000	000 000 000	000 000 000	000 000 000	000 000 000
CD	000 000 000	000 000 000	000 000 000	000 000 000	000 000 000	000 000 000
CF	11111	11111	11111	11111	11111	11111
CH	0	0	0	0	0	0
CI	000	000	000	000	000	000
CL	1	1	1	1	1	1
CM	0	0	0	0	0	0
CN	0	0	0	0	0	0
CP	0	0	0	0	0	0
CQ	255	255	255	255	255	255
CX	0	0	0	0	0	0
DB	411	411	411	411	411	411
DW	0	0	0	0	0	0
EA	+00000	+00000	+00000	+00000	+00000	+00000
EB	+00000	+00000	+00000	+00000	+00000	+00000
EC	1500	1500	1500	1500	1500	1500
ED	00000	00000	00000	00000	00000	00000
EH	00000	00000	00000	00000	00000	00000
EP	+0000	+0000	+0000	+0000	+0000	+0000
ER	+0000	+0000	+0000	+0000	+0000	+0000
ES	35	35	35	35	35	35
ET	+2500	+2500	+2500	+2500	+2500	+2500
EX	11111	11111	11111	11111	11111	11111
EZ	1111101	1111101	1111101	1111101	1111101	1111101
HA	255	255	255	255	255	255
HB	05	05	05	05	05	05
HD	111000000	111000000	111000000	111000000	111000000	111000000
HF	22222	22222	22222	22222	22222	22222
HP	0000	0000	0000	0000	0000	0000
HR	01:00:00.00	01:00:00.00	01:00:00.00	01:00:00.00	01:00:00.00	01:00:00.00
HS	001,010,021,022,023	001,010,021,022,023	001,010,021,022,023	001,010,021,022,023	001,010,021,022,023	001,010,021,022,023
HT	00:00:00.50	00:00:00.50	00:00:00.50	00:00:00.50	00:00:00.50	00:00:00.50
HV	001,010,021,022,023	001,010,021,022,023	001,010,021,022,023	001,010,021,022,023	001,010,021,022,023	001,010,021,022,023

Continued Next Page

Table 3: WorkHorse ADCP Factory Defaults (continued)

Command	75 kHz	150 kHz	300 kHz	600 kHz	1200 kHz	2400 kHz
LA	050	050	050	050	050	050
LC	064	065	064	064	064	064
LD	111 100 000	111 100 000	111 100 000	111 100 000	111 100 000	111 100 000
LF	0704	0352	0176	0088	0044	0022
LJ	1	1	1	1	1	1
LN	030	030	030	030	030	030
LP	00000	00000	00000	00000	00000	00000
LS	1600	0800	0400	0200	0100	0050
LV	175	175	175	175	175	175
LW	1	1	1	1	1	1
LZ	030,220	030,220	030,220	030,220	030,220	030,220
PB	01,00,1	01,00,1	01,00,1	01,00,1	01,00,1	01,00,1
PD	00	00	00	00	00	00
PE	00001	00001	00001	00001	00001	00001
PO	1111	1111	1111	1111	1111	1111
SA	001	001	001	001	001	001
SI	00000	00000	00000	00000	00000	00000
SM	0	0	0	0	0	0
SS	0	0	0	0	0	0
ST	00000	00000	00000	00000	00000	00000
SW	00000	00000	00000	00000	00000	00000
TB	00:00:00.00	00:00:00.00	00:00:00.00	00:00:00.00	00:00:00.00	00:00:00.00
TC	00000	00000	00000	00000	00000	00000
TE	01:00:00.00	01:00:00.00	01:00:00.00	01:00:00.00	01:00:00.00	01:00:00.00
TP	01:20.00	01:20.00	01:20.00	01:20.00	01:20.00	01:20.00
TX	00:00:00	00:00:00	00:00:00	00:00:00	00:00:00	00:00:00
WA	050	050	050	050	050	050
WB	1	1	0	0	0	0
WC	064	064	064	064	064	064
WD	111 100 000	111 100 000	111 100 000	111 100 000	111 100 000	111 100 000
WE	2000	2000	2000	2000	2000	2000
WF	0704	0352	0176	0088	0044	0022
WI	0	0	0	0	0	0
WJ	1	1	1	1	1	1
WK	0	0	0	0	0	0
WL	001,005	001,005	001,005	001,005	001,005	001,005
WM	1	1	1	1	1	Not Available
WN	030	030	030	030	030	030
WO	1,4	1,4	1,4	1,4	1,4	1,4
WP	00045	00045	00045	00045	00045	00045
WQ	0		0	0	0	0
WS	1600 [80,3200]	0800 [40,3200]	0400 [20,1600]	0200 [10,800]	0100[5,400]	0050 [5,200]
WT	0000	0000	0000	0000	0000	0000
WU	0	0	0	0	0	0
WV	175	175	175	175	175	175
WZ	010	010	010	010	010	N/A

NOTE. The highlighted commands have frequency dependent defaults.

2 Command Descriptions

Each listing includes the command's purpose, format, default setting (if applicable) range, recommended setting, and description. When appropriate, we include amplifying notes and examples. If a numeric value follows the command, the WorkHorse ADCP uses it to set a processing value (time, range, percentage, processing flags). All measurement values are in metric units (mm, cm, and dm).

? – Help Menus

Purpose — Lists the major help groups.

Format — *x*? (see description)

Description — Entering ? by itself displays all command groups. To display help for one command group, enter *x*?, where *x* is the command group you wish to view. When the WorkHorse ADCP displays the help for a command group, it also shows the format and present setting of those commands. To see the help or setting for one command, enter the command followed by a question mark. For example, to view the WP-command setting enter WP?.

Examples — See below.

```
[BREAK Wakeup A]

WorkHorse Broadband ADCP Version 16.xx
Teledyne RD Instruments (c) 1996-2005
All Rights reserved.
>?
Available Menus:
DEPLOY? ------------------ Deployment Commands
SYSTEM? ------------------ System Control, Data Recovery and Testing Commands

Available Commands:

C? ----------------------- CONTROL Commands
E? ----------------------- ENVIRONMENTAL SENSORS Commands
P? ----------------------- PERFORMANCE Commands
S? ----------------------- RDS^3 SYNCHRONIZATION Commands
T? ----------------------- TIMING Commands
W? ----------------------- WATER PROFILING Commands
R? ----------------------- RECORDER Commands
A? ----------------------- SENSOR/COMPASS Commands
O? ----------------------- FEATURE Commands
D? ----------------------- APPLIED MICROSYSTEMS Commands
?? ----------------------- DISPLAY Quick Menus
>
```

Break

Purpose Interrupts WorkHorse ADCP without erasing present settings.

Format <BREAK>

Recommended Setting. Use as needed.

Description A BREAK signal interrupts WorkHorse ADCP processing. It is leading-edge triggered and must last at least 300 ms. A BREAK initializes the system, sends a wake-up (copyright) message, and places the WorkHorse ADCP in the DATA I/O mode. The BREAK command does not erase any settings or data. Using *BBTalk*, pressing the **End** key sends a BREAK.

Example <BREAK>

```
[BREAK Wakeup A]

WorkHorse Broadband ADCP Version 16.xx
Teledyne RD Instruments (c) 1996-2000
All Rights reserved.
>?
```

When you send a break the text inside the brackets '[…]' of the first line of the Wakeup Messages indicates the ADCP's communication configuration:

- **[BREAK Wakeup A]** => ADCP is set to send/receive RS232 communication through the serial lines of the I/O cable
- **[BREAK Wakeup B]** => ADCP is set to send/receive RS432 communication through the serial lines of the I/O cable.
- **[BREAK Wakeup AB]** => RS232/422 switch on the top of the PIO board in the ADCP is in between two positions, but neither RS232 nor RS422. It can also mean that the ADCP received a trigger pulse while in command mode.
- **[ALARM Wakeup A]** => When you send a break, if the battery has a low voltage reading you will get the following message:

```
[ALARM Wakeup A]
WorkHorse Broadband ADCP Version 16.xx
Teledyne RD Instruments (c) 1996-2005
All Rights Reserved.
>
```

CAUTION. If this message appears after a break, it is advised not to deploy the ADCP since TRDI cannot guarantee the unit will perform to the performance specifications.

Software Breaks can be used with *WinRiver*. Start *WinRiver* in the Acquire mode. If you are in the Playback mode, click **File**, **Acquire Mode**. To open the **Communications Settings** dialog box, click **Settings**, **Communications**.

Click the **Properties** button, **General** tab and select the **Use Software Breaks** box. The ADCP will use the "= = =" string instead of a break. Only WorkHorse ADCP firmware 16.21 and above accepts this option.

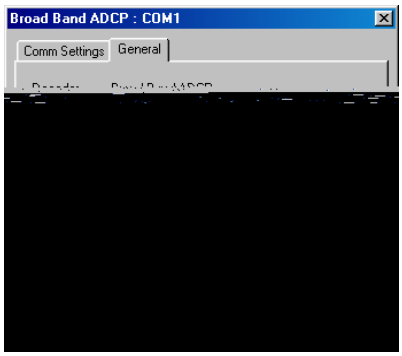

Figure 5. Software Break Setup in *WinRiver*

NOTE. In order for the software breaks to work, the CL command must be set to CL0 (see "CL - Battery Saver Mode," page 41).

Expert Mode

Purpose Turns on or off the expert mode.

Format expertoff, experton

Recommended Setting. Use as needed.

Description When the Expert Off command is used, it limits the amount of commands displayed on the help menu. When the expert mode is turned off, all commands are still available (to ensure software compatibility) but do not display. The Expert On command shows all of the available commands in the help menu.

Examples See below.

```
expertoff
Expert Mode is Off
>
experton
Expert Mode is On
>
```

Range Firmware switches (see description)

Description Setting the EZ-command firmware switches tells the ADCP to use data from a manual setting or from an associated sensor. When a switch value is non-zero, the ADCP overrides the manual E-command setting and uses data from the appropriate sensor. If no sensor is available, the ADCP defaults to the manual E-command setting. The following table shows how to interpret the sensor source switch settings.

Table 14: Sensor Source Switch Settings

	Field	Value = 0	Value = 1	Value = 2	Value = 3
c	Speed Of Sound	Manual EC	Calculate using ED, ES, and ET	N/A	N/A
d	Depth	Manual ED	Depth Sensor	N/A	N/A
h	Heading	Manual EH	Internal Transducer Sensor	N/A	Use NMEA HDT
p	Pitch (Tilt 1)	Manual EP	Internal Transducer Sensor	N/A	N/A
r	Roll (Tilt 2)	Manual ER	Internal Transducer Sensor	N/A	N/A
s	Salinity	Manual ES	N/A	N/A	N/A
t	Temperature	Manual ET	Internal Transducer Sensor	N/A	N/A

Example EZ1111101 means calculate speed of sound from readings, use pressure sensor, transducer heading, internal tilt sensors, and transducer temperature.

Setting the third parameter of the EZ command to 3 (EZxx3xxxx) allows the NMEA heading to be used rather than the ADCP's internal heading sensor. Please refer to FSA-017 – Using NMEA Heading strings with a Navigator for further details. This is available for WorkHorse ADCPs with firmware version 16.26 or higher.

2.5 Fault Log Commands

The WorkHorse ADCP uses the following commands to aid in troubleshooting and testing.

2.5.1 Available Fault Log Commands

This section lists the most often used Fault Log commands.

```
>f?
Available Commands:

FC ---------------------- Clear Fault Log
FD ---------------------- Display Fault Log
FX ---------------------- Toggle the Fault Log debug flag
F? ---------------------- Display Fault Log Commands

>
```

2.5.2 Fault Log Command Descriptions

FC – Clear Fault Log

Purpose Clears the fault log.

Format FC

Recommended Setting. Use as needed.

Description Use this command to clear the fault log of all previous entries.

FD – Display Fault Log

Purpose Displays the fault log.

Format FD

Recommended Setting. Use as needed.

Description Displaying the fault log will list why a built-in test failed. This may aid in troubleshooting.

Example >FD

```
Total Unique Faults   =     2
Overflow Count        =     0
Time of first fault:    97/11/05,11:01:57.70
Time of last fault:     97/11/05,11:01:57.70

Fault Log:
Entry #  0 Code=0a08h  Count=    1  Delta=    0 Time=97/11/05,11:01:57.70
 Parameter = 00000000h
  Tilt axis X over range.
Entry #  1 Code=0a16h  Count=    1  Delta=    0 Time=97/11/05,11:01:57.70
 Parameter = 00000000h
  Tilt Y axis ADC under range.
End of fault log.
```

2.6 Performance and Testing Commands

The WorkHorse ADCP uses the following commands for calibration and testing.

2.6.1 Available Performance and Testing Commands

This section lists the available Performance and Testing commands.

```
>p?
PA ----------------------- Pre-Deployment Tests
PB = 01,00,1 ------------- PD12 Bin Select (first;num;sub)
PC ### ------------------- Built In Tests, PC 0 = Help
PD = 00 ------------------ Data Stream Select (0-18)
PE = 00001 --------------- PD12 Ensemble Select (1-65535)
PM ----------------------- Distance Measure Facility
PO = 1111 ---------------- PD12 Velocity Component Select (v1;v2;v3;v4)
PS # --------------------- Show Sys Parms (0=Xdcr,1=FLdr,2=VLdr,3=Mat,4=Seq)
PT ### ------------------- Built In Tests, PT 0 = Help
>
```

2.6.2 Performance and Testing Command Descriptions

PA – Pre-deployment Tests

Purpose — Sends/displays results of a series of WorkHorse ADCP system diagnostic tests.

Format — PA

> **Recommended Setting.** Use as needed.

Description — These diagnostic tests check the major WorkHorse ADCP modules and signal paths. We recommend you run this command before a deployment. These tests check the following boards/paths.

- CPU - CPU RAM and real-time clock.
- Recorder - verifies recorder operation.
- DSP - RAM, registers, and DSP-to-CPU Communications.
- System Tests - A test signal is routed through the DSP and back to the CPU. This checks the main electronics processor path.
- Receive Path - quiescent RSSI levels are checked for [20 < RSSI < 60 counts] and the RSSI filters are checked for proper time constants.
- Transmit Path - checks transmit voltage, current, and impedance.
- Sensors - verifies sensor operation.

Example — see below

```
>PA
PRE-DEPLOYMENT TESTS
CPU TESTS:
  RTC.....................................PASS
  RAM.....................................PASS
  ROM.....................................PASS
RECORDER TESTS:
  PC Card #0..............................DETECTED
    Card Detect...........................PASS
    Communication.........................PASS
    DOS Structure.........................PASS
    Sector Test (short)...................PASS
  PC Card #1..............................DETECTED
    Card Detect...........................PASS
    Communication.........................PASS
    DOS Structure.........................PASS
    Sector Test (short)...................PASS
DSP TESTS:
  Timing RAM..............................PASS
  Demod  RAM..............................PASS
  Demod  REG..............................PASS
  FIFOs...................................PASS
SYSTEM TESTS:
  XILINX Interrupts... IRQ3  IRQ3  IRQ3 ...PASS
  Receive Loop-Back.......................PASS
  Wide Bandwidth..........................PASS
  Narrow Bandwidth........................PASS
  RSSI Filter.............................PASS
  Transmit................................PASS
SENSOR TESTS:
  H/W Operation...........................PASS
```

NOTE. Wide Bandwidth and Narrow Bandwidth may fail if transducer is not in water. H/W Operation test will fail if the transducer is on its side.

PB - Bin Select for PD12, PD16, and PD18 Data Output Type

Purpose	Selects which bins are output in the PD12, PD16, and PD18 data formats.
Format	PB*x,y,z*
Range	*x* 1 to 128 *y* 0 to 128 *z* 1 to 7
Default	PB1,0,1

Recommended Setting. The default setting for this command is recommended for most applications.

Description The PB command selects which bins are to be output by the ADCP. The *x* parameter indicates the first bin selected for output. The *y* parameter selects the number of bins to be output. A value of zero for *y* indicates that all remaining bins should be output. Beginning with bin *x*, every *z*th bin will be output until *y* total bins have been output.

NOTES.

1. This command has no effect if PD is set to other than PD12, PD16, or PD18.
2. You cannot output bins that have not been collected by setting the WN command.

PC – User-Interactive Built-In Tests

Purpose	Sends/displays results of user-interactive WorkHorse ADCP system diagnostic tests.
Format	PC*nnn*
Range	*nnn* = 0 to 2 (PC0 = Help menu; see below for others)

Recommended Setting. Use as needed.

Description	These diagnostic tests check beam continuity and sensor data. Both tests require user interaction (see examples).
Examples	See below.

PC0 – Help Menu

Sending PC0 displays the help menu.

```
User Interactive, Built In Tests
--------------------------------
PC0 = Help
PC1 = Beam Continuity
PC2 = Sensor Data
```

PC1 – Beam Continuity

Sending PC1 tests the beam continuity by measuring the quiescent Receiver Signal Strength Indicator (RSSI) levels. There must be a change of more than 30 counts when the transducer face is rubbed.

```
BEAM CONTINUITY TEST
When prompted to do so, vigorously rub the selected
beam's face.
If a beam does not PASS the test, send any character to
the ADCP to automatically select the next beam.

Collecting Statistical Data...
  52  48  50  43
Rub Beam 1 = PASS
Rub Beam 2 = PASS
Rub Beam 3 = PASS
Rub Beam 4 = PASS
```

PC2 – Display Heading, Pitch, Roll, and Orientation

Sending PC2 displays heading, pitch angle, roll angle, up/down orientation and attitude temperature in a repeating loop at approximately 0.5-sec update rate. Press any key to exit this command and return to the command prompt.

```
Press any key to quit sensor display ...
Heading   Pitch    Roll   Up/Down    Attitude Temp   Ambient Temp  Pressure
301.01°  -7.42°  -0.73°     Up          24.35°C         22.97°C        0.0 kPa
300.87°  -7.60°  -0.95°     Up          24.36°C         22.97°C        0.0 kPa
300.95°  -7.60°  -0.99°     Up          24.37°C         22.97°C        0.0 kPa
300.71°  -7.61°  -0.96°     Up          24.37°C         22.98°C        0.0 kPa
300.69°  -7.61°  -0.96°     Up          24.35°C         22.98°C        0.0 kPa
300.76°  -7.60°  -0.98°     Up          24.38°C         22.97°C        0.0 kPa
```

NOTE. The PC2 heading shows the raw (magnetic north) heading only. The EB command (Heading Bias) is **not** applied.

PD - Data Stream Select

Purpose: Selects the type of ensemble output data structure.

Format: PDn

Range n = 0 to 18 (see description)

Default PD0

Recommended Setting. The default setting for this command is recommended for most applications.

Description: PD selects the normal output data structure, a special application data structure, or a fixed data set for transmission/display as the data ensemble (see Table 15).

Table 15: Data Stream Selections

Format	Description
PD0	Sends The real water-current data set
PD1	Sends an TRDI-defined data set that always uses the same data (except for parts of the leader data). This data set is useful during user-software development.
PD2	Not used.
PD3	Sends Paramax-DVL ensemble output data structure.
PD4	Sends CSS-DVL output data structure (without sensor and made-good data).
PD5	Sends CSS-DVL output data structure (with sensor and made-good data).
PD6	Sends a special DVL ASCII data stream
PD7	Not used
PD8	Sends ensemble data as formatted ASCII text. A new-line character terminates each line. Two new-line characters terminate an ensemble.
PD9	Sends ensemble data as formatted comma delimitated ASCII text.

Format	Description
PD10	Send a special DVL output data format.
PD12	Send the reduced data output format.
PD14	Send the H-ADCP Condensed 2D Output Format
PD15	The PD15 Output Data Format is designed for NDBC satellite data links.
PD16	Sea-Bird acoustic modem
PD18	PD18 is the same Output Data Format as PD16, but with the leading '$' necessary to fully comply with the NMEA format.

NOTE. All of TRDI's software supports PD0 formatted data only.

PE - PD12 Ensemble Select

Purpose Selects which ensembles are output in the PD12 data format.

Format PE*nnnnn*

Range *nnnnn* = 0 to 65535

Recommended Setting. Use as needed.

Description The PE command selects which ensembles are to be output by the ADCP when PD12 is selected. Ensemble numbers 1,1+*n*,1+2*n*,… will be output.

NOTE. This command has no effect if PD is set to other than PD12.

PM - Distance Measurement Facility

Purpose Lets you measure distance over the bottom.

Format PM

Recommended Setting. For TRDI use only.

Description PM lets you use the ADCP to measure distances over the bottom using a dumb terminal.

PO - PD12 Velocity Component Select

Purpose: Selects the velocity components to be output in the PD12 data format.

Format: PO*abcd*

Range: 0 to 1 for *a-d*

Default PO1111

Recommended Setting. The default setting for this command is recommended for most applications.

Description: The PO command selects the velocity components that are output in the PD12 data format. The meaning of the four bits of this command also depends on the first two bits of the EX command as shown below.

EX00xxx - Beam Coordinates

a = beam 4 *b* = beam 3 *c* = beam 2 *d* = beam 1

EX01xxx - Instrument Coordinates

a = Error Velocity *b* = Z axis *c* = Y axis *d* = X axis

EX10xxx - Ship Coordinates

a = Error Velocity *b* = Mast *c* = Forward *d* = Starboard

EX11xxx - Earth Coordinates

a = Error Velocity *b* = Up *c* = North *d* = East

NOTE. This command has no effect if PD is set to other than PD12.

PS – Display System Parameters

Purpose Sends/displays WorkHorse ADCP system configuration data.

Format PS*n*

Range *n* = 0, 3 (see description)

Recommended Setting. Use as needed.

Description See below.

PS0 – System Configuration

PS0 sends the WorkHorse ADCP hardware/firmware information. For example, the output may look like this:

```
>ps0
  Instrument S/N:  0
       Frequency:  307200 HZ
   Configuration:  4 BEAM, JANUS
     Match Layer:  10
      Beam Angle:  20 DEGREES
    Beam Pattern:  CONVEX
     Orientation:  DOWN
       Sensor(s):  HEADING  TILT 1  TILT 2  DEPTH  TEMPERATURE  PRESSURE
Pressure Sens Coefficients:
              c3 = +0.000000E+00
              c2 = +0.000000E+00
              c1 = -2.500000E-03
          Offset = +0.000000E+00

Temp Sens Offset:  -0.20 degrees C

    CPU Firmware:  16.xx
   Boot Code Ver:  Required:  1.13   Actual:  1.13
    DEMOD #1 Ver:  ad48, Type:  1f
    DEMOD #2 Ver:  ad48, Type:  1f
    PWRTIMG  Ver:  85d3, Type:   6
Board Serial Number Data:
   08  00 00 02 C9 20 A7  09 CPU727-2000-00H
   4D  00 00 00 D4 97 37  09 PIO727-3000-03C
>
```

PS3 – Instrument Transformation Matrix

PS3 sends information about the transducer beams. The WorkHorse ADCP uses this information in its coordinate-transformation calculations; for example, the output may look like this:

```
ps3
Beam Width:   3.7 degrees

Beam     Elevation     Azimuth
  1         -70.14      269.72
  2         -70.10       89.72
  3         -69.99        0.28
  4         -70.01      180.28

Beam Directional Matrix (Down):
  0.3399    0.0017    0.9405    0.2414
 -0.3405   -0.0017    0.9403    0.2410
 -0.0017   -0.3424    0.9396   -0.2411
  0.0017    0.3420    0.9398   -0.2415

Instrument Transformation Matrix (Down):    Q14:
  1.4691   -1.4705    0.0078   -0.0067       24069  -24092     127    -109
 -0.0068    0.0078   -1.4618    1.4606        -111     127  -23950   23930
  0.2663    0.2657    0.2657    0.2661        4363    4354    4353    4359
  1.0367    1.0350   -1.0359   -1.0374       16985   16957  -16972  -16996
Beam Angle Corrections Are Loaded.
>
```

If the WorkHorse ADCP needs beam angle corrections, a TRDI calibrated beam angle matrix is loaded into the instrument. This is done when the instrument is manufactured. For more details, request a copy of the ADCP Coordinate Transformation booklet (available for download at www.rdinstruments.com).

PT - Built-In Tests

Purpose Sends/displays results of ADCP system diagnostic test.

Format PT*nnn*

Range *nnn* = 0 to 200 (PT0 = Help menu)

Recommended Setting. Use as needed.

Description These diagnostic tests check the major ADCP modules and signal paths. Most of the tests give their final results in the format;

```
xxxxxxxxxx TEST RESULTS = $hhhh ... rrrr
```

Where

xxxxxxxxxx = Module or path being tested

$hhhh = Hexadecimal result code ($0 = PASS; see individual tests for description of bit results)

rrrr = Overall test result (“PASS” or “FAIL”)

PT Test Results Error Codes

To find what bits are set when an error occurs, use the following tables.

Table 16: Error Code Hex to Binary Conversion

Hex Digit	Binary	Hex Digit	Binary
0	0000	8	1000
1	0001	9	1001
2	0010	A	1010
3	0011	B	1011
4	0100	C	1100
5	0101	D	1101
6	0110	E	1110
7	0111	F	1111

To convert error code $32CF (note: the dollar sign “$” signifies hexi-decimal), convert 32CF to binary. Error code $32CF has the following bits set: 13, 12, 9, 7, 6, 3, 2, 1, 0.

Hex Digit $	**3**				**2**				**C**				**F**			
Binary	0	0	**1**	**1**	0	0	**1**	0	**1**	**1**	0	0	**1**	**1**	**1**	**1**
Bit #	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0

PT0 - Help

Displays the test menu (shown below). As implied by the NOTE, adding 100 to the test number repeats the test continually until the ADCP receives a <BREAK>. Sending PT200 runs all tests. PT300 runs all tests continually until the ADCP receives a <BREAK>.

```
>PT0
Built In Tests
---------------
PT0 = Help
PT1 = NA
PT2 = Ancillary System Data
PT3 = Receive Path
PT4 = Transmit Path
PT5 = Electronics Wrap Around
PT6 = Receive Bandwidth
PT7 = RSSI Bandwidth
NOTE: Add 100 for automatic test repeat
PT200 = All tests
```

PT2 - Ancillary System Data

This test displays the values for ambient and attitude temperature and the contamination sensor (TRDI use only). The ambient temperature is measured on the receiver board. This sensor is imbedded in the transducer head, and is used for water temperature reading. The attitude temperature is measured on the PIO board under the compass. If one of the sensors fails, the PC2 test will show both sensors at the same value. The ADCP will use the attitude temperature if the ambient temperature sensor fails. A reading ≥+55° may indicate a shorted sensor, and a reading ≥-32° may indicate an open sensor.

```
>PT2
  Ambient  Temperature =    21.10 Degrees C
  Attitude Temperature =    21.39 Degrees C
  Internal Moisture    = 8D50h
```

PT3 - Receive Path

This test displays receive path characteristics. The test result is given as eight nibbles (1 nibble = 4 bits). Each nibble represents the result for a particular beam (most significant nibble = beam 1, least significant nibble = beam 8) (four beam ADCPs utilize the four most significant nibbles). In this example, we only describe which bit is set for beam 2 for a given failure type. This test has three parts.

- Part 1 - The ADCP pings without transmitting and displays the result of an autocorrelation function performed over 14 lag periods (only the first 8 are displayed). Ideally, we should see high correlation at near-zero lags, and then see decorrelation as the lags get longer. High correlation values at longer lags indicate interference is present.
- Part 2 - The ADCP compares the RSSI value at high gain versus low gain. These values give the noise floor for RSSI. A high noise floor indicates possible interference or a hardware problem. A low difference between high and low RSSI values can indicate a problem in the demodulator, receiver, or RSSI switching circuitry.

- Part 3 - The ADCP displays the demodulator DAC values.

```
>PT3

Correlation Magnitude: Wide Bandwidth

               Lag  Bm1  Bm2  Bm3  Bm4
                 0  255  255  255  255
                 1  169  175  167  179
                 2   49   55   54   58
                 3   26   20   19    8
                 4   20   17   24   29
                 5   14   13   14   23
                 6    8    4   13    8
                 7    6    1   10    1

  High Gain RSSI:    43   41   40   42
   Low Gain RSSI:    19   19   17   18

  SIN Duty Cycle:    52   50   52   51
  COS Duty Cycle:    49   50   51   51

Receive Test Results = $0000 .... PASS
```

PT3 failure description - You can determine beam failure results ($>0, see "PT Test Results Error Codes," page 63) by the individual bit settings:

Table 17: PT3 Failure

Bit #	PT3 Failure Description
0	Low Correlation – Correlation at lag 1 is <70% (130 counts).
1	High Correlation - A correlation at lag 7 or above is >63 counts.
2	High Noise Floor - Noise floor for high gain is >59.
3	Low Differential Gain – Noise floor difference between high and low gains is less than 5 dB (10 counts).

NOTE. A functional ADCP may fail high correlation or high noise floor when this test is run in air due to interference. This test should be run in the deployed environment to achieve good results.

PT4 - Transmit Path

This test displays transmit path characteristics. During the test, the ADCP pings and measures the resulting transmit current and voltage. For example:

```
>PT4
IXMT    =      2.0 Amps rms
VXMT    =     74.0 Volts rms
   Z    =     37.6 Ohms
Transmit Test Results = $0 ... PASS
```

NOTE. The ADCP should be in water during this test to get valid test results.

PT4 failure description - You can determine failure results ($>0 see "PT Test Results Error Codes," page 63) by the individual bit settings:

Table 18: PT4 Failure

Bit #	PT4 Failure Description
0	ADC TIMEOUT ERROR - The DSP Board ADC was not ready for reading when the CPU was ready to read the ADC.
1	TRANSMIT TIMEOUT - The DSP Board never indicated completion of transmission.
2	SAMPLE TIMEOUT - The DSP Board never indicated completion of sampling.
3	LCA REGISTERS CORRUPTED - The DSP Board timing registers lost their value after pinging.
4	OVER-CURRENT SHUTDOWN
5	OVER-TEMPERATURE SHUTDOWN
6	INCORRECT TRANSDUCER IMPEDANCE - Impedance (Vxmt / Ixmt) was too high (>200Ω) or too low (<20Ω).
7	LOW TRANSMIT VOLTS AND/OR CURRENT - Transmit voltage was too low (Vxmt <10V) and/or transmit current too low (Ixmt <0.1A).

NOTE. Transducer should be in water when running this test.

The test failure example shown below is what you would see for a missing or improperly attached transmit cable (see the WorkHorse Technical Manual – Troubleshooting section).

```
>pt4

IXMT    =      0.0 Amps rms  [Data= 0h]
VXMT    =     19.3 Volts rms [Data=4ch]
   Z    =    999.9 Ohms
Transmit Test Results = $C0 ... FAIL
>
```

PT5 - Electronics Wrap Around

This test sets up the ADCP in a test configuration in which the test output lines from the DSP Board timing generator are routed directly to the Receiver board. The receiver then processes this signal. The test output signal sends a certain correlation pattern when processed. The ideal pattern is as follows.

```
  0   0   0   0
  0   0   0   0
  0   0   0   0
  0   0   0   0
255 255 255 255
  0   0   0   0
  0   0   0   0
255 255 255 255
  0   0   0   0
  0   0   0   0
  0   0   0   0
255 255 255 255
```

Acceptable deviations from this pattern are due to deviations in sampling bandwidth and demodulator low-pass filter bandwidth variations. For example:

```
>PT5
13  13  13  13
13  13  13  13
13  13  13  13
0   0   0   0
255 255 255 255
13  13  13  13
0   0   0   0
255 255 255 255
13  13  13  13
13  13  13  13
0   0   0   0
255 255 255 255
Electronics Test Results = $0000
```

PT5 results description - Test failures indicate possible problems with the Receiver or DSP boards. You can determine failure results ($>0 see "PT Test Results Error Codes," page 63) by the individual bit settings:

Table 19: PT5 Results

Bit #	PT5 Results Description
28	BEAM 1 STATUS - A high value (normally 255) was <254, or a low value (normally 0) was >20.
24	BEAM 2 STATUS - See Bit 28.
20	BEAM 3 STATUS - See Bit 28.
16	BEAM 4 STATUS - See Bit 28.
12	BEAM 5 STATUS - See Bit 28.
ALL	RECEIVER TIMEOUT – The CPU never received a "processing done" signal from the receiver.

PT6 - Receive Bandwidth

This test measure the receive bandwidth of the system. The bandwidth varies with system frequency and the WB command setting.

```
>PT6
Receive Bandwidth:
    Sample      bw    bw    bw    bw    bw
      rate  expect   Bm1   Bm2   Bm3   Bm4
       307     120    91    93    88    88 Khz
   results          PASS  PASS  PASS  PASS
```

NOTE. The ADCP should be in water during this test to get valid test results.

Table 20: PT6 Receive Bandwidth Nominal Values

Bandwidth setting	WB command	150kHz	300 kHz	600 kHz	1200 kHz
Broad	0	45	79	200	316
Narrow	1	12	14	40	112

NOTE. Beam fails if <50% or >125% of nominal value.

PT7 - RSSI Bandwidth

This test checks the RSSI filter circuits are working. Values listed are the indicated RSSI sampled at 1-ms intervals after a “listen” ping.

```
>PT7
RSSI Time Constant:

RSSI Filter Strobe 1 =   38400 Hz
  time   Bm1   Bm2   Bm3   Bm4
  msec  cnts  cnts  cnts  cnts
     1     6     6     7     8
     2    11    12    14    15
     3    15    16    19    20
     4    20    21    23    25
     5    23    24    27    28
     6    26    27    30    31
     7    28    29    32    33
     8    30    31    34    35
     9    32    33    36    37
    10    34    35    37    38
   nom    43    43    42    43

result    PASS  PASS  PASS  PASS
>
```

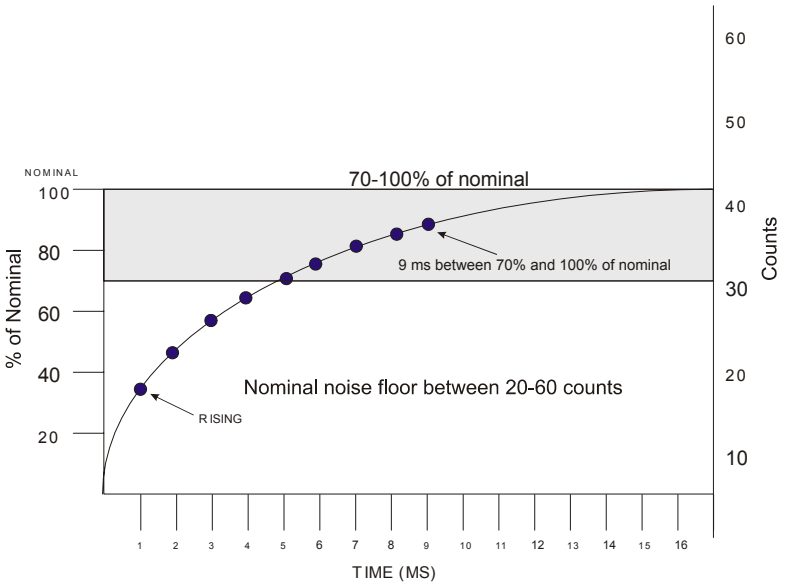

Figure 8. PT7 RSSI Bandwidth Test

Criteria for failure. Any one of the following conditions will flag failure for the beam:

- Nominal noise floor <20 or >60
- Counts for ms 1 through 4 not rising
- 9th ms sample not between 70 and 100% of nominal counts

2.7 Recorder Commands

The following paragraphs list all the WorkHorse ADCP recorder commands.

2.7.1 Available Recorder Commands

This section lists the available Recorder commands.

```
>r?
Available Commands:

RA ----------------------- Number of Deployments Recorded
RB ----------------------- Recorder Built-In-Test
RD ----------------------- Open/Close Deployment File
RE ----------------------- Recorder Erase
RF ----------------------- Recorder Space used/free (bytes)
RI 1 --------------------- Auto Increment Deployment File
RN  12345 ---------------- Set Deployment Name
RR ----------------------- Recorder diRectory
RS ----------------------- Recorder Space used/free (Mb)
RY ----------------------- Upload Recorder Files to Host
R? ----------------------- Display Recorder Commands

>
```

RA - Number of Deployments

Purpose Shows the number of deployments recorded on the internal recorder.

Format RA

Recommended Setting. Use as needed.

Description RA lists the number of deployments recorded on the optional internal recorder.

RB - Recorder Built-In Test

Purpose Tests the recorder.

Format RB

Recommended Setting. Use as needed. The recorder test is included in the PA command.

Description RB tests the recorder RAM, detects the number of memory cards, checks communication, and checks recorder functions using non-destructive methods.

Example See below.

```
>rb?
RECORDER TESTS:
  PC Card #0.............................NOT DETECTED
  PC Card #1.............................DETECTED
    Card Detect..........................PASS
    Communication........................PASS
    DOS Structure........................PASS
    Sector Test (Short)..................PASS

Recorder tests complete.
```

RD - Create Recorder File

Purpose: Opens a new deployment file or closes a currently open deployment file.

Format: RDxxxxxx

Range: xxxxxx = OPEN or CLOSE – see description

Description: RDOPEN creates a new recorder deployment file with the next increment for the current file name being used (see the "RN – Set Deployment Name," page 74 for information on setting the deployment name). If a file is currently open then the RDOPEN command will cause the currently open file to close and then will open a file with the same name but the next increment number.

Example: If the deployment file _ RDI _ 000.000 was currently open and the RD command was sent then; first, the file _ RDI _ 000.000 would be closed; and second, the file _ RDI _ 001.000 would be opened. The RDCLOSE command will close the currently open file.

CAUTION. Deployment files are not closed automatically when using the RI0 command. Deployment files must be manually closed using the RDCLOSE command **before** removing the recorder board from the WorkHorse ADCP. **Failure to do this will result in the loss of the deployment data on the recorder.**

NOTE. After the RD OPEN command is sent, a Break will be necessary before the CF command can be used to reconfigure the outputs.

Example: The RDOPEN command is sent. Even after the RDCLOSE command is sent it is not possible to set CFxxxx1. Once a break is sent, the CF command can be set to enable recording.

```
>cf?
CF= 11111 ------Flow Ctrl (EnsCyc:PngCyc:Binry:Ser:Rec)
>CF11101 ERR:  014:  RD COMMAND MUST BE SET TO 0 TO ENABLE RECORDER
```

RE – Erase Recorder

Purpose Erases/initializes recorder memory.

Format RE ErAsE

Description RE ErAsE erases the recorder memory. This command *is* case sensitive.

Recommended Setting. Use as needed.

Example See below.

```
>RE ErAsE
[ERASING...]
```

RF – Recorder Free Space (Bytes)

Purpose Lists the amount of used and free recorder space in bytes.

Format RF

Description RF lists the amount of recorder space used and free in bytes.

Recommended Setting. Use as needed.

Example See below

```
>RF
RF = 0,10407936 -------- REC SPACE USED (BYTES), FREE (BYTES)
```

This shows the WorkHorse ADCP contains a 10-MB recorder.

RI – Deployment Auto Increment

Purpose: Enables or Disables the deployment file increment.

Format: RIn

Range: n = 0 or 1 (0 = Append, 1 = New file)

Default: RI1

Recommended Setting. The default setting for this command is recommended for most applications.

Description: RI1 commands the recorder to start a new deployment file on the recorder whenever a deployment has been started (CS command has been sent). RI0 commands the recorder to append to the currently open deployment file on the recorder whenever a deployment is started (CS command has been sent).

NOTE. The ensemble number always initializes to ensemble 1. This means when the auto increment has been disabled (RI0) and a break has been sent to stop the current WorkHorse ADCP deployment that when the CS command is sent the next ensemble will be ensemble 1 and will be appended to the same deployment file.

Example: The RI0 command has been used and the CS command has been sent. The WH ADCP has collected 101 ensembles. The user now sends a break and uses the CE command to recover ensemble 101 from the buffer (see "CE - Retrieve Most Recent Data Ensemble," page 37). The user then sends the CS command to start the deployment again. The deployment will start again and the next ensemble written to the same deployment file will be ensemble number 1, not ensemble 102. This will not affect any TRDI software programs.

Example SC Deployment Scenario using the RI0 command

The following example describes how to use your WorkHorse ADCP in a Self-Contained deployment with TRDI Software when you do not want the deployment file number to increment.

Use TRDI's Windows software program *WinSC* to plan, set the clock, calibrate the compass, and test the ADCP. To actually start your deployment you will have to use TRDI's Windows software program *BBTalk*. The following steps outline the procedure.

NOTE. For more information on how to use WinSC, see the WinSC User's Guide. For information on how to use *BBTalk*, see the RDI Tools User's Guide.

a. Use *WinSC's* Deployment Wizard to plan your deployment, set the clock, calibrate the compass, and test the WorkHorse ADCP.

b. When you reach the **Deploy the ADCP** box, click **Cancel**

c. Click **Save As** and name your deployment file (Do *not* close *WinSC*).

d. Locate the directory that your deployment setup has been saved to.

e. Open the *.WHP command text file in a text editor.

f. Delete the command CR1.

g. Exit and save command file.

h. Open the TRDI software program *BBTalk* and setup the software for the proper comport that the WorkHorse ADCP is connected to.

i. Click the **B** on the toolbar to send a break to the ADCP.

j. Type the command CR1 and press enter.

k. Type the command RI0 and press enter.

l. Type the command CK and press enter.

m. Once you receive the confirmation that your parameters have been saved, exit and close the *BBTalk* program.

n. Return to the *WinSC* program.

o. On the **Functions** menu**,** click **Deploy**.

The WorkHorse ADCP will now be deployed and the RI command will have already been sent and saved in the ADCP.

CAUTION. Deployment files are not closed automatically when using the RI0 command. Deployment files must be manually closed using the RDCLOSE command **before** removing the recorder board from the WorkHorse ADCP. **Failure to do this will result in the loss of the deployment data on the recorder.**

RN – Set Deployment Name

Purpose	Sets the deployment name used for future deployments.
Format	RN AAAAA
Default	RN _RDI_

Recommended Setting. Use as needed.

Description RN sets the deployment name to be used for any future deployments. The deployment name must be exactly five characters in length, and may contain letters, numbers, or the underscore (i.e. "_") character. If no deployment name is specified, a default of "_ RDI_" is used. The deployment name is used as part of the DOS file name for data files stored on the recorder. For example, the file "_RDI_000.000" would contain data for the first deployment named "_RDI_" (the 000 in the filename indicates the first deployment). The ".000" file extension indicates that this is the first file in the deployment sequence. A ".001" extension will be used if the deployment spills over onto the second PCMCIA card in the recorder. Each PCMCIA card is set up as a separate DOS disk drive with its own DOS file structure. Deployments that are recorded completely on a single PCMCIA device will only have the ".000" file extension.

RR – Show Recorder File Directory

Purpose Lists the files on the recorder in the style of a DOS directory listing.

Format RR

Recommended Setting. Use as needed.

Description RR lists the files stored on the recorder in the form of a DOS directory listing. Each PCMCIA device is listed as a separate drive.

RS - Recorder Free Space (Megabytes)

Purpose Lists the amount of used and free recorder space in megabytes.

Format RS

Recommended Setting. Use as needed.

Description RS lists the amount of recorder space used and free in megabytes.

Example See below

```
>RS
RS = 000,010 -------- REC SPACE USED (MB), FREE (MB)
```

This shows the WorkHorse ADCP contains a 10-MB recorder.

RY – Upload Recorder Files

Purpose — Uploads recorder data to a host computer using standard YMODEM protocol.

Format — RY

Recommended Setting. Use as needed.

Description — RY uploads the entire contents of the recorder via the serial interface to a host computer using the standard YMODEM protocol for binary file transfer. Any communications program that uses the YMODEM protocol may be used to upload the recorder data. The data is transferred to the host and stored as binary files. This command may be used to recover deployment data without opening the pressure case of the WorkHorse ADCP unit.

Alternatively, the PCMCIA recorder cards may be removed from the unit and placed into a PCMCIA slot in any MS-DOS based computer so equipped. The data files may then be accessed in the same manner as from any other disk drive.

CAUTION. Do not use Windows® to erase the files on the PCMCIA card. Windows® sometimes creates hidden files, which will cause issues for the ADCP at the next deployment. Place the PCMCIA card in the ADCP and use the RE command to erase the card.

2.8 Timing Commands

The following commands let you set the timing of various profiling functions.

2.8.1 Available Timing Commands

This section lists the available Timing commands.

```
>t?
TB = 00:00:00.00 --------- Time per Burst (hrs:min:sec.sec/100)
TC = 00000 --------------- Ensembles Per Burst (0-65535)
TE = 01:00:00.00 --------- Time per Ensemble (hrs:min:sec.sec/100)
TF = **/**/**,**:**:** --- Time of First Ping (yr/mon/day,hour:min:sec)
TG = ****/**/**,**:**:** - Time of First Ping (CCYY/MM/DD,hh:mm:ss)
TP = 01:20.00 ------------ Time per Ping (min:sec.sec/100)
TS = 06/12/18,13:24:30 --- Time Set (yr/mon/day,hour:min:sec)
TT = 2006/12/18,13:24:30 - Time Set (CCYY/MM/DD,hh:mm:ss)
TX = 00:00:00 ------------ Buffer Output Period: (hh:mm:ss)
>
```

2.8.2 Timing Command Descriptions

TB - Time Per Burst

Purpose — Sets the interval between "bursts" of pings.

Format — TB hh:mm:ss.ff

Range —
hh = 00 to 23 hours
mm = 00 to 59 minutes
ss = 00 to 59 seconds
ff = 00 to 59 hundredths of seconds

Recommended Setting. Special applications only.

Description — The TB and TC commands work together to allow the ADCP to sample in a "burst mode." In some applications, it is desirable for the ADCP to ping for a short period of time at a high ping rate ("burst"), wait for a set period of time, and then repeat the process. You also must set the time per ensemble, time between pings, and number of pings per ensemble.

Example — Deployment timing example:

```
TB 01:00:00.00   (time per burst)
TC 20            (ensembles per burst)
TE 00:00:01.00   (time per ensemble)
TP 00:00.20      (time between pings)
WP 2             (pings per ensemble)
```

The ADCP will average two pings (WP-command) 0.2 seconds apart (TP-command). It then sends the ensemble to the recorder or through the I/O cable. This process is repeated once a second (TE-command) for a total of

twenty ensembles (TC-command). After the 20th ensemble is processed, the ADCP sleeps for one hour (TB-command) from the time of the first ping of the first ensemble until the second burst begins.

TC - Ensemble per Burst

Purpose	Sets the number of ensembles per burst.
Format	TC*nnnnn*
Range	0 to 65535 ensembles per burst
Default	TC0

Recommended Setting. Special applications only.

Description — Setting TC to zero disables the burst mode (i.e., TB-command inactive). See the TB-command for details on how these two commands interact.

TE – Time Per Ensemble

Purpose	Sets the minimum interval between data collection cycles (data ensembles).
Format	TEhh:mm:ss.ff
Range	*hh* = 00 to 23 hours *mm* = 00 to 59 minutes *ss* = 00 to 59 seconds *ff* = 00 to 99 hundredths of seconds
Default	TE01:00:00.00

Recommended Setting. Set using *WinSC*, *VmDas*, or *WinRiver*.

Description — During the ensemble interval set by TE, the WorkHorse ADCP transmits the number of pings set by the WP-command. If TE = 00:00:00.00, the WorkHorse ADCP starts collecting the next ensemble immediately after processing the previous ensemble.

Example — TE01:15:30.00 tells the WorkHorse ADCP to collect data ensembles every 1 hour, 15 minutes, 30 seconds.

NOTES.

1. The WorkHorse ADCP automatically increases TE if (WP x TP > TE).
2. The time tag for each ensemble is the time of the first ping of that ensemble.

TF – Time of First Ping

Purpose — Sets the time the WorkHorse ADCP wakes up to start data collection.

Format — TF*yy/mm/dd, hh:mm:ss*

Range

yy	= year 00-99
mm	= month 01-12
dd	= day 01-31 (leap years are accounted for)
hh	= hour 00-23
mm	= minute 00-59
ss	= second 00-59

Recommended Setting. Set using *WinSC*.

Description — TF delays the start of data collection. This lets you deploy the WorkHorse ADCP in the Standby mode and have it automatically start data collection at a preset time (typically used in battery operated instruments). When the command is given to the WorkHorse ADCP to start pinging, TF is tested for validity. If valid, the WorkHorse ADCP sets its alarm clock to TF, goes to sleep, and waits until time TF before beginning the data collection process.

Example — If you want the exact time of the first ping to be on November 23, 1992 at 1:37:15 pm, you would enter TF92/11/23, 13:37:15. Do not enter a TF-command value if you want the WorkHorse ADCP to begin pinging immediately after receiving the CS-command (see notes).

NOTES.

1. Although you may send a TF-command to the WorkHorse ADCP, you also must send the CS-command before deploying the WorkHorse ADCP.
2. If the entry is not valid, the WorkHorse ADCP sends an error message and does not update the wake-up time.
3. Sending a <BREAK> clears the TF time.

TG – Time of First Ping (Y2k Compliant)

Purpose — Sets the time the WorkHorse ADCP wakes up to start data collection.

Format — TG*ccyy/mm/dd, hh:mm:ss*

Range

cc	= century 19 - 20
yy	= year 00 - 99
mm	= month 01 - 12
dd	= day 01 - 31 (leap years are accounted for)
hh	= hour 00 - 23
mm	= minute 00 - 59
ss	= second 00 – 59

Recommended Setting. Set using *WinSC*.

Description — TG delays the start of data collection. This lets you deploy the WorkHorse ADCP in the Standby mode and have it automatically start data collection at a preset time (typically used in battery operated instruments). When the command is given to the WorkHorse ADCP to start pinging, TG is tested for validity. If valid, the WorkHorse ADCP sets its alarm clock to TG, goes to sleep, and waits until time TG before beginning the data collection process.

Example — If you want the exact time of the first ping to be on November 23, 2000 at 1:37:15 pm, you would enter TG 2000/11/23, 13:37:15. Do not enter a TG-command value if you want the WorkHorse ADCP to begin pinging immediately after receiving the CS-command (see notes).

NOTES.

1. Although you may send a TG -command to the WorkHorse ADCP, you also must send the CS-command before deploying the WorkHorse ADCP.
2. If the entry is not valid, the WorkHorse ADCP sends an error message and does not update the wake-up time.
3. Sending a <BREAK> clears the TG time.

TP – Time Between Pings

Purpose	Sets the *minimum* time between pings.
Format	TP*mm:ss.ff*
Range	*mm* = 00 to 59 minutes *ss* = 00 to 59 seconds *ff* = 00 to 99 hundredths of seconds
Default	TP01:20.00

Recommended Setting. Set using *WinSC*, *VmDas*, or *WinRiver*.

Description: The WorkHorse ADCP interleaves individual pings within a group so they are evenly spread throughout the ensemble.

During the ensemble interval set by TE, the WorkHorse ADCP transmits the number of pings set by the WP- command. TP determines the spacing between the pings. If TP = 0, the WorkHorse ADCP pings as quickly as it can based on the time it takes to transmit each ping plus the overhead that occurs for processing. Several commands determine the actual ping time (WF, WN, WS, and actual water depth).

Example: TP00:00.10 sets the time between pings to 0.10 second.

NOTE. The WorkHorse ADCP automatically increases TE if (WP x TP) > TE.

TS – Set Real-Time Clock

Purpose	Sets the WorkHorse ADCP's internal real-time clock.
Format	TS*yy/mm/dd, hh:mm:ss*
Range	*yy* = year 00-99 *mm* = month 01-12 *dd* = day 01-31 *hh* = hour 00-23 *mm* = minute 00-59 *ss* = second 00-59

Recommended Setting. Set using *BBTalk*, *WinSC*, *VmDas*, or *WinRiver*.

Example: TS98/06/17, 13:15:00 sets the real-time clock to 1:15:00 pm, June 17, 1998.

NOTES.

1. When the WorkHorse ADCP receives the carriage return after the TS- command, it enters the new time into the real-time clock and sets hundredths of seconds to zero.
2. If the entry is not valid, the WorkHorse ADCP sends an error message and does not update the real-time clock.

TT – Set Real-Time Clock (Y2k Compliant)

Purpose — Sets the WorkHorse ADCP's internal real-time clock.

Format — TT*ccyy/mm/dd, hh:mm:ss*

Range

cc	= century 19 - 20
yy	= year 00 - 99
mm	= month 01 - 12
dd	= day 01 - 31
hh	= hour 00 - 23
mm	= minute 00 - 59
ss	= second 00 - 59

Recommended Setting. Set using *WinSC*, *VmDas*, or *WinRiver*.

Example — TT2000/06/17, 13:15:00 sets the real-time clock to 1:15:00 pm, June 17, 2000.

NOTES.

1. When the WorkHorse ADCP receives the carriage return after the TS- command, it enters the new time into the real-time clock and sets hundredths of seconds to zero.
2. If the entry is not valid, the WorkHorse ADCP sends an error message and does not update the real-time clock.

TX – Buffered Output Period

Purpose	Sets the minimum interval between buffered data outputs.
Format	TX*hh*:*mm*:*ss*
Range	*hh* = 00 to 23 hours
	mm = 00 to 59 minutes
	ss = unsupported
Default	TX00:00:00

Recommended Setting. This command is designed for use with the NEMO Wave Processing Module. This command may also be used for other special applications.

CAUTION. Values from TX 00:00:01 to TX 00:00:59 are unsupported.

Avoid setting TX to values between the default, TX 00:00:00 and TX 00:01:00.

Description Setting TX to zero disables the buffered output mode.

NOTES.

1. No data will be output during the collection of WAVES data.
2. Ensemble data must be in PD0 binary format.
3. The TX command will always go to the default setting after a break.

2.9 Water Profiling Commands

The following commands define the criteria used to collect the water-profile data.

2.9.1 Standard Water Profiling Commands

This section lists the most often used Water Profiling commands.

```
>w?
WA = 050,1 --------------- False Target Threshold (Max) (0-255 counts)
WB = 0 ------------------- Bandwidth Control (0=Wid,1=Nar)
WC = 064 ----------------- Correlation Threshold
WD = 111 100 000 --------- Data Out (Vel;Cor;Amp  PG;St;P0  P1;P2;P3)
WE = 2000 ---------------- Error Velocity Threshold (0-5000 mm/s)
WF = 0044 ---------------- Blank After Transmit (cm)
WI = 0 ------------------- Clip Data Past Bottom (0=OFF,1=ON)
WJ = 1 ------------------- Rcvr Gain Select (0=Low,1=High)
WK = 0000 ---------------- Mode 11,12 Depth Cell Size Override (cm) [0=Use WS]
WL = 001,005 ------------- Water Reference Layer:  Begin Cell (0=OFF), End Cell
WN = 030 ----------------- Number of depth cells (1-255)
WP = 00045 --------------- Pings per Ensemble (0-16384)
WQ = 0 ------------------- Sample Ambient Sound (0=OFF,1=ON)
WS = 0100 ---------------- Depth Cell Size (cm)
WT = 0000 ---------------- Transmit Length (cm) [0 = Bin Length]
WU = 0 ------------------- Ping Weighting (0=Box,1=Triangle)
WV = 175 ----------------- Mode 1 Ambiguity Vel (cm/s radial)
WW = 004 ----------------- Mode 1 Pings before Mode 4 Re-acquire
WX = 999 ----------------- Mode 4 Ambiguity Vel (cm/s radial)
WZ = 010 ----------------- Mode 5 Ambiguity Velocity (cm/s radial)
>
```

WA - False Target Threshold Maximum

Purpose	Sets a false target (fish) filter.
Format	WA*nnn,bbb*
Range	*nnn* = 0 to 255 counts (255 disables this filter) *bbb* = 0 to 255 bins (255 disables this filter) (optional)
Default	WA050,1

Recommended Setting. The default setting for this command is recommended for most applications.

Description The ADCP uses the WA-command to screen water-track data for false targets (usually fish). The first parameter in the WA command sets the maximum difference between echo intensity readings among the four profiling beams. If the WA threshold value is exceeded, the ADCP rejects velocity data on a cell-by-cell basis for either the affected beam (fish detected in only one beam) or for the affected cell in all four beams (fish detected in more than one beam). This usually occurs when fish pass through one or more beams.

The optional second parameter of the WA command sets the starting bin number of the fish rejection screening. Setting the second parameter to 0 is the same as setting it to 1 (i.e. all bins

will be screened for fish). Setting the second parameter to > WN and/or 255 will effectively disable fish rejection screening. Setting the first parameter without the optional second parameter will reset it to the default of 1.

NOTE. A WA value of 255 turns off this feature.

WB - Mode 1 Bandwidth Control

Purpose — Sets profiling mode 1 bandwidth (sampling rate). Smaller bandwidths allow the ADCP to profile farther, but the standard deviation is increased by as much as 2.5 times.

Format — WB*n*

Range — *n* = 0 (Wide), 1 (Narrow)

Default — WB0

Recommended Setting. The default setting for this command is recommended for most applications.

Description — See table below.

Table 21: Bandwidth Control

Bandwidth	Sample rate	Data variance	Profiling range
0 = Wide (25%)	High	Low	Low
1 = Narrow (6.25%)	Low	High	High

WC - Low Correlation Threshold

Purpose — Sets the minimum threshold of water-track data that must meet the correlation criteria.

Format — WC*nnn*

Range — *nnn* = 0 to 255 counts

Default — WC064

Recommended Setting. The default setting for this command is recommended for most applications.

Description — The ADCP uses WC to screen water-track data for the minimum acceptable correlation requirements. The nominal (maximum) correlation depends on system frequency and depth cell size (WS). WC sets the threshold of the correlation

below, which the ADCP flags the data as bad and does not average the data into the ensemble.

NOTE. The default threshold for all frequencies is 64 counts. A solid target would have a correlation of 255 counts.

WD – Data Out

Purpose — Selects the data types collected by the ADCP.

Format — WD *abc def ghi*

Range — Firmware switches (see description)

Default — WD 111 100 000

Recommended Setting. The default setting for this command is recommended for most applications.

Description — WD uses firmware switches to tell the ADCP the types of data to collect. The ADCP always collects header data, fixed and variable leader data, and checksum data. Setting a bit to one tells the ADCP to collect that data type. The bits are described as follows:

a = Velocity	*d* = Percent good	*g* = Reserved
b = Correlation	e = Status	*h* = Reserved
c = Echo Intensity	*f* = Reserved	*I* = Reserved

Example — WD 111 100 000 (default) tells the ADCP to collect velocity, correlation magnitude, echo intensity, and percent-good.

NOTES.

1. Each bit can have a value of one or zero. Setting a bit to one means output data, zero means suppress data.
2. If WP = zero, the ADCP does not collect water-profile data.
3. Spaces in the command line are allowed.
4. Status data is not used, as it does not mean anything.

WE - Error Velocity Threshold

Purpose — Sets the maximum error velocity for good water-current data.

Format — WE*nnnn*

Range — *nnnn* = 0 to 9999 mm/s

Default — WE2000

CAUTION. The default setting is set purposely high. We recommend extreme caution and testing before changing this setting. **Data rejected by this command is lost and cannot be regained.**

Description — The WE-command sets a threshold value used to flag water-current data as good or bad. If the ADCP's error velocity value exceeds this threshold, it flags data as bad for a given depth cell. WE screens for error velocities in both beam and transformed-coordinate data. Setting the WE command to zero (WE0) disables error velocity screening.

WF – Blank after Transmit

Purpose — Moves the location of first depth cell away from the transducer head to allow the transmit circuits time to recover before the receive cycle begins.

Format — WF*nnnn*

Range — *nnnn* = 0 to 9999 cm

Default — WF0704 (75 kHz), WF0352 (150 kHz), WF0176 (300 kHz), WF0088 (600 kHz), WF0044 (1200 kHz)

Recommended Setting. The default setting for this command is recommended for most applications.

Description — WF positions the start of the first depth cell at some vertical distance from the transducer head. This allows the WorkHorse ADCP transmit circuits time to recover before beginning the receive cycle. In effect, WF blanks out bad data close to the transducer head, thus creating a depth window that reduces unwanted data in the ensemble.

NOTES.

1. The distance to the middle of depth cell #1 is a function of blank after transmit (WF), depth cell size (WS), and speed of sound. The fixed leader data contains this distance.
2. Small WF values may show ringing/recovery problems in the first depth cells that cannot be screened by the WorkHorse ADCP.

WI - Clip Data Past Bottom

Purpose — Allows the ADCP to flag velocity data from beyond the bottom as bad.

Format — WIn

Range — n = 0 (off), 1 (on)

Default WI0

Recommended Setting. The default setting for this command is recommended for most applications.

Description When the WI-command is set to WI0 (default), the ADCP sends/records all velocity data readings even when the ADCP determines the data is beyond the bottom. WI1 tells the ADCP to flag data determined to be beyond the bottom as bad (data value set to -32768 [8000h]).

WJ - Receiver Gain Select

Purpose Allows the ADCP to reduce receiver gain by 40 dB.

Format WJn

Range n = 0 (low), 1 (high)

Default WJ1

Recommended Setting. The default setting for this command is recommended for most applications.

Description WJ0 tells the ADCP to reduce receiver gain by 40 dB. This may increase data reliability in shallow-water applications where there is a high content of backscatter material. WJ1 (the default) uses the normal receiver gain.

WL - Water Reference Layer

Purpose Sets depth cell range for water-track reference layer averaging.

Format WLsss,eee

Range sss = Starting depth cell (0 to 128; 0 disables this feature)

eee = Ending depth cell (1 to 128)

Default WL1,5

Recommended Setting. The default setting for this command is recommended for most applications.

Description You can use the WL-command to lower the effects of transducer motion on present measurements for multiple-ping ensembles (WP > 1). The ADCP does this by averaging the velocities of a column of water and subtracting that average from each of the depth cell velocities. The ADCP accumulates the resulting average velocity and depth cell velocities. At the end on an ensemble, the ADCP adds the average reference velocity back to the normalized depth cell velocities. This results in

quieter data for depth cells in which there were few good samples.

WN – Number of Depth Cells

Purpose	Sets the number of depth cells over which the ADCP collects data.
Format	WN*nnn*
Range	*nnn* = 1 to 255 depth cells
Default	WN030

Recommended Setting. Set using *WinSC*, *VmDas*, or *WinRiver*.

Description The range of the ADCP is set by the number of depth cells (WN) times the size of each depth cell (WS).

WP – Pings Per Ensemble

Purpose	Sets the number of pings to average in each data ensemble.
Format	WP*nnnnn*
Range	*nnnnn* = 0 to 16384 pings
Default	WP00045

Recommended Setting. Set using *WinSC*, *VmDas*, or *WinRiver*.

Description WP sets the number of pings to average in each ensemble before sending/recording the data.

NOTES.

1. If WP = zero the ADCP does not collect water-profile data.
2. The ADCP automatically extends the ensemble interval (TE) if WP x TP > TE.

WQ - Sample Ambient Sound

Purpose	Samples ambient sound.
Format	WQn
Range	n = 0 (Off), 1 (On)
Default	WQ0

Recommended Setting. The default setting for this command is recommended for most applications.

Description When WQ is set to 1, the ADCP samples RSSI before the water ping. WQ uses an 8-meter blank and 8-meter depth cell before sending water-profiling pings.

WS – Depth Cell Size

Purpose Selects the volume of water for one measurement cell.

Format WS*nnnn*

Range See below

Default See below

	75 kHz	150 kHz	300 kHz	600 kHz	1200 kHz	2400 kHz
Range	80 to 3200 cm	40 to 3200 cm	20 to 1600 cm	10 to 800 cm	5 to 400 cm	5 to 200 cm
Default	WS1600	WS0800	WS0400	WS0200	WS0100	WS0050

Recommended Setting. Set using *WinSC*, *VmDas*, or *WinRiver*.

Description The ADCP collects data over a variable number of depth cells. WS sets the size of each cell in vertical centimeters.

NOTE. If you set WS to a value less than its minimum value or greater than its maximum value, the ADCP will accept the entry, but uses the appropriate minimum or maximum value. For example, if you enter WS1 for a 75 kHz system, the ADCP uses a value of 80 cm for WS. Similarly, if you enter WS8000, the ADCP uses a value of 3200 cm for WS.

WT - Transmit Length

Purpose Selects a transmit length different from the depth cell length (cell sampling interval) as set by the WS-command.

Format WT*nnnn*

Range *nnnn* = 0 to 3200 cm

Default WT0000

Recommended Setting. The default setting for this command is recommended for most applications.

Description When WT is set to zero, the transmit signal is set to the depth cell size (WS-command). This is the default setting. Setting WT allows selection of a transmit length different then the area depth cell size (sampling length).

WU - Ping Weight

Purpose: Selects the weight of each ping in an ensemble.

Format WUn

Range n = 0 (Box weighting), 1 (Triangle weighting)

Default WU0

Recommended Setting. The default setting for this command is recommended for most applications.

Description The WU command allows the user to choose the ensemble weighting method. WU0 selects Box weighting which is a simple average of the velocities in each ensemble. WU1 selects Triangle weighting, where the first and last velocities are weighted the least, and the middle velocity is weighted the most.

Example For an ensemble of 5 pings, the weights would appear as below.

Table 22: Ping Weights

	Ping 1	Ping 2	Ping 3	Ping 4	Ping 5
WU0	1	1	1	1	1
WU1	1/3	2/3	1	2/3	1/3

NOTE. The velocity reported for each ensemble is calculated as the sum of the weighted velocities divided by the sum of the weights.

WV – Ambiguity Velocity

Purpose Sets the radial ambiguity velocity.

Format WV*nnn*

Range *nnn* = 2 to 700 cm/s

Default WV175

Recommended Setting. It is strongly recommended that the WV command be left at its' default value of 175.

Description Set WV as low as possible to attain maximum performance, but not too low or ambiguity errors will occur. Rule of thumb: Set WV to the maximum relative horizontal velocity between water-current speed and ADCP speed.

The WV command (ambiguity velocity setting) sets the maximum velocity that can be measured along the beam when

operating in water mode 1 (WM1). WV is used to improve the single-ping standard deviation. The lower the value of the WV command, the lower the single-ping standard deviation.

You are required to set the WV command based on the maximum apparent velocity (ADCP motion plus water speed). The following formula is used to determine the setting of the WV command: WV = (Max. Apparent Vel. cm/s) * sin(beam angle) * 1.2

NOTE. Note that the minimum setting of the WV command is WV002 and the maximum setting due to internal processing limitations is limited based on the setting of the bandwidth command, WB.

WV is limited to 330 cm/s in Narrow bandwidth mode (WB1), which increases the profiling range by 10% compared to Broad bandwidth mode (WB0).

When the WB command is set to WB0, the max value is WV700.

In either case, while you can set a value as low as 2 cm/s, this will likely cause ambiguity errors. TRDI recommends setting WV to ≥ 100cm/s for most applications.

Table 23: WV-command Maximum Setting (20 Degree)

WB Command	Bandwidth	WV (max cm/s)	Apparent Velocity (max cm/s)
0	25%	700	1,705
1	12%	330	804

Example

If the maximum expected ADCP velocity (vessel velocity) is 250 cm/s (≈5 kt) and the maximum expected horizontal water velocity is 100 cm/s, set WV to 350 cm/s.

2.9.2 High Resolution Water Profiling

This section defines the optional High Resolution Water-Profiling commands used by the WorkHorse ADCP.

NOTE. High Resolution Water Profiling is a feature upgrade for other WorkHorse ADCPs (see "Feature Upgrades," page 5). The highlighted commands are included with the High Resolution Water Profiling upgrade.

```
>w?
WA = 050 ----------------- False Target Threshold (Max) (0-255 counts)
WB = 0 ------------------- Bandwidth Control (0=Wid,1=Nar)
WC = 064 ----------------- Correlation Threshold
WD = 111 100 000 --------- Data Out (Vel;Cor;Amp  PG;St;P0  P1;P2;P3)
WE = 2000 ---------------- Error Velocity Threshold (0-5000 mm/s)
WF = 0044 ---------------- Blank After Transmit (cm)
WI = 0 ------------------- Clip Data Past Bottom (0=OFF,1=ON)
WJ = 1 ------------------- Rcvr Gain Select (0=Low,1=High)
WK = 0000 ---------------- Mode 11,12 Depth Cell Size Override (cm) [0=Use WS]
WL = 001,005 ------------- Water Reference Layer:  Begin Cell (0=OFF), End Cell
WM = 01 ------------------ Profiling Mode (1,5,8,11,12,15)
WN = 030 ----------------- Number of depth cells (1-255)
WO = 001,004 ------------- Mode 12 Params [subpings (1-100);time (1/100th sec)]
WP = 00045 --------------- Pings per Ensemble (0-16384)
WQ = 0 ------------------- Sample Ambient Sound (0=OFF,1=ON)
WS = 0100 ---------------- Depth Cell Size (cm)
WT = 0000 ---------------- Transmit Length (cm) [0 = Bin Length]
WU = 0 ------------------- Ping Weighting (0=Box,1=Triangle)
WV = 175 ----------------- Mode 1 Ambiguity Vel (cm/s radial)
WW = 004 ----------------- Mode 1 Pings before Mode 4 Re-acquire
WX = 999 ----------------- Mode 4 Ambiguity Vel (cm/s radial)
WZ = 010 ----------------- Mode 5 Ambiguity Velocity (cm/s radial)
>
```

WK – Depth Cell Size Override (Mode 11/12 Only)

Purpose	Determines the depth cell size for Mode 11 and Mode 12 profiling.
Format	WK*x*
Range	*x* = 0 to frequency dependent maximum for WS command.
Default	WK0000

Recommended Setting. The default setting for this command is recommended for most applications.

Description — The WK command allows a depth cell size that is smaller than the minimum allowed by the WS command. If WK is set to other than zero it overrides the depth cell size selected by the WS command. If WK is set to zero the WS command takes precedence.

NOTE. This command is only available if the High Rate Ping feature or the High Resolution Water Modes feature is enabled. This command has no effect unless the WM command is set to either 11 or 12.

WM - Profiling Mode

Purpose — Selects the application-dependent profiling mode used by the ADCP.

Format — WM*n*

Range — *n* = 1, 5, 8, 11, 12, and 15 (see description)

Default — WM01

Recommended Setting. The default setting for this command is recommended for most applications.

Description — The WM-command lets you select an application-dependent profiling mode. The chosen mode selects the types of pings transmitted. The ping type depends on how much the water-current is changing from ping-to-ping and from cell-to-cell.

Table 24: Water Modes

Mode	Description
WM1	Dynamic Sea State
WM5	Very Low Standard Deviation, used in low flow
WM8	Very Shallow Water, used in low flow
WM11	High Resolution Mode
WM12	High Rate Ping
WM15	Lowered ADCP (See note below)

CAUTION. Water Modes 5, 8, 11, and 12 were designed for 600 and 1200 kHz ADCPs only. Using these modes on other frequency ADCPs may be possible, but only at the user's risk.

CAUTION. When a WM1 or WM15 command is used in a command file, place it after the CR1 command and before any other commands to eliminate the risk of changing a previously sent parameter (see "Using Direct Commands to Deploy your ADCP," page 6).

For example, when the ADCP receives the WM15 command, the ADCP automatically changes several commands to LADCP appropriate values. It changes the water profile bandwidth to 6 % by setting WB and LW to 1, the number of water profile pings to 1 by setting WP and LP to 1, and the time per ensemble and time per ping to 1 second by setting TE 00:00:01.00 and TP 00:01.00 respectively.

Conversely, when the ADCP has been using WM15 and receives the WM1 command, the ADCP automatically changes the same command parameters to their factory default values (see Table 3, page 11 to view the WorkHorse ADCP factory defaults).

CAUTION. When the ADCP receives a WM1 or WM15 command, *the automatic command changes are transparent to the user*, who may require other bandwidth, number of pings, time per ensemble, and/or ping values.

NOTE. Water Mode 11 is included in the High Resolution Water Profiling feature upgrade.

Water Mode 12 is a separate feature upgrade for WorkHorse ADCPs.

Water Mode 15 is a separate feature upgrade for WorkHorse ADCPs.

NOTES. For general information on the Water Modes, see the *Principles of Operation: A Practical Primer* and the *WinRiver* User's Guide. For detailed information on each Water Mode, see the following Field Service Application Notes (FSAs).

FSA-004 – WM1
FSA-005 – WM5 and WM8
FSA-013 – WM11
FSA-014 – WM12

FSAs are available for download at www.rdinstruments.com, Customer Support page.

WO – Mode 12 Parameters

Purpose	Controls the behavior of Mode 12 water profiling.
Format	WO*x,y*
Range	*x* = 1 to 100 sub-pings
	y = 0 to 999 hundredths of seconds
Default	WO001,004

Recommended Setting. Special applications only.

Description: The WO command governs the behavior of Mode 12 water profiling. In Mode 12, a number of sub-pings are transmitted very rapidly and their results are averaged internally to form a single Mode 12 ping. The number of sub-pings is determined by the *x* parameter. The *y* parameter sets the time between sub-pings in hundredths of a second.

NOTE. This command is only available when the High Rate Ping feature is enabled. This command has no effect unless the WM command is set to WM12.

WZ - Mode 5 Ambiguity Velocity

Purpose	Sets the minimum radial ambiguity for profiling Mode 5 (WM5), Mode 8 (WM8) and Mode 11 (WM11) Ambiguity Velocity.
Format	WZ*nnn*
Range	*nnn* = 3 to 80 cm/s
Default	WZ010

Recommended Setting. The default setting for this command is recommended for most applications.

Description Allows for very high resolution (small bins) with very low standard deviation.

The maximum value at which WM5 will work is related to bottom track depth. The larger the WZ value, the shallower the water has to be.

3 Advanced Commands

The following sections describe the advanced commands available for the WorkHorse ADCP series ADCPs.

3.1 Sound Velocity Smart Sensor Commands

The ADCP uses these commands for Sound Velocity Smart Sensor (SVSS) applications.

3.1.1 Available Sound Velocity Smart Sensor Command

```
>d?
Available Commands:

DW  0 -------------------- Current ID on RS-485 Bus
DB 411 ------------------- RS-485 Port Control (Baud; N/U; N/U)
DX ----------------------- Set SVSS to RAW Mode
DY ----------------------- Set SVSS to REAL Mode
DZ ----------------------- Get Single SCAN from SVSS
DS 1495 0 ---------------- Load SpeedOfSound with SVSS Sample (BITResult)
D? ----------------------- Display SVSS Commands

>
```

3.1.2 Sound Velocity Smart Sensor Command Descriptions

DB - RS-485 Port Control

Purpose	Change the communication parameters of the RS-485 bus.
Format	DBxyz
Range	x = 0 to 7 Baud Rate, See "CB - Serial Port Control," page 34. y =l to 5 Unused z =l to 2 Unused
Default	DB411

Recommended Setting. Use as needed.

Description — This command changes the communication parameters of the RS-485 bus. Currently only the Baud Rate is changed, but all parameters are still required. Set the baud rate to match the CB command (see "CB - Serial Port Control," page 34).

CAUTION. If the DB command is not set to the same baud rate as the CB command, then the Master/Slave triggering is not reliable. When changing the DB command, confirm the change by immediately following the DB change with a CK command (see "CK - Keep Parameters," page 40).

NOTE. The DB command is not affected by the CR command once the CK command has been sent (see "CR – Retrieve Parameters," page 43).

DS - Load SpeedOfSound with SVSS Sample (BIT Result)

Purpose — Load the SpeedOfSound variable with a single real scan from the SVSS.

Format — DS

Recommended Setting. Use as needed.

Description — This command loads the SpeedOfSound variable with a measured value from the SVSS, in a manner similar to the manner the variable is loaded during deployment. The EZ command must be issued prior to this command or the function will be bypassed. Set the EZ command to EZ3xxxxxx. The three enables communication with the SVSS. Upon successful completion of the function call, the SpeedOfSound variable will contain the new value. Any errors in the function will result in the BIT Result (Table 33, page 134) = xxxxxlxx xxxxxxxx which is displayed after the value.

DW - Current ID on RS-485 Bus

Purpose — Change the device ID sent out before attempting to communicate.

Format — DWx

Range — x = 0 to 31

Default — DW0

Recommended Setting. Use as needed.

Description — This commands sets the RS-485 Bus ID and sends the ID out onto the bus with the parity forced high. This wakes up the slave device for communications.

DX - Set SVSS to RAW Mode

Purpose — Set the SVSS to Raw mode.

Format — DX

Recommended Setting. Use as needed.

Description — This command sends “RA” out on the RS-485 bus. If the SVSS is listening, it will change its data output mode to RAW. RAW data is columnar uncalibrated counts.

DY - Set SVSS to REAL Mode

Purpose Set the SVSS to Real mode.

Format DY

Recommended Setting. Use as needed.

Description This command sends "RE" out on the RS-485 bus. If the SVSS is listening, it will change its data output mode to REAL. REAL data is in units of m/s and the form XXXX.XX

DZ - Get Single SCAN from SVSS

Purpose This command gets a single scan of data from the SVSS.

Format DZ

Recommended Setting. Use as needed.

Description This command sends "s" out on the RS-485 bus. If the SVSS is listening, it will respond (-23ms later) with one scan of data. The data format will be determined by the last format command ("DX" or "DY") sent to the SVSS. The data will be echoed back by the ADCP.

3.2 Waves Commands

NOTE. Waves is a feature upgrade for WorkHorse ADCPs (see "Feature Upgrades," page 5).

NOTE. Waves requires version 16.xx firmware to run. Water Modes WM5, WM11 & WM12 can be used with WAVES modes. The caveat is that more than usual care must be taken in the set-ups.

For information on how to use the Waves commands, see the Waves User's Guide.

3.2.1 Available Waves Commands

```
>h?
Available Commands:

HA 255 ------------------- Waves False Target Threshold (Fish Rejection)
HB 05 -------------------- Number of Automatically Choosen Bins (20 Max)
HD 111000000 ------------- Waves Selected Data (Vel;Pres;Surf HPR;; ;;)
HF 00000 ----------------- Waves Flow Ctrl (Res;Res;Res;Ser;Rec)
HP 0000 ------------------ Number of Pings per Record
HR 01:00:00.00 ----------- Time between Wave Bursts (hh:mm:ss.ff)
HS 001,010,021,022,023 --- Bins selected for Directional wave data recording
HT 00:00:00.50 ----------- Time between Wave Pings (hh:mm:ss.ff)
HV 001,010,021,022,023 --- Bins selected for Velocity Spectrum data re-
cording
H? ----------------------- Display Waves Menu Help

>
```

3.2.2 Waves Command Descriptions

HA – Waves False Target Threshold

Purpose	Sets a false target (fish) filter.
Format	HA*nnn*
Range	*nnn* = 0 to 255 counts (255 disables this filter)
Default	HA255

Recommended Setting. The default setting for this command is recommended for most applications.

Description The ADCP uses the HA-command to screen water-track data for false targets (usually fish). HA sets the maximum difference between echo intensity readings among the four profiling beams. If the HA threshold value is exceeded, the ADCP rejects velocity data on a cell-by-cell basis for either the affected beam (fish detected in only one beam) or for the affected cell in all four beams (fish detected in more than one beam). This usually occurs when fish pass through one or more beams.

HB – Automatically Chosen Bins for Wave Processing

Purpose — Set the number of automatically chosen bins for doing Directional Wave Spectra.

Format — HB*n*

Range — *n* = 1 to 20 bins (*n* = 0 disables auto-bin selection)

Default — HB5

Recommended Setting. The default setting for this command is recommended for most applications.

Description — Bins are selected consecutively starting below the "contaminated area." If more than three bins are selected, and there are sufficient bins in the column, a mid column beam will be selected. If more than four bins are selected, and there are sufficient bins in the column, the first bin will be selected.

HD – Waves Data Out

Purpose — Select the data output in the Waves Packet Structure.

Format — HD *abc def ghi*

Range — *abc def ghi* can be 1 (On) or 0 (Off).

Default — HD 111 000 000

Recommended Setting. The default setting for this command is recommended for most applications.

Description — This command selects which data will be output in the waves packet data.
a – Velocity
b – Pressure
c – Surface Track
d – Heading, Pitch, and Roll
e-i – Reserved

HF – Waves Flow Control

Purpose — Sets various ADCP waves data flow-control parameters.

Format — HF*nnnnn*

Range — Firmware switches (Res;Res;Res;Ser;Rec) see Table 25, page 102

Default — HF22222

Recommended Setting. The default setting for this command is recommended for most applications.

Description The HF command is similar to the CF command (see "CF - Flow Control," page 38). When the HF command is HF22222 (default), it uses the same settings as the CF command. The HF and CF commands control if the data goes to the recorder and/or to the serial port. This allows you to output Waves data (packets) independently from the standard water current profiles.

Table 25: Waves Flow Control

Command	Description
HFxxx22	Use the same settings as the CF command (default)
HFxxx1x	Enable Serial Output – Sends the currents and waves data ensemble out the RS-232/422 serial interface.
HFxxx0x	Disable Serial Output – No waves ensemble data are sent out the RS-232/422 interface.
HFxxxx1	Enable Data Recorder – Records waves data ensembles on the recorder (if installed).
HFxxxx0	Disable Data Recorder – No waves data ensembles are recorded on the recorder.

NOTE. The default HF22222 will be displayed as HF00000 when a "HF?" command is run.

HP – Waves Pings per Wave Record

Purpose Set the number of pings per wave record.

Format HP*n*

Range *n* = 0 to 8400

Default HP0

Recommended Setting. Set using *WavesPlan*.

Description The command sets the number of pings collected per wave record (or burst). With this value set to zero, Waves data collection is disabled.

HR – Time Between Wave Records

Purpose Set the maximum interval between the start of each wave record.

Format HR *hh*:*mm*:*ss*.*xx*
hh – hours
mm – minutes
ss – seconds
xx – hundredths of seconds

Range 00:00:00.00 – 23:59:59.99

Default HR01:00:00.00

Recommended Setting. Set using *WavesPlan*.

Description This command sets the maximum interval between the start of consecutive wave records. If the number of pings per record * the time between pings is greater than the time between wave records, then the previous wave record will complete before starting the next one.

HS – Bins for Directional Wave Spectrum

Purpose Set the list of bins to use for directional wave spectrum data if the WorkHorse ADCP is not selecting bins automatically.

Format HS n1,n2…n20(Max)

Range n? = 1 - # of Water Profiling Bins (WN).

Default HS1, 10, 21, 22, 23

Recommended Setting. The default setting for this command is recommended for most applications.

Description This command sets the bins to be used for directional wave spectrum processing if automatic bin selection is off. The list can contain a maximum of 20 bins. The limit of each element in the list is set by the number of current profiling bins being collected. This list is completely separate from the Velocity Spectrum bin list, to allow the selection of different bins for Directional Wave and Velocity Spectrum processing.

Example If automatic bin selection is turned off (HB = 0), and the WorkHorse ADCP is collecting 50 bins of current profiling data, the highest single element in the list n1-n20 is limited to 50.

HT – Time Between Wave Record Pings

Purpose Set the maximum interval between each wave ping.

Format HT *hh*:*mm*:*ss*.*xx*
hh – hours
mm – minutes
ss – seconds
xx – hundredths of seconds

Range 00:00:00.00 – 23:59:59.99

Default HT00:00:00.50

Recommended Setting. Set using *WavesPlan*.

Description This command sets the maximum interval between consecutive wave pings. If the number of pings per record * the time between pings is greater than the time between wave records, then the previous wave record will complete before starting the next one.

HV – Bins for Velocity Spectrum

Purpose Set the list of bins to use for velocity spectrum data if the WorkHorse ADCP is not selecting bins automatically.

Format HV n1,n2…n20(Max)

Range n? = 1 - # of Water Profiling Bins (WN).

Default HV1, 10, 21, 22, 23

Recommended Setting. The default setting for this command is recommended for most applications.

Description This command sets the bins to be used for velocity spectrum processing if automatic bin selection is off. The list can contain a maximum of 20 bins. The limit of each element in the list is set by the number of current profiling bins being collected. This list is complete separate from the Directional Wave Spectrum bin list, to allow the selection of different bins for Directional Wave and Velocity Spectrum processing.

Example If automatic bin selection is turned off (HB = 0), and the WorkHorse ADCP is collecting 50 bins of current profiling data, the highest single element in the list n1-n20 is limited to 50.

3.3 Lowered ADCP Commands

The Lowered ADCP (LADCP) uses two WorkHorse ADCPs mounted on a rosette. The rosette is lowered through the water column (one ADCP is looking up and the other is looking down). This setup allows you to cover a larger part of the water column. By lowering the ADCPs through the water column you can get an ocean profile that is greater in range than the two systems combined.

NOTE. Lowered ADCP is a feature upgrade for WorkHorse ADCPs (see "Feature Upgrades," page 5).

Firmware Version 16.28 and lower

NOTE. The Lowered ADCP feature can not co-exist with other feature upgrades using firmware versions prior to 16.30.

Using the L-commands in place of the equivalent W-commands turns on the LADCP feature.

The Lowered ADCP output data format will show up as Water-Profiling Mode 1 and Bottom-Track Mode 11 PD0 data. Bottom-Track Mode 5 will be ignored if the Lowered ADCP feature is used.

Firmware Version 16.30 and above

For firmware version 16.30 and above the Lowered ADCP feature is no longer a totally separate mode that disables the 'W' menu. Using WM15 (see "WM - Profiling Mode," page 94) turns on the LADCP feature and the 'W' commands can be used to set parameters.

NOTE. The 'L' menu has been left in place to minimize changes to customer script files.

The Lowered ADCP output data format will show up as Water-Profiling Mode 15 and Bottom-Track Mode 11 PD0 data. Bottom-Track Mode 5 will be ignored if the Lowered ADCP feature is used.

NOTE. When the user sets WM15, the following commands are set to LADCP-appropriate values:

WB and LW change to 1
LP and WP change to 001
TP changes to 000100
TE changes to 00000100

NOTE. Use the WE command (see "WE - Error Velocity Threshold," page 86) to filter LADCP data based upon error velocity.

3.3.1 Available Lowered ADCP Command

```
>l?
LA = 050 ----------------- False Target Threshold (Max) (0-255 counts)
LC = 064 ----------------- Correlation Threshold
LD = 111 100 000 --------- Data Out (Vel;Cor;Amp  PG;St;P0  P1;P2;P3)
LF = 0044 ---------------- Blank After Transmit (cm)
LJ = 1 ------------------- Rcvr Gain Select (0=Low,1=High)
LN = 030 ----------------- Number of depth cells (1-128)
LP = 00000 --------------- Pings per Ensemble (0-16384)
LS = 0100 ---------------- Depth Cell Size (cm)
LV = 175 ----------------- Ambiguity Velocity (cm/s radial)
LW = 0 ------------------- Band Width Control (0=Wid,1=Nar)
LZ = 030,220 ------------- Amp, Corr Thresholds (0-255)
>
```

3.3.2 Lowered ADCP Command Descriptions

LA – LADCP False Target Threshold Maximum

Purpose — Sets a false target (fish) filter.

Format — LA*nnn*

Range — *nnn* = 0 to 255 counts (255 disables this filter)

Default — LA050

> **Recommended Setting.** The default setting for this command is recommended for most applications.

Description — The ADCP uses the LA-command to screen water-track data for false targets (usually fish). LA sets the maximum difference between echo intensity readings among the four profiling beams. If the LA threshold value is exceeded, the ADCP rejects velocity data on a cell-by-cell basis for either the affected beam (fish detected in only one beam) or for the affected cell in all four beams (fish detected in more than one beam). This usually occurs when fish pass through one or more beams.

> **NOTE.** A LA command value of 255 turns off this feature.

LC – LADCP Low Correlation Threshold

Purpose — Sets the minimum threshold of water-track data that must meet the correlation criteria.

Format — LC*nnn*

Range — *nnn* = 0 to 255 counts

Default — LC64

Recommended Setting. The default setting for this command is recommended for most applications.

Description The ADCP uses LC to screen water-track data for the minimum acceptable correlation requirements. The nominal (maximum) correlation depends on system frequency and depth cell size (WS). LC sets the threshold of the correlation below, which the ADCP flags the data as bad and does not average the data into the ensemble.

NOTE. The default threshold for all frequencies is 64 counts. A solid target would have a correlation of 255 counts.

LD – LADCP Data Out

Purpose Selects the data types collected by the ADCP.

Format LD *abc def ghi*

Range Firmware switches (see description)

Default LD 111 100 000

Recommended Setting. The default setting for this command is recommended for most applications.

Description LD uses firmware switches to tell the ADCP the types of data to collect. The ADCP always collects header data, fixed/variable leader data, and checksum data. Setting a bit to 1 tells the ADCP to collect that data type. The bits are described as follows:

a = Velocity	*d* = Percent good	*g* = Reserved
b = Correlation	*e* = Status	*h* = Reserved
c = Echo Intensity	*f* = Reserved	*i* = Reserved

Example LD 111 100 000 (default) tells the ADCP to collect velocity, correlation magnitude, echo intensity, and percent good.

NOTES. Each bit can have a value of one or zero; one means output data, zero means suppress data.

If the LP command is set to LP0 (zero), the ADCP does not collect water-profile data.

Spaces in the command line are allowed.

Status data is not used, as it does not mean anything.

LF – LADCP Blank after Transmit

Purpose — Moves the location of first depth cell away from the transducer head to allow the transmit circuits time to recover before the receive cycle begins.

Format — LF*nnnn*

Range — *nnnn* = 0 to 9999 cm

Default — LF0704 (75 kHz), LF0176 (300 kHz), LF0088 (600 kHz), LF0044 (1200 kHz), LF0022 (2400 kHz)

Recommended Setting. The default setting for this command is recommended for most applications.

Description — LF positions the start of the first depth cell at some vertical distance from the transducer head. This allows the ADCP transmit circuits time to recover before beginning the receive cycle. In effect, LF blanks out bad data close to the transducer head, thus creating a depth window that reduces unwanted data in the ensemble.

NOTES.

1. The distance to the middle of depth cell #1 is a function of blank after transmit (LF), depth cell size (LS), and speed of sound. The fixed leader data contains this distance.
2. Small LF values may show ringing/recovery problems in the first depth cells that cannot be screened by the ADCP.

LJ - Receiver Gain Select

Purpose — Allows the ADCP to reduce receiver gain by 40 dB.

Format — LJn

Range — n = 0 (low), 1 (high)

Default — LJ1

Recommended Setting. The default setting for this command is recommended for most applications.

Description — LJ0 tells the ADCP to reduce receiver gain by 40 dB. This may increase data reliability in shallow-water applications where there is a high content of backscatter material. LJ1 (the default) uses the normal receiver gain.

LN – Number of Depth Cells

Purpose — Sets the number of depth cells over which the ADCP collects data.

Format — LN*nnn*

Range — *nnn* = 001 to 128 depth cells

Default — LN030

Recommended Setting. Set using *WinSC*.

Description — The range of the ADCP is set by the number of depth cells (LN) times the size of each depth cell (LS).

LP – Pings Per Ensemble

Purpose — Sets the number of pings to average in each data ensemble.

Format — LP*nnnnn*

Range — *nnnnn* = 0 to 16384 pings

Default — LP00001

Recommended Setting. Set using *WinSC*.

Description — LP sets the number of pings to average in each ensemble before sending/recording the data.

NOTES.

1. If LP = zero the ADCP does not collect water-profile data.
2. The ADCP automatically extends the ensemble interval (TE) if LP x TP > TE.

LS – Depth Cell Size

Purpose — Selects the volume of water for one measurement cell.

Format — LS*nnnn*

Range — *nnnn* = See Table below.

Default — See Table 26, page 110.

Recommended Setting. Set using *WinSC*.

Table 26: Lowered ADCP Depth Cell Size

	300kHz	600kHz	1200kHz	2400kHz
Range	20 to 1600 cm	10 to 800 cm	5 to 400 cm	5 to 200 cm
Default	LS0400	LS0200	LS0100	LS0050

Description The ADCP collects data over a variable number of depth cells. LS sets the size of each cell in vertical centimeters.

NOTE. If you set LS to a value less than its minimum value or greater than its maximum value, the ADCP will accept the entry, but uses the appropriate minimum or maximum value. For example, if you enter LS1 for a 300kHz system, the ADCP uses a value of 20 cm for LS. Similarly, if you enter LS5000 for a 600kHz system, the ADCP uses a value of 800 cm for the LS command.

LV – Ambiguity Velocity

Purpose Sets the radial ambiguity velocity.

Format LV*nnn*

Range *nnn* = 002 to 700 cm/s

Default LV175

Recommended Setting. The default setting for this command is recommended for most applications.

Description Set LV as low as possible to attain maximum performance, but not too low or ambiguity errors will occur. Rule of thumb: Set LV to the maximum relative horizontal velocity between water-current speed and ADCP speed.

Example If the maximum expected ADCP velocity (vessel velocity) is 250 cm/s (»5 kt) and the maximum expected horizontal water velocity is 100 cm/s, set LV to 350 cm/s.

NOTE. Note that the minimum setting of the LV command is LV002 and the maximum setting due to internal processing limitations is limited based on the setting of the bandwidth command, LW.

LV is limited to 330 cm/s in Narrow bandwidth mode (LW1), which increases the profiling range by 10% compared to Broad bandwidth mode (LW0).

When the LW command is set to LW0, the max value is LV700.

In either case, while you can set a value as low as 2 cm/s, this will likely cause ambiguity errors. TRDI recommends setting LV to ≥ 100cm/s for most applications.

LW - Bandwidth Control

Purpose — The LW commands sets the profiling bandwidth (sampling rate). Smaller bandwidths allow the ADCP to profile farther, but the standard deviation is increased by as much as 2.5 times.

Format — LW*n*

Range — *n* = 0 (Wide), 1 (Narrow)

Default — LW1

> **Recommended Setting.** The default setting for this command is recommended for most applications.

Description — See Table 27.

Table 27: Bandwidth Control

Bandwidth	Sample rate	Data variance	Profiling range
0 = Wide (25%)	High	Low	Low
1 = Narrow (6.25%)	Low	High	High

LZ – LADCP Amplitude and Correlation Thresholds

Purpose — Sets the minimum correlation magnitude and threshold for good bottom-track data.

Format — LZ*aaa*,*ccc*

Range — *aaa* = bottom detection threshold (0 to 255 counts)

ccc = correlation magnitude (1 to 255 counts)

Default — LZ030,220

> **Recommended Setting.** The default setting for this command is recommended for most applications.

Description — LZ sets the minimum amplitude of an internal bottom-track filter that determines bottom detection. Reducing LZ increases the bottom-track detection range, but also may increase the possibility of false bottom detections.

The LZ command also sets the minimum threshold for good bottom-track data. The ADCP flags as bad any bottom-track data with a correlation magnitude less than this value. A count value of 255 is a perfect correlation (i.e. solid target).

3.4 Ping Synchronization Commands

The Teledyne RD Instruments Sleepy Sensor Synchronization (TRDS[3]) protocol allows a WorkHorse ADCP to synchronize measurements with another ADCP or any other instrument that adheres to the RDS[3] specification.

3.4.1 Available Ping Synchronization Commands

```
>s?
SA = 001 ----------------- Synch Before/After Ping/Ensemble Bottom/Water/Both
SB = 1 ------------------- Channel B Break Interrupts are Enabled
SI = 00000 --------------- Synch Interval (0-65535)
SM = 0 ------------------- Mode Select (0=OFF,1=MASTER,2=SLAVE,3=NEMO)
SS = 0 ------------------- RDS3 Sleep Mode (0=No Sleep)
ST = 00000 --------------- Slave Timeout (seconds,0=indefinite)
SW = 00000 --------------- Synch Delay (1/10 msec)
>
```

NOTE. To see the S commands as listed above, the Experton command must be used (see “Expert Mode,” page 15).

3.4.2 Ping Synchronization Command Descriptions

SA - Synchronize Before/After Ping/Ensemble

Purpose — Sets the rough timing of the synchronization pulse.

Format — SA*xyz*

Range — *x* = 0, 1
y = 0, 1
z = 0, 1, 2

Default — SA001

Recommended Setting. Special applications only.

Description — Use the SA command to set the rough timing of the synchronization pulse. The first parameter determines whether the Master (or Slave) will send (or wait for) a synchronization pulse before or after the conditions set in parameters y and z. If the second parameter is set to Ping, the third parameter determines what kind of ping to synchronize on. If parameter y is set to Ensemble, the third parameter is ignored (but must still be entered).

Table 28: Synchronization Parameters

Parameter	Description
SA000	Send (wait for) pulse before a bottom ping.
SA001	Send (wait for) pulse before a water ping.
SA002	Send (wait for) pulse before both pings
SA100	Send (wait for) pulse after a bottom ping.
SA101	Send (wait for) pulse after a water ping.
SA102	Send (wait for) pulse after both pings.
SA01X	Send (wait for) pulse before ensemble.
SA11X	Send (wait for) pulse after ensemble.

NOTE. This command has no effect unless SM = 1 or 2.

SB –Channel B Break Interrupt Mode

Purpose — Disables the hardware-break detection on the ping synchronization input port, Channel B.

Format — SB*x*

Range — *x* = 0 (disable hardware-break detection on Channel B)
x = 1 (enable hardware-break detection on Channel B)

Default — SB1

Description — To avoid a ping synchronization input from being handled as a hardware-break, disable hardware-break detection on the ping synchronization input port, Channel B, by setting SB to 0.

CAUTION. Use SB0 only when the ADCP does not conserve power (i.e. go to sleep) between samples (see “CL - Battery Saver Mode,” page 41 and “SS - RDS3 Sleep Mode,” page 115).

CAUTION. When changing the SB command, confirm the change by immediately following the SB change with a BREAK (see “Break,” page 14).

NOTE. The SB command is not affected by the CR command (see “CR – Retrieve Parameters,” page 43)

This command is available in firmware versions 16.30 and higher.

SI - Synchronization Interval

Purpose	Sets how many pings/ensembles to wait before sending the next synchronization pulse.
Format	SI*nnnnn*
Range	*nnnnn* = 0 to 65535
Default	SI0

Recommended Setting. Special applications only.

Description Use the SI command to set how many pings/ensembles (depending on the SA command) to wait before sending the next synchronization pulse.

NOTE. This command has no effect unless SM = 1

SM - RDS3 Mode Select

Purpose	Sets the RDS3 Mode.
Format	SM*n*
Range	*n* = 0 (Off), 1 (RDS3 Master), 2 (RDS3 Slave), 3 (NEMO)
Default	SM0

Recommended Setting. Special applications only.

Description SM sets the RDS3 Mode. SM0 turns off the RDS3 mode and disables all other commands on this menu. SM1 sets the RDS3 Master mode and enables the SA, SI, SS, and SW commands. SM2 sets the RDS3 Slave mode and enables the SA, SS, and ST commands. SM3 sets the NEMO Mode and enables the SW command.

NOTE. When the SM command is used, the communication switch on the ADCP's PIO board must be in the RS232 position.

SS - RDS3 Sleep Mode

Purpose Sets the RDS3 Sleep Mode.

Format SS*x*

Range *x* = 0, 1 (0 = No Sleep, 1 = Sleep)

Default SS0

Recommended Setting. The default setting for this command is recommended for most applications.

Description This command sets the RDS3 Sleep Mode. When x is set to No Sleep, the instrument remains awake while waiting for the next ping time (or synchronization pulse) in a loop. When x is set to Sleep, the instrument sleeps between pings (or synchronization pulses.) There are limitations to using the Sleep Mode. A TRDI WorkHorse ADCP, setup as a slave, can only synchronize to within 2.5 ms of the Master. When the Slave is in No Sleep Mode, the slave can ping to within 500 microseconds of the master. The benefits of power saving cost are synchronization accuracy.

Table 29: Sleep Mode Parameters

Parameter	Description
SS0	Wait between pings (synchronization pulses) in a loop.
SS1	Wait between pings (synchronization pulses) in a sleep state.

NOTE. This command has no effect unless SM = 1 or 2

ST - Slave Timeout

Purpose Sets the amount of time a slave will wait to hear a synch pulse before proceeding on its own.

Format ST*n*

Range *n* = 0 to 10800 seconds

Default ST0

Recommended Setting. Special applications only.

Description ST sets the amount of time a slave will wait to hear a synch pulse before proceeding on its own. If a slave times out, it will automatically ping according to the CF, TP, TE, WP, and BP command settings. This is a fail-safe mechanism designed

to allow the slave to proceed on its own should communications with the master ADCP fail. Setting ST = 0 tells the slave to wait indefinitely.

NOTE. This command has no effect unless SM = 2

SW - Synchronization Delay

Purpose	Sets the amount of time to wait after sending the pulse.
Format	SW*n*
Range	*n* = 0 to 65535 (units of 0.1 milliseconds)
Default	SW00075

Recommended Setting. The default setting for this command is recommended for most applications.

Description Use the SW command to set the amount of time to wait after sending the pulse before proceeding. For example, setting the SW command to SW20000 will add a delay of 2 seconds. This allows precise timing of measurements.

When a Master attempts to ping a slave ADCP, it sends out a pulse to the slave ADCP. The slave ADCP has a different code path than the Master ADCP and thus, they will take different amounts of time to start the ping. By adding in the default Master Delay of 7.5 ms, the code paths are evened up to allow the units to start the pings at about the same time (typically within 100 microseconds of each other).

NOTE. This command has no effect unless SM = 1 or 3

3.4.3 Example Master/Slave Setup

Master Slave Initialization

a. Connect the master and slave ADCPs to two PC comports via a master/slave cable.

b. Apply power to the ADCPs.

c. Establish RS-232 communications between *BBTalk* and the master and slave ADCPs.

d. Set both the master and slave ADCP to the same baud rate (see Note 1).

e. Send a BREAK to the master ADCP.

f. Verify that the master ADCP outputs the RS-232 banner (see Note 2).

g. Send a CR1 and CK command to the master ADCP.

h. Send a BREAK to the slave ADCP.

i. Verify that the slave ADCP outputs the RS-232 banner.

j. Send a CR1 and CK to the slave ADCP.

k. Send the configuration commands to the master ADCP, omitting the CS command to start sampling.

l. Send the configuration commands to the slave ADCP including the CS command to start sampling.

m. Now send the CS commands to the master ADCP.

The master samples, and triggers the slave, which samples. This continues until the power is not available, or the user or some other force intervenes.

Terminating data collection

a. Send a BREAK to the master ADCP (see note 2).

b. Verify that the master ADCP outputs the RS-232 banner (see note 2).

c. Send a CZ command to the master ADCP.

d. Send a BREAK to the slave ADCP.

e. Verify that the slave ADCP outputs the RS-232 banner (see note 2).

f. Send the CZ command to the slave ADCP.

NOTE 1.

The master and slave ADCP must use the same baud rate. Baud rate options depend on whether the master and slave ADCP are allowed to go to low power mode between samples. When the master and slave cannot go to low power mode between samples, the user can select all baud rates less than 115200 (i.e. one can use 1200, 2400, 4800, 9600, 19200, 38400, or 57600 baud).

When the master and slave ADCP can go to low power mode between samples, the user can select 1200, 2400, 4800, or 9600 baud.

NOTE 2.

The master slave cable connects the units via an RS-485 bus so the master ADCP can trigger the slave ADCP to sample. The RS-485 bus can alternately be used for RS-422 communications. However, during initialization, when the master ADCP receives a BREAK and outputs the wakeup banner, it also may cause the slave ADCP to output an incomplete banner. When this occurs, send additional BREAKs to the master ADCP until the slave ADCP outputs a full RS-422 banner.

Example Wakeup Banners

RS232 Banner

```
[BREAK Wakeup A]
WorkHorse Broadband ADCP Version 16.30
Teledyne RD Instruments (c) 1996-2007
All Rights Reserved.
>
```

RS422 Banner

```
[BREAK Wakeup B]
WorkHorse Broadband ADCP Version 16.30
Teledyne RD Instruments (c) 1996-2007
All Rights Reserved.
>
```

Incomplete Banner

```
[BR
```

4 Introduction to Output Data Format

This section shows the output data format of the WorkHorse ADCP (including the Monitor/Sentinel, Quartermaster, and Long Ranger). WorkHorse ADCP output data can be in either hexadecimal-ASCII or binary format. You can select this option through the CF-command (see the "CF - Flow Control," page 38). We explain the output data formats in enough detail to let you create your own data processing or analysis programs (see "How to Decode an ADCP Ensemble," page 176).

4.1 Hexadecimal-ASCII Output Data

Use the hexadecimal-ASCII (Hex ASCII) format (CFxx0xx) when you are viewing raw WorkHorse ADCP data on a computer/dumb terminal. This format uses the standard ASCII codes for 0 through F to represent numeric values as hexadecimal digits. Other standard ASCII characters (text) and control commands (carriage return, line feed, end of file, etc.) are interpreted normally. In the Hex ASCII mode, the ADCP sends data in one line of ASCII characters. There are no carriage returns and/or line feed sequences (CR/LF) sent from the ADCP. The CRT provides a CR/LF after 60 characters.

NOTE. Hex ASCII PD0 data is not supported by TRDI's software.

4.2 Binary Output Data Format

Use the binary format (CFxx1xx) when recording/processing WorkHorse ADCP data on an external device. The binary format uses less storage space and has a faster transmission time than the Hex ASCII format. A dumb terminal is of little use in binary format because the terminal interprets some of the data as control characters.

NOTE. All of TRDI's software supports binary PD0 formatted data only.

4.3 What Data Format Should I Use and Why?

The WorkHorse ADCP can output data in several user selectable formats using the PD command (see "PD - Data Stream Select," page 59). Depending on the output format selected, data will be either binary or ASCII text. Individual parameters within a data string may be enabled / disabled. All binary output formats have the option of outputting data in HEX-ASCII instead of true binary using the CF command (see "CF - Flow Control," page 38). HEX-ASCII is an ASCII representation of the binary data. Binary output formats include PD0, 3, 4, 5 and 10. Text output formats include PD6, 8, and 9.

Deciding on which format to use depends on the needs of the deployment. The following describes the basics of the formats available.

- **PD0** – PD0 is Teledyne RD Instrument's standard format. PD0 is a binary output format. It provides the most information possible including a header, fixed and variable leader, bottom track, and water profile information. The fixed and variable leader is a recording of time, ADCP setup, orientation, heading, pitch, roll, temperature, pressure, and self test diagnostic results. Data fields to be output are user selectable.
- **PD3** – PD3 is a binary output format of bottom track speed over the bottom, speed through the water, and range to bottom information.
- **PD4** – PD4 is a binary output format of bottom track speed over the bottom, speed through the water, and range to bottom information.
- **PD5** – PD5 is a superset of PD4 and includes information on salinity, depth, pitch, roll, heading, and distance made good.
- **PD6** – PD6 is a text output format. Data is grouped into separate sentences containing system attitude data, timing and scaling, and speed through the water relative to the instrument, vehicle, and earth. Each sentence contains a unique starting delimiter and comma delimited fields.
- **PD8** – PD8 outputs ensemble data as formatted text. A new-line character terminates each line. Two new-line characters terminate an ensemble. PD8 data is only for serial output; the ADCP will output PD8 ASCII data out the serial port and record PD0 data to the recorder card (if enabled).
- **PD9** – PD9 is a water-profiling format meant to collect data in earth coordinates and formatted for easy parsing. All fields are fixed width, comma separated, and either zero or space padded.
- **PD10** – PD10 is similar to PD3 but with the addition of pressure and depth fields.

Special Application Output Formats

- **PD12 –** is suitable for use in applications where communications bandwidth is an issue, such as acoustic modems and radio modems.
- **PD15 –** is for use with NDBC satellite data links.
- **PD16** and **PD18** – are for use with Sea-Bird acoustic modems.

The following table is a summary of the type of data outputted by PD0 through PD10 data output formats. Note that this is not an exhaustive list and it is advised to check out the full description of a format before choosing it above another.

Table 30: Summary of Output Data Formats

	PD0	PD3	PD4	PD5	PD6	PD8	PD9	PD10
System Info	☑		☑	☑				
Temperature	☑	☑	☑	☑	☑	☑	☑	☑
Depth	☑			☑	☑			☑
Tilts (H,P,R)	☑	☑		☑	☑	☑	☑	☑
Time of Ping	☑	☑	☑	☑	☑	☑	☑	☑
Speed of Sound	☑		☑	☑	☑	☑		
Water Profile Configuration	☑							
Water Profile Velocities	☑					☑	☑	
Correlation Magnitude	☑					☑		
Echo Intensity	☑					☑		
Percent Good	☑							
Bottom Range	☑	☑	☑	☑	☑			☑
Bottom Velocity (SOG*)	☑	☑	☑	☑	☑			☑
Water-Mass Layer Velocity (STW*)	☑	☑	☑	☑	☑			☑
Bottom Track Configuration	☑							
Distance Over Ground				☑				
Binary	☑	☑	☑	☑	☑	☑		☑
ASCII					☑		☑	
Serial Output						☑		

*SOG = Speed Over Ground
*STW = Speed Through Water

5 PD0 Output Data Format

The following description is for the standard PD0 WorkHorse ADCP output data format. Figure 10, page 124 through Figure 17, page 150 shows the ASCII and binary data formats for the WorkHorse ADCP PD0 mode. Table 31, page 125 through Table 40, page 150 defines each field in the output data structure.

After completing a data collection cycle, the WorkHorse ADCP immediately sends a data ensemble. The following pages show the types and sequence of data that you may include in the WorkHorse ADCP output data ensemble and the number of bytes required for each data type. The WorkHorse ADCP sends all the data for a given type for all depth cells and all beams before the next data type begins.

The WorkHorse ADCP by default is set to collect velocity, correlation data, echo intensity, and percent good data. The data, preceded by ID code 7F7F, contains header data (explained in Table 31, page 125). The fixed and variable leader data is preceded by ID codes 0000 and 8000, (explained in Table 32, page 128 and Table 33, page 134). The WorkHorse ADCP always collects Header and Leader.

The remaining lines include velocity (ID Code: 0001), correlation magnitude (0002), echo intensity (0003), and percent good (0004). The final field is a data-validity checksum.

ALWAYS OUTPUT	**HEADER** (6 BYTES + [2 x No. OF DATA TYPES])
	FIXED LEADER DATA (59 BYTES)
	VARIABLE LEADER DATA (65 BYTES)
WD-command WP-command	**VELOCITY** (2 BYTES + 8 BYTES PER DEPTH CELL)
	CORRELATION MAGNITUDE (2 BYTES + 4 BYTES PER DEPTH CELL)
	ECHO INTENSITY (2 BYTES + 4 BYTES PER DEPTH CELL)
	PERCENT GOOD (2 BYTES + 4 BYTES PER DEPTH CELL)
BP-command	**BOTTOM TRACK DATA** (85 BYTES)
ALWAYS OUTPUT	**RESERVED** (2 BYTES)
	CHECKSUM (2 BYTES)

Figure 9. PD0 Standard Output Data Buffer Format

Some data outputs are in bytes per depth cell. For example, if the WN- command (number of depth cells) = 30 (default), WD command = WD 111 100 000 (default), WP command > 0, BP command > 0, the required data buffer storage space is 841 bytes per ensemble.

There are seven data types output for this example: Fixed Leader, Variable Leader, Velocity, Correlation Magnitude, Echo Intensity, Percent Good, and Bottom Track.

```
  20  BYTES OF HEADER DATA (6 + [2 x 7 Data Types])
  59  BYTES OF FIXED LEADER DATA (FIXED)
  65  BYTES OF VARIABLE LEADER DATA (FIXED)
 242  BYTES OF VELOCITY DATA (2 + 8 x 30)
 122  BYTES OF CORRELATION MAGNITUDE DATA (2 + 4 x 30)
 122  BYTES OF ECHO INTENSITY (2 + 4 x 30)
 122  BYTES OF PERCENT-GOOD DATA (2 + 4 x 30)
  85  BYTES OF BOTTOM TRACK DATA (FIXED)
   2  BYTES OF RESERVED FOR TRDI USE (FIXED)
   2  BYTES OF CHECKSUM DATA (FIXED)
-----------------------------------------------
 841  BYTES OF DATA PER ENSEMBLE
```

NOTE. *WinRiver* and *VmDas* may add additional bytes.

For example, WinRiver does not add any bytes to the Bottom Track data, but does insert data in place of other bytes. The Navigation NMEA strings (up to 275 bytes) are stored in the *r.000 raw data between the Bottom Track data and the Reserved/Checksum data. WinRiver output data format is described in the WinRiver User's Guide.

VmDas adds 78 bytes of Navigation data between the Bottom Track data and the Reserved/Checksum data. The ENR file (raw data from the ADCP) does not have these bytes, only the ENS, ENX, STA and LTA files. VmDas output data format is described in the VmDas User's Guide.

5.1 Header Data Format

BYTE	BIT POSITIONS 7	6	5	4	3	2	1	0	
1	HEADER ID (7Fh)								
2	DATA SOURCE ID (7Fh)								
3	NUMBER OF BYTES IN ENSEMBLE								LSB
4									MSB
5	SPARE								
6	NUMBER OF DATA TYPES								
7	OFFSET FOR DATA TYPE #1								LSB
8									MSB
9	OFFSET FOR DATA TYPE #2								LSB
10									MSB
11	OFFSET FOR DATA TYPE #3								LSB
12									MSB
↓	(SEQUENCE CONTINUES FOR UP TO N DATA TYPES)								↓
2N+5	OFFSET FOR DATA TYPE #N								LSB
2N+6									MSB

See Table 31, page 125 for a description of the fields.

Figure 10. Header Data Format

Header information is the first item sent by the ADCP to the output buffer. The WorkHorse ADCP always sends the Least Significant Byte (LSB) first.

Table 31: Header Data Format

Hex Digit	Binary Byte	Field	Description
1,2	1	HDR ID / Header ID	Stores the header identification byte (7Fh).
3,4	2	HDR ID / Data Source ID	Stores the data source identification byte (7Fh for the WorkHorse ADCP).
5-8	3,4	Bytes / Number of bytes in ensemble	This field contains the number of bytes from the start of the current ensemble up to, but not including, the 2-byte checksum (Figure 17, page 150).
9,10	5	Spare	Undefined.
11,12	6	No. DT / Number of Data Types	This field contains the number of data types selected for collection. By default, fixed/variable leader, velocity, correlation magnitude, echo intensity, and percent good are selected for collection. This field will therefore have a value of six (4 data types + 2 for the Fixed/Variable Leader data).
13-16	7,8	Address Offset for Data Type #1 / Offset for Data Type #1	This field contains the internal memory address offset where the WorkHorse ADCP will store information for data type #1 (with this firmware, always the Fixed Leader). Adding “1” to this offset number gives the absolute Binary Byte number in the ensemble where Data Type #1 begins (the first byte of the ensemble is Binary Byte #1).
17-20	9,10	Address Offset for Data Type #2 / Offset for Data Type #2	This field contains the internal memory address offset where the WorkHorse ADCP will store information for data type #2 (with this firmware, always the Variable Leader). Adding “1” to this offset number gives the absolute Binary Byte number in the ensemble where Data Type #2 begins (the first byte of the ensemble is Binary Byte #1).
21-24 thru 2n+13 to 2n+16	11,12 thru 2n+5, 2n+6	Address Offsets for Data Types #3-n / Offset for Data Type #3 through #n	These fields contain internal memory address offset where the WorkHorse ADCP will store information for data type #3 through data type #n. Adding “1” to this offset number gives the absolute Binary Byte number in the ensemble where Data Types #3-n begin (first byte of ensemble is Binary Byte) #1).

5.2 Fixed Leader Data Format

	BIT POSITIONS								
BYTE	7	6	5	4	3	2	1	0	
1	FIXED LEADER ID								LSB 00h
2									MSB 00h
3	CPU F/W VER.								
4	CPU F/W REV.								
5	SYSTEM CONFIGURATION								LSB
6									MSB
7	REAL/SIM FLAG								
8	LAG LENGTH								
9	NUMBER OF BEAMS								
10	NUMBER OF CELLS {WN}								
11	PINGS PER ENSEMBLE {WP}								LSB
12									MSB
13	DEPTH CELL LENGTH {WS}								LSB
14									MSB
15	BLANK AFTER TRANSMIT {WF}								LSB
16									MSB
17	PROFILING MODE {WM}								
18	LOW CORR THRESH {WC}								
19	NO. CODE REPS								
20	%GD MINIMUM {WG}								
21	ERROR VELOCITY MAXIMUM {WE}								LSB
22									MSB
23	TPP MINUTES								
24	TPP SECONDS								
25	TPP HUNDREDTHS {TP}								
26	COORDINATE TRANSFORM {EX}								
27	HEADING ALIGNMENT {EA}								LSB
28									MSB

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29	HEADING BIAS {EB}	LSB
30		MSB
31	SENSOR SOURCE {EZ}	
32	SENSORS AVAILABLE	
33	BIN 1 DISTANCE	
34		
35	XMIT PULSE LENGTH BASED ON {WT}	LSB
36		MSB
37	(starting cell) WP REF LAYER AVERAGE {WL} (ending cell)	LSB
38		MSB
39	FALSE TARGET THRESH {WA}	
40	SPARE	
41	TRANSMIT LAG DISTANCE	LSB
42		MSB
43	CPU BOARD SERIAL NUMBER	LSB
↓		↓
50		MSB
51	SYSTEM BANDWIDTH {WB}	LSB
52		MSB
53	SYSTEM POWER {CQ}	
54	SPARE	
55	INSTRUMENT SERIAL NUMBER	
↓		
58		
59	BEAM ANGLE	

See Table 32, page 128 for a description of the fields

Figure 11. Fixed Leader Data Format

Fixed Leader data refers to the non-dynamic WorkHorse ADCP data that only changes when you change certain commands. Fixed Leader data also contain hardware information. The WorkHorse ADCP always sends Fixed Leader data as output data (LSBs first).

Table 32: Fixed Leader Data Format

Hex Digit	Binary Byte	Field	Description
1-4	1,2	FID / Fixed Leader ID	Stores the Fixed Leader identification word (00 00h).
5,6	3	fv / CPU F/W Ver.	Contains the version number of the CPU firmware.
7,8	4	fr / CPU F/W Rev.	Contains the revision number of the CPU firmware.
9-12	5,6	Sys Cfg / System Configuration	This field defines the WorkHorse ADCP hardware configuration. Convert this field (2 bytes, LSB first) to binary and interpret as follows. LSB BITS 7 6 5 4 3 2 1 0 - - - - - 0 0 0 75-kHz SYSTEM - - - - - 0 0 1 150-kHz SYSTEM - - - - - 0 1 0 300-kHz SYSTEM - - - - - 0 1 1 600-kHz SYSTEM - - - - - 1 0 0 1200-kHz SYSTEM - - - - - 1 0 1 2400-kHz SYSTEM - - - - 0 - - - CONCAVE BEAM PAT. - - - - 1 - - - CONVEX BEAM PAT. - - 0 0 - - - - SENSOR CONFIG #1 - - 0 1 - - - - SENSOR CONFIG #2 - - 1 0 - - - - SENSOR CONFIG #3 - 0 - - - - - - XDCR HD NOT ATT. - 1 - - - - - - XDCR HD ATTACHED 0 - - - - - - - DOWN FACING BEAM 1 - - - - - - - UP-FACING BEAM MSB BITS 7 6 5 4 3 2 1 0 - - - - - - 0 0 15E BEAM ANGLE - - - - - - 0 1 20E BEAM ANGLE - - - - - - 1 0 30E BEAM ANGLE - - - - - - 1 1 OTHER BEAM ANGLE 0 1 0 0 - - - - 4-BEAM JANUS CONFIG 0 1 0 1 - - - - 5-BM JANUS CFIG DEMOD) 1 1 1 1 - - - - 5-BM JANUS CFIG.(2 DEMD) Example: Hex 5249 (i.e., hex 49 followed by hex 52) identifies a 150-kHz system, convex beam pattern, down-facing, 30E beam angle, 5 beams (3 demods).
13,14	7	PD / Real/Sim Flag	This field is set by default as real data (0).

Continued next page

Table 32: Fixed Leader Data Format (continued)

Hex Digit	Binary Byte	Field	Description
15,16	8	Lag Length	Lag Length. The lag is the time period between sound pulses. This is varied, and therefore of interest in, at a minimum, for the WM5, WM8 and WM11 and BM7 commands.
17,18	9	#Bm / Number of Beams	Contains the number of beams used to calculate velocity data (not physical beams). The WorkHorse ADCP needs only three beams to calculate water-current velocities. The fourth beam provides an error velocity that determines data validity. If only three beams are available, the WorkHorse ADCP does not make this validity check. Table 37, page 144 (Percent-Good Data Format) has more information.
19,20	10	WN / Number of Cells	Contains the number of depth cells over which the WorkHorse ADCP collects data (WN-command). Scaling: LSD = 1 depth cell; Range = 1 to 128 depth cells
21-24	11,12	WP / Pings Per Ensemble	Contains the number of pings averaged together during a data ensemble (WP-command). If WP = 0, the WorkHorse ADCP does not collect the WD water-profile data. Note: The Work-Horse ADCP automatically extends the ensemble interval (TE) if the product of WP and time per ping (TP) is greater than TE (i.e., if WP x TP > TE). Scaling: LSD = 1 ping; Range = 0 to 16,384 pings
25-28	13,14	WS / Depth Cell Length	Contains the length of one depth cell (WS-command). Scaling: LSD = 1 centimeter; Range = 1 to 6400 cm (210 feet)
29-32	15,16	WF / Blank after Transmit	Contains the blanking distance used by the WorkHorse ADCP to allow the transmit circuits time to recover before the receive cycle begins (WF-command). Scaling: LSD = 1 centimeter; Range = 0 to 9999 cm (328 feet)
33,34	17	Signal Proc-essing Mode	Contains the Signal Processing Mode. This field will always be set to 1.
35,36	18	WC / Low Corr Thresh	Contains the minimum threshold of correlation that water-profile data can have to be considered good data (WC-command). Scaling: LSD = 1 count; Range = 0 to 255 counts
37,38	19	cr# / No. code reps	Contains the number of code repetitions in the transmit pulse. Scaling: LSD = 1 count; Range = 0 to 255 counts
39,40	20	WG / %Gd Minimum	Contains the minimum percentage of water-profiling pings in an ensemble that must be considered good to output velocity data. Scaling: LSD = 1 percent; Range = 1 to 100 percent
41-44	21,22	WE / Error Velocity Threshold	This field, initially set by the WE-command, contains the actual threshold value used to flag water-current data as good or bad. If the error velocity value exceeds this threshold, the Work-Horse ADCP flags all four beams of the affected bin as bad. Scaling: LSD = 1 mm/s; Range = 0 to 5000 mm/s
45,46	23	Minutes	These fields, set by the TP-command, contain the amount of time between ping groups in the ensemble. NOTE: The WorkHorse ADCP automatically extends the ensemble interval (set by TE) if (WP x TP > TE).
47,48	24	Seconds	
49,50	25	Hundredths	

Table 32: Fixed Leader Data Format (continued)

Hex Digit	Binary Byte	Field	Description
51,52	26	EX / Coord Transform	Contains the coordinate transformation processing parameters (EX-command). These firmware switches indicate how the WorkHorse ADCP collected data. xxx00xxx = NO TRANSFORMATION (BEAM COORDINATES) xxx01xxx = INSTRUMENT COORDINATES xxx10xxx = SHIP COORDINATES xxx11xxx = EARTH COORDINATES xxxxx1xx = TILTS (PITCH AND ROLL) USED IN SHIP OR EARTH TRANSFORMATION xxxxxx1x = 3-BEAM SOLUTION USED IF ONE BEAM IS BELOW THE CORRELATION THRESHOLD SET BY THE WC-COMMAND xxxxxxx1 = BIN MAPPING USED
53-56	27,28	EA / Heading Alignment	Contains a correction factor for physical heading misalignment (EA-command). Scaling: LSD = 0.01 degree; Range = -179.99 to 180.00 degrees
57-60	29,30	EB / Heading Bias	Contains a correction factor for electrical/magnetic heading bias (EB-command). Scaling: LSD = 0.01 degree; Range = -179.99 to 180.00 degrees
61,62	31	EZ / Sensor Source	Contains the selected source of environmental sensor data (EZ-command). These firmware switches indicate the following. FIELD DESCRIPTION x1xxxxxx = CALCULATES EC (SPEED OF SOUND) FROM ED, ES, AND ET xx1xxxxx = USES ED FROM DEPTH SENSOR xxx1xxxx = USES EH FROM TRANSDUCER HEADING SENSOR xxxx1xxx = USES EP FROM TRANSDUCER PITCH SENSOR xxxxx1xx = USES ER FROM TRANSDUCER ROLL SENSOR xxxxxx1x = USES ES (SALINITY) FROM CONDUCTIVITY SENSOR xxxxxxx1 = USES ET FROM TRANSDUCER TEMPERATURE SENSOR NOTE: If the field = 0, or if the sensor is not available, the WorkHorse ADCP uses the manual command setting. If the field = 1, the WorkHorse ADCP uses the reading from the internal sensor or an external synchro sensor (only applicable to heading, roll, and pitch). Although you can enter a “2” in the EZ-command string, the WorkHorse ADCP only displays a 0 (manual) or 1 (int/ext sensor).
63,64	32	Sensor Avail	This field reflects which sensors are available. The bit pattern is the same as listed for the EZ-command (above).
65-68	33,34	dis1 / Bin 1 distance	This field contains the distance to the middle of the first depth cell (bin). This distance is a function of depth cell length (WS), the profiling mode (WM), the blank after transmit distance (WF), and speed of sound. Scaling: LSD = 1 centimeter; Range = 0 to 65535 cm (2150 feet)

Table 32: Fixed Leader Data Format (continued)

Hex Digit	Binary Byte	Field	Description
69-72	35,36	WT Xmit pulse length	This field, set by the WT-command, contains the length of the transmit pulse. When the WorkHorse ADCP receives a <BREAK> signal, it sets the transmit pulse length as close as possible to the depth cell length (WS-command). This means the WorkHorse ADCP uses a WT command of zero. However, the WT field contains the actual length of the transmit pulse used. Scaling: LSD = 1 centimeter; Range = 0 to 65535 cm (2150 feet)
73,74 75,76	37,38	WL / WP Ref Lyr Avg (Starting cell, Ending cell)	Contains the starting depth cell (LSB, byte 37) and the ending depth cell (MSB, byte 38) used for water reference layer averaging (WL-command). Scaling: LSD = 1 depth cell; Range = 1 to 128 depth cells
77,78	39	WA / False Target Threshold	Contains the threshold value used to reject data received from a false target, usually fish (WA-command). Scaling: LSD = 1 count; Range = 0 to 255 counts (255 disables)
79,80	40	Spare	Contains the CX-command setting. Range = 0 to 5
81-84	41,42	LagD / Transmit lag distance	This field, determined mainly by the setting of the WM-command, contains the distance between pulse repetitions. Scaling: LSD = 1 centimeter; Range = 0 to 65535 centimeters
85-100	43-50	CPU Board Serial Number	Contains the serial number of the CPU board.
101-105	51-52	WB / System Bandwidth	Contains the WB-command setting. Range = 0 to 1
106-107	53	System Power	Contains the CQ-command setting for WorkHorse ADCP Monitor/Sentinel/Long Ranger ADCPs. Range 0 to 255.
108-109	54	Spare	Spare
110-119	55-58	Serial #	Instrument serial number
120 -121	59	Beam Angle	Beam angle

5.3 Variable Leader Data Format

	BIT POSITIONS								
BYTE	7	6	5	4	3	2	1	0	
1	VARIABLE LEADER ID								80h
2									00h
3	ENSEMBLE NUMBER								LSB
4									MSB
5	RTC YEAR {TS}								
6	RTC MONTH {TS}								
7	RTC DAY {TS}								
8	RTC HOUR {TS}								
9	RTC MINUTE {TS}								
10	RTC SECOND {TS}								
11	RTC HUNDREDTHS {TS}								
12	ENSEMBLE # MSB								
13	BIT RESULT								LSB
14									MSB
15	SPEED OF SOUND {EC}								LSB
16									MSB
17	DEPTH OF TRANSDUCER {ED}								LSB
18									MSB
19	HEADING {EH}								LSB
20									MSB
21	PITCH (TILT 1) {EP}								LSB
22									MSB
23	ROLL (TILT 2) {ER}								LSB
24									MSB
25	SALINITY {ES}								LSB
26									MSB
27	TEMPERATURE {ET}								LSB
28									MSB
29	MPT MINUTES								
30	MPT SECONDS								
31	MPT HUNDREDTHS								
32	HDG STD DEV								
33	PITCH STD DEV								
34	ROLL STD DEV								

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35	ADC CHANNEL 0	
36	ADC CHANNEL 1	
37	ADC CHANNEL 2	
38	ADC CHANNEL 3	
39	ADC CHANNEL 4	
40	ADC CHANNEL 5	
41	ADC CHANNEL 6	
42	ADC CHANNEL 7	
43	ERROR STATUS WORD (ESW) {CY?}	LSB
44		
45		
46		MSB
47	SPARE	
48		
49	PRESSURE	LSB
50		
51		
52		MSB
53	PRESSURE SENSOR VARIANCE	LSB
54		
55		
56		MSB
57	SPARE	
58	RTC CENTURY	
59	RTC YEAR	
60	RTC MONTH	
61	RTC DAY	
62	RTC HOUR	
63	RTC MINUTE	
64	RTC SECOND	
65	RTC HUNDREDTH	

See Table 33, page 134 for a description of the fields.

Figure 12. Variable Leader Data Format

Variable Leader data refers to the dynamic WorkHorse ADCP data (from clocks/sensors) that change with each ping. The WorkHorse ADCP always sends Variable Leader data as output data (LSBs first).

Table 33: Variable Leader Data Format

Hex Digit	Binary Byte	Field	Description
1-4	1,2	VID / Variable Leader ID	Stores the Variable Leader identification word (80 00h).

5-8	3,4	Ens / Ensemble Number	This field contains the sequential number of the ensemble to which the data in the output buffer apply.
			Scaling: LSD = 1 ensemble; Range = 1 to 65,535 ensembles
			NOTE: The first ensemble collected is #1. At "rollover," we have the following sequence:
			`1 = ENSEMBLE NUMBER 1`
			`  ↓`
			`65535 = ENSEMBLE NUMBER 65,535 | ENSEMBLE`
			`    0 = ENSEMBLE NUMBER 65,536 | #MSB FIELD`
			`    1 = ENSEMBLE NUMBER 65,537 | (BYTE 12)`
			`INCR.`

9,10	5	RTC Year	These fields contain the time from the WorkHorse ADCP's real-time clock (RTC) that the current data ensemble began. The TS-command (Set Real-Time Clock) initially sets the clock. The WorkHorse ADCP does account for leap years.
11,12	6	RTC Month	
13,14	7	RTC Day	
15,16	8	RTC Hour	
17,18	9	RTC Minute	
19,22	10	RTC Second	
21,22	11	RTC Hundredths	
23-24	12	Ensemble # MSB	This field increments each time the Ensemble Number field (bytes 3,4) "rolls over." This allows ensembles up to 16,777,215. See Ensemble Number field above.

25-28	13,14	BIT / BIT Result	This field contains the results of the WorkHorse ADCP's Built-in Test function. A zero code indicates a successful BIT result.
			`BYTE 13  BYTE 14` (BYTE 14 RESERVED FOR FUTURE USE)
			`1xxxxxxx xxxxxxxx = RESERVED`
			`x1xxxxxx xxxxxxxx = RESERVED`
			`xx1xxxxx xxxxxxxx = RESERVED`
			`xxx1xxxx xxxxxxxx = DEMOD 1 ERROR`
			`xxxx1xxx xxxxxxxx = DEMOD 0 ERROR`
			`xxxxx1xx xxxxxxxx = RESERVED`
			`xxxxxx1x xxxxxxxx = TIMING CARD ERROR`
			`xxxxxxx1 xxxxxxxx = RESERVED`

29-32	15,16	EC / Speed of Sound	Contains either manual or calculated speed of sound information (EC-command). Scaling: LSD = 1 meter per second; Range = 1400 to 1600 m/s

Continued next page

Table 33: Variable Leader Data Format (continued)

Hex Digit	Binary Byte	Field	Description
33-36	17,18	ED / Depth of Transducer	Contains the depth of the transducer below the water surface (ED-command). This value may be a manual setting or a reading from a depth sensor. Scaling: LSD = 1 decimeter; Range = 1 to 9999 decimeters
37-40	19,20	EH / Heading	Contains the WorkHorse ADCP heading angle (EH-command). This value may be a manual setting or a reading from a heading sensor. Scaling: LSD = 0.01 degree; Range = 000.00 to 359.99 degrees
41-44	21,22	EP / Pitch (Tilt 1)	Contains the WorkHorse ADCP pitch angle (EP-command). This value may be a manual setting or a reading from a tilt sensor. Positive values mean that Beam #3 is spatially higher than Beam #4. Scaling: LSD = 0.01 degree; Range = -20.00 to +20.00 degrees
45-48	23,24	ER / Roll (Tilt 2)	Contains the WorkHorse ADCP roll angle (ER-command). This value may be a manual setting or a reading from a tilt sensor. For up-facing WorkHorse ADCPs, positive values mean that Beam #2 is spatially higher than Beam #1. For down-facing WorkHorse ADCPs, positive values mean that Beam #1 is spatially higher than Beam #2. Scaling: LSD = 0.01 degree; Range = -20.00 to +20.00 degrees
49-52	25,26	ES / Salinity	Contains the salinity value of the water at the transducer head (ES-command). This value may be a manual setting or a reading from a conductivity sensor. Scaling: LSD = 1 part per thousand; Range = 0 to 40 ppt
53-56	27,28	ET / Temperature	Contains the temperature of the water at the transducer head (ET-command). This value may be a manual setting or a reading from a temperature sensor. Scaling: LSD = 0.01 degree; Range = -5.00 to +40.00 degrees
57,58	29	MPT minutes	This field contains the Minimum Pre-Ping Wait Time between ping groups in the ensemble.
59,60	30	MPT seconds	
61,62	31	MPT hundredths	
63,64	32	H/Hdg Std Dev	These fields contain the standard deviation (accuracy) of the heading and tilt angles from the gyrocompass/pendulums.
65,66	33	P/Pitch Std Dev	
67,68	34	R/Roll Std Dev	Scaling (Heading): LSD = 1°; Range = 0 to 180° Scaling (Tilts): LSD = 0.1°; Range = 0.0 to 20.0°

Table 33: Variable Leader Data Format (continued)

Hex Digit	Binary Byte	Field	Description
69-70	35	ADC Channel 0	These fields contain the outputs of the Analog-to-Digital Converter (ADC) located on the DSP board. The ADC sequentially samples one of the eight channels per ping group (the number of ping groups per ensemble is the maximum of the WP). These fields are zeroed at the beginning of the deployment and updated each ensemble at the rate of one channel per ping group. For example, if the ping group size is 5, then:
71-72	36	ADC Channel 1	
73-74	37	ADC Channel 2	
75-76	38	ADC Channel 3	
77-78	39	ADC Channel 4	
79-80	40	ADC Channel 5	
81-82	41	ADC Channel 6	
83-84	42	ADC Channel 7	

```
END OF ENSEMBLE No.      CHANNELS UPDATED
       Start             All channels = 0
         1               0, 1, 2, 3, 4
         2               5, 6, 7, 0, 1
         3               2, 3, 4, 5, 6
         4               7, 0, 8, 2, 3
         ↓                    ↓
```

Here is the description for each channel:

```
CHANNEL  DESCRIPTION
0        XMIT CURRENT
1        XMIT VOLTAGE
2        AMBIENT TEMP
3        PRESSURE (+)
4        PRESSURE (-)
5        ATTITUDE TEMP
6        ATTITUDE
7        CONTAMINATION SENSOR
```

Note that the ADC values may be “noisy” from sample-to-sample, but are useful for detecting long-term trends.

85-86	43	Error Status Word	Contains the long word containing the bit flags for the CY? Command. The ESW is cleared (set to zero) between each ensemble. Note that each number above represents one bit set – they may occur in combinations. For example, if the long word value is 0000C000 (hexadecimal), then it indicates that <u>both</u> a cold wake-up (0004000) and an unknown wake-up (00008000) occurred.

```
Low 16 BITS
LSB
BITS 07 06 05 04 03 02 01 00
     x  x  x  x  x  x  x  1  Bus Error exception
     x  x  x  x  x  x  1  x  Address Error exception
     x  x  x  x  x  1  x  x  Illegal Instruction exception
     x  x  x  x  1  x  x  x  Zero Divide exception
     x  x  x  1  x  x  x  x  Emulator exception
     x  x  1  x  x  x  x  x  Unassigned exception
     x  1  x  x  x  x  x  x  Watchdog restart occurred
     1  x  x  x  x  x  x  x  Battery Saver power
```

87-88	44	

```
Low 16 BITS
MSB
BITS 15 14 13 12 11 10 09 08
     x  x  x  x  x  x  x  1  Pinging
     x  x  x  x  x  x  1  x  Not Used
     x  x  x  x  x  1  x  x  Not Used
     x  x  x  x  1  x  x  x  Not Used
     x  x  x  1  x  x  x  x  Not Used
     x  x  1  x  x  x  x  x  Not Used
     x  1  x  x  x  x  x  x  Cold Wakeup occurred
     1  x  x  x  x  x  x  x  Unknown Wakeup occurred
```

89-90	45	

```
High 16 BITS
LSB
BITS 24 23 22 21 20 19 18 17
     x  x  x  x  x  x  x  1  Clock Read error occurred
     x  x  x  x  x  x  1  x  Unexpected alarm
     x  x  x  x  x  1  x  x  Clock jump forward
     x  x  x  x  1  x  x  x  Clock jump backward
     x  x  x  1  x  x  x  x  Not Used
     x  x  1  x  x  x  x  x  Not Used
     x  1  x  x  x  x  x  x  Not Used
     1  x  x  x  x  x  x  x  Not Used
```

Table 33: Variable Leader Data Format (continued)

Hex Digit	Binary Byte	Field	Description
91-92	46		High 16 BITS MSB BITS 32 31 30 29 28 27 26 25 x x x x x x x 1 Not Used x x x x x x 1 x Not Used x x x x x 1 x x Not Used x x x x 1 x x x Power Fail (Unrecorded) x x x 1 x x x x Spurious level 4 intr (DSP) x x 1 x x x x x Spurious level 5 intr (UART) x 1 x x x x x x Spurious level 6 intr (CLOCK) 1 x x x x x x x Level 7 interrupt occurred
93-96	47-48	Reserved	Reserved for TRDI use.
97-104	49-52	Pressure	Contains the pressure of the water at the transducer head relative to one atmosphere (sea level). Output is in deca-pascals (see "How Does the WorkHorse ADCP Sample Depth and Pressure?," page 138). Scaling: LSD=1 deca-pascal; Range=0 to 4,294,967,295 deca-pascals
105-112	53-56	Pressure variance	Contains the variance (deviation about the mean) of the pressure sensor data. Output is in deca-pascals. Scaling: LSD=1 deca-pascal; Range=0 to 4,294,967,295 deca-pascals
113-114	57	Spare	Spare
115-116	58	RTC Century	These fields contain the time from the WorkHorse ADCP's Y2K compliant real-time clock (RTC) that the current data ensemble began. The TT-command (Set Real-Time Clock) initially sets the clock. The WorkHorse ADCP does account for leap years.
117-118	59	RTC Year	
119-120	60	RTC Month	
121-122	61	RTC Day	
123-124	62	RTC Hour	
125-126	63	RTC Minute	
127-128	64	RTC Seconds	
129-130	65	RTC Hundredths	

How Does the WorkHorse ADCP Sample Depth and Pressure?

a. For each ping, the ADC samples the pressure sensor five times and averages the data. This is an attempt to reduce the Standard Deviation.

b. Using the Pressure coefficients, the pressure data from the ADC is converted to kPa.

c. That data is converted to dm and corrected for salinity with the following equation:

   Depth (dm) = Pressure(kPa) * (1.02-0.00069*ES), where ES is the Salinity setting.

   This is the depth value recorded in the PD0 variable leader when the WH is fitted with a pressure sensor and that the EZ command is set to EZx1xxxxx.

d. The pressure data is converted from kPa to deca-Pascals by multiplying it by 100. This value in deca Pascals is recorded in the PD0 variable leader data.

Converting kpa to Depth

The formula for converting kpa to depth (using *WinADCP*) is as follows:

(kpa(1.02-0.00069*Salinity)*(1000/Water Density))/10

5.4 Velocity Data Format

	BIT POSITIONS								
BYTE	7/S	6	5	4	3	2	1	0	
1	VELOCITY ID								LSB 00h
2									MSB 01h
3	DEPTH CELL #1, VELOCITY 1								LSB
4									MSB
5	DEPTH CELL #1, VELOCITY 2								LSB
6									MSB
7	DEPTH CELL #1, VELOCITY 3								LSB
8									MSB
9	DEPTH CELL #1, VELOCITY 4								LSB
10									MSB
11	DEPTH CELL #2, VELOCITY 1								LSB
12									MSB
13	DEPTH CELL #2, VELOCITY 2								LSB
14									MSB
15	DEPTH CELL #2, VELOCITY 3								LSB
16									MSB
17	DEPTH CELL #2, VELOCITY 4								LSB
18									MSB
↓	(SEQUENCE CONTINUES FOR UP TO 128 CELLS)								↓
1019	DEPTH CELL #128, VELOCITY 1								LSB
1020									MSB
1021	DEPTH CELL #128, VELOCITY 2								LSB
1022									MSB
1023	DEPTH CELL #128, VELOCITY 3								LSB
1024									MSB
1025	DEPTH CELL #128, VELOCITY 4								LSB
1026									MSB

See Table 34, page 140 for description of fields

Figure 13. Velocity Data Format

NOTE. The number of depth cells is set by the WN-command.

The WorkHorse ADCP packs velocity data for each depth cell of each beam into a two-byte, two's-complement integer [-32768, 32767] with the LSB sent first. The WorkHorse ADCP scales velocity data in millimeters per second (mm/s). A value of –32768 (8000h) indicates bad velocity values.

All velocities are relative based on a stationary instrument. To obtain absolute velocities, algebraically remove the velocity of the instrument. For example,

```
RELATIVE WATER CURRENT VELOCITY:    EAST 650 mm/s
INSTRUMENT VELOCITY            : (-) EAST 600 mm/s
ABSOLUTE WATER VELOCITY        :     EAST  50 mm/s
```

The setting of the EX-command (Coordinate Transformation) determines how the WorkHorse ADCP references the velocity data as shown below.

EX-CMD	COORD SYS	VEL 1	VEL 2	VEL 3	VEL 4
EX00xxx	BEAM	TO BEAM 1	TO BEAM 2	TO BEAM 3	TO BEAM 4
EX01xxx	INST	Bm1-Bm2	Bm4-Bm3	TO XDUCER	ERR VEL
EX10xxx	SHIP	PRT-STBD	AFT-FWD	TO SURFACE	ERR VEL
EX11xxx	EARTH	TO EAST	TO NORTH	TO SURFACE	ERR VEL

POSITIVE VALUES INDICATE WATER MOVEMENT TOWARD THE ADCP

For Horizontal ADCP systems, use the following table.

EX-CMD	COORD SYS	VEL 1	VEL 2	VEL 3	VEL 4
EX00xxx	BEAM	TO BEAM 1	TO BEAM 2	TO BEAM 3	0
EX01xxx	INST	X AXIS	Y AXIS	0	ERROR VEL
EX10xxx	SHIP	X AXIS	Y AXIS	VERTICAL	ERROR VEL (tilt applied)
EX11xxx	EARTH	EAST	NORTH	VERTICAL	ERROR VEL (heading applied)

POSITIVE VALUES INDICATE WATER MOVEMENT TOWARD THE ADCP

Table 34: Velocity Data Format

Hex Digit	Binary Byte	Field	Description
1-4	1,2	Velocity ID	Stores the velocity data identification word (00 01h).
5-8	3,4	Depth Cell 1, Velocity 1	Stores velocity data for depth cell #1, velocity 1. See above.
9-12	5,6	Depth Cell 1, Velocity 2	Stores velocity data for depth cell #1, velocity 2. See above.
13-16	7,8	Depth Cell 1, Velocity 3	Stores velocity data for depth cell #1, velocity 3. See above.
17-20	9,10	Depth Cell 1, Velocity 4	Stores velocity data for depth cell #1, velocity 4. See above.
21-2052	11-1026	Cells 2 – 128 (if used)	These fields store the velocity data for depth cells 2 through 128 (depending on the setting of the WN-command). These fields follow the same format as listed above for depth cell 1.

5.5 Correlation Magnitude, Echo Intensity, and Percent-Good Data Format

	BIT POSITIONS								
BYTE	7/S	6	5	4	3	2	1	0	
1	ID CODE								LSB
2									MSB
3	DEPTH CELL #1, FIELD #1								
4	DEPTH CELL #1, FIELD #2								
5	DEPTH CELL #1, FIELD #3								
6	DEPTH CELL #1, FIELD #4								
7	DEPTH CELL #2, FIELD #1								
8	DEPTH CELL #2, FIELD #2								
9	DEPTH CELL #2, FIELD #3								
10	DEPTH CELL #2, FIELD #4								
↓	(SEQUENCE CONTINUES FOR UP TO 128 BINS)								↓
511	DEPTH CELL #128, FIELD #1								
512	DEPTH CELL #128, FIELD #2								
513	DEPTH CELL #128, FIELD #3								
514	DEPTH CELL #128, FIELD #4								

See Table 35, page 142 through Table 37, page 144 for a description of the fields.

Figure 14. Correlation Magnitude, Echo Intensity, and Percent-Good Data Format

NOTE. The number of depth cells is set by the WN-command.

Correlation magnitude data give the magnitude of the normalized echo autocorrelation at the lag used for estimating the Doppler phase change. The WorkHorse ADCP represents this magnitude by a linear scale between 0 and 255, where 255 is perfect correlation (i.e., a solid target). A value of zero indicates bad correlation values.

Table 35: Correlation Magnitude Data Format

Hex Digit	Binary Byte	Field	Description
1-4	1,2	ID Code	Stores the correlation magnitude data identification word (00 02h).
5,6	3	Depth Cell 1, Field 1	Stores correlation magnitude data for depth cell #1, beam #1. See above.
7,8	4	Depth Cell 1, Field 2	Stores correlation magnitude data for depth cell #1, beam #2. See above.
9,10	5	Depth Cell 1, Field 3	Stores correlation magnitude data for depth cell #1, beam #3. See above.
11,12	6	Depth Cell 1, Field 4	Stores correlation magnitude data for depth cell #1, beam #4. See above.
13 – 1028	7 – 514	Cells 2 – 128 (if used)	These fields store correlation magnitude data for depth cells 2 through 128 (depending on the WN-command) for all four beams. These fields follow the same format as listed above for depth cell 1.

The echo intensity scale factor is about 0.45 dB per WorkHorse ADCP count. The WorkHorse ADCP does not directly check for the validity of echo intensity data.

Table 36: Echo Intensity Data Format

Hex Digit	Binary Byte	Field	Description
1 – 4	1,2	ID Code	Stores the echo intensity data identification word (00 03h).
5,6	3	Depth Cell 1, Field 1	Stores echo intensity data for depth cell #1, beam #1. See above.
7,8	4	Depth Cell 1, Field 2	Stores echo intensity data for depth cell #1, beam #2. See above.
9,10	5	Depth Cell 1, Field 3	Stores echo intensity data for depth cell #1, beam #3. See above.
11,12	6	Depth Cell 1, Field 4	Stores echo intensity data for depth cell #1, beam #4. See above.
13 – 1028	7 – 514	Cells 2 – 128 (if used)	These fields store echo intensity data for depth cells 2 through 128 (depending on the WN-command) for all four beams. These fields follow the same format as listed above for depth cell 1.

The percent-good data field is a data-quality indicator that reports the percentage (0 to 100) of good data collected for each depth cell of the velocity profile. The setting of the EX-command (Coordinate Transformation) determines how the WorkHorse ADCP references percent-good data as shown below.

EX-Command	Coordinate System	Velocity 1	Velocity 2	Velocity 3	Velocity 4
		Percentage Of Good Pings For:			
		Beam 1	BEAM 2	BEAM 3	BEAM 4
xxx00xxx	Beam	Percentage Of:			
xxx01xxx	Inst	3-Beam Transformations (note 1)	Transformations Rejected (note 2)	More Than One Beam Bad In Bin	4-Beam Transformations
xxx10xxx	Ship				
xxx11xxx	Earth				

1. Shows the percentage of successful velocity calculations (50%) using 3-beam solutions.
2. Shows percent of error velocity (5%) that was higher than the WE-command setting.

At the start of the velocity profile, the backscatter echo strength is typically high on all four beams. Under this condition, the WorkHorse ADCP uses all four beams to calculate the orthogonal and error velocities. As the echo returns from far away depth cells, echo intensity decreases. At some point, the echo will be weak enough on any given beam to cause the WorkHorse ADCP to reject some of its depth cell data. This causes the WorkHorse ADCP to calculate velocities with three beams instead of four beams. When the WorkHorse ADCP does 3-beam solutions, it stops calculating the error velocity because it needs four beams to do this. At some further depth cell, the WorkHorse ADCP rejects all cell data because of the weak echo. As an example, let us assume depth cell 60 has returned the following percent-good data.

```
FIELD #1 = 50, FIELD #2 = 5, FIELD #3 = 0, FIELD #4 = 45
```

If the EX-command was set to collect velocities in BEAM coordinates, the example values show the percentage of pings having good solutions in cell 60 for each beam based on the Low Correlation Threshold (WC-command). Here, beam 1=50%, beam 2=5%, beam 3=0%, and beam 4=45%. These are not typical nor desired percentages. Typically, you would want all four beams to be about equal and greater than 25%.

On the other hand, if velocities were collected in INSTRUMENT, SHIP, or EARTH coordinates, the example values show:

FIELD 1 – Percentage of good 3-beam solutions – Shows percentage of successful velocity calculations (50%) using 3-beam solutions.

FIELD 2 – Percentage of transformations rejected – Shows percent of error velocity (5%) that was higher than the WE-command setting. WE has a default of 5000 mm/s. This large WE setting effectively prevents the Workhorse from rejecting data based on error velocity.

FIELD 3 – Percentage of more than one beam bad in bin – 0% of the velocity data were rejected because not enough beams had good data.

FIELD 4 – Percentage of good 4-beam solutions – 45% of the velocity data collected during the ensemble for depth cell 60 were calculated using four beams.

Table 37: Percent-Good Data Format

Hex Digit	Binary Byte	Field	Description
1-4	1,2	ID Code	Stores the percent-good data identification word (00 04h).
5,6	3	Depth cell 1, Field 1	Stores percent-good data for depth cell #1, field 1. See above.
7,8	4	Depth cell 1, Field 2	Stores percent-good data for depth cell #1, field 2. See above.
9,10	5	Depth cell 1, Field 3	Stores percent-good data for depth cell #1, field 3. See above.
11,12	6	Depth cell 1, Field 4	Stores percent-good data for depth cell #1, field 4. See above.
13-1028	7-514	Depth cell 2 – 128 (if used)	These fields store percent-good data for depth cells 2 through 128 (depending on the WN-command), following the same format as listed above for depth cell 1.

5.6 Bottom-Track Data Format

BYTE	BIT POSITIONS 7/S	6	5	4	3	2	1	0	
1	BOTTOM-TRACK ID								LSB 00h
2									MSB 06h
3	BT PINGS PER ENSEMBLE {BP}								LSB
4									MSB
5	BT DELAY BEFORE RE-ACQUIRE {BD}								LSB
6									MSB
7	BT CORR MAG MIN {BC}								
8	BT EVAL AMP MIN {BA}								
9	BT PERCENT GOOD MIN {BG}								
10	BT MODE {BM}								
11	BT ERR VEL MAX {BE}								LSB
12									MSB
13	RESERVED								
14									
15									
16									
17	BEAM#1 BT RANGE								LSB
18									MSB
19	BEAM#2 BT RANGE								LSB
20									MSB
21	BEAM#3 BT RANGE								LSB
22									MSB
23	BEAM#4 BT RANGE								LSB
24									MSB
25	BEAM#1 BT VEL								LSB
26									MSB
27	BEAM#2 BT VEL								LSB
28									MSB
29	BEAM#3 BT VEL								LSB
30									MSB
31	BEAM#4 BT VEL								LSB
32									MSB

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33	BEAM#1 BT CORR.	
34	BEAM#2 BT CORR.	
35	BEAM#3 BT CORR.	
36	BEAM#4 BT CORR.	
37	BEAM#1 EVAL AMP	
38	BEAM#2 EVAL AMP	
39	BEAM#3 EVAL AMP	
40	BEAM#4 EVAL AMP	
41	BEAM#1 BT %GOOD	
42	BEAM#2 BT %GOOD	
43	BEAM#3 BT %GOOD	
44	BEAM#4 BT %GOOD	
45	REF LAYER MIN {BL}	LSB
46		MSB
47	REF LAYER NEAR {BL}	LSB
48		MSB
49	REF LAYER FAR {BL}	LSB
50		MSB
51	BEAM#1 REF LAYER VEL	LSB
52		MSB
53	BEAM #2 REF LAYER VEL	LSB
54		MSB
55	BEAM #3 REF LAYER VEL	LSB
56		MSB
57	BEAM #4 REF LAYER VEL	LSB
58		MSB
59	BM#1 REF CORR	
60	BM#2 REF CORR	
61	BM#3 REF CORR	
62	BM#4 REF CORR	
63	BM#1 REF INT	
64	BM#2 REF INT	
65	BM#3 REF INT	
66	BM#4 REF INT	

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67	BM#1 REF %GOOD	
68	BM#2 REF %GOOD	
69	BM#3 REF %GOOD	
70	BM#4 REF %GOOD	
71	BT MAX. DEPTH {BX}	LSB
72		MSB
73	BM#1 RSSI AMP	
74	BM#2 RSSI AMP	
75	BM#3 RSSI AMP	
76	BM#4 RSSI AMP	
77	GAIN	
78	(*SEE BYTE 17)	MSB
79	(*SEE BYTE 19)	MSB
80	(*SEE BYTE 21)	MSB
81	(*SEE BYTE 23)	MSB
82	RESERVED	
83		
84		
85		

Figure 15. Bottom-Track Data Format

NOTE. This data is output only if the BP-command is > 0 and PD0 is selected. See Table 38, page 148 for a description of the fields.

NOTE. The PD0 output data format assumes that the **instrument** is stationary and the **bottom** is moving. DVL (Speed Log) output data formats (see "Special Output Data Formats," page 151) assume that the bottom is stationary and that the ADCP or vessel is moving.

NOTE. Bottom Track is a feature upgrade for WorkHorse ADCP Monitor and Sentinel ADCPs (see "Feature Upgrades," page 5).

NOTE. Bottom Track is not available for Long Ranger ADCPs.

This data is output only if the BP-command is greater than zero and PD0 is selected. The LSB is always sent first.

Table 38: Bottom-Track Data Format

Hex Digit	Binary Byte	Field	Description
1-4	1,2	ID Code	Stores the bottom-track data identification word (00 06h).
5-8	3,4	BP/BT Pings per ensemble	Stores the number of bottom-track pings to average together in each ensemble (BP-command). If BP = 0, the ADCP does not collect bottom-track data. The ADCP automatically extends the ensemble interval (TE) if BP x TP > TE.
			Scaling: LSD = 1 ping; Range = 0 to 999 pings
9-12	5,6	BD/BT delay before reacquire	Stores the number of ADCP ensembles to wait after losing the bottom before trying to reacquire it (BD-command).
			Scaling: LSD = 1 ensemble; Range = 0 to 999 ensembles
13,14	7	BC/BT Corr Mag Min	Stores the minimum correlation magnitude value (BC-command).
			Scaling: LSD = 1 count; Range = 0 to 255 counts
15,16	8	BA/BT Eval Amp Min	Stores the minimum evaluation amplitude value (BA-command).
			Scaling: LSD = 1 count; Range = 1 to 255 counts
17,18	9	BG/BT %Gd Minimum	Stores the minimum percentage of bottom-track pings in an ensemble that must be good to output velocity data (BG-command).
19,20	10	BM/BT Mode	Stores the bottom-tracking mode (BM-command).
21-24	11,12	BE/BT Err Vel Max	Stores the error velocity maximum value (BE-command).
			Scaling: LSD = 1 mm/s; Range = 0 to 5000 mm/s (0 = did not screen data)
25-32	13–16	Reserved	Reserved
33-48	17-24	BT Range/Beam #1-4 BT Range	Contains the two lower bytes of the vertical range from the ADCP to the sea bottom (or surface) as determined by each beam. This vertical range does not consider the effects of pitch and roll. When bottom detections are bad, BT Range = 0. See bytes 78 through 81 for MSB description and scaling.
			Scaling: LSD = 1 cm; Range = 0 to 65535 cm
49-64	25-32	BT Velocity/Beam #1-4 BT Vel	The meaning of the velocity depends on the EX (coordinate system) command setting. The four velocities are as follows:
			a) Beam Coordinates: Beam 1, Beam 2, Beam 3, Beam 4
			b) Instrument Coordinates: 1->2, 4->3, toward face, error
			c) Ship Coordinates: Starboard, Fwd, Upward, Error
			d) Earth Coordinates: East, North, Upward, Error
65-72	33-36	BTCM/Beam #1-4 BT Corr.	Contains the correlation magnitude in relation to the sea bottom (or surface) as determined by each beam. Bottom-track correlation magnitudes have the same format and scale factor as water-profiling magnitudes (Table 5).

Continued Next Page

Table 38: Bottom-Track Data Format (continued)

Hex Digit	Binary Byte	Field	Description
73-80	37-40	BTEA/Beam #1-4	Contains the evaluation amplitude of the matching filter used in determining the strength of the bottom echo.
		BT Eval Amp	Scaling: LSD = 1 count; Range = 0 to 255 counts
81-88	41-44	BTPG/Beam #1-4 BT %Good	Contains bottom-track percent-good data for each beam, which indicate the reliability of bottom-track data. It is the percentage of bottom-track pings that have passed the ADCP's bottom-track validity algorithm during an ensemble.
			Scaling: LSD = 1 percent; Range = 0 to 100 percent
89-92 93-96 97 – 100	45,46 47,48 49,50	Ref Layer (Min, Near, Far)	Stores the minimum layer size, the near boundary, and the far boundary of the BT water-reference layer (BL-command).
			Scaling (minimum layer size): LSD = 1 dm; Range = 0-999 dm
			Scaling (near/far boundaries): LSD = 1 dm; Range = 0-9999 dm
101-116	51-58	Ref Vel/Beam #1-4 Ref Layer Vel	Contains velocity data for the water reference layer for each beam. Reference layer velocities have the same format and scale factor as water-profiling velocities (Table 34, page 140). The BL-command explains the water reference layer.
117-124	59-62	RLCM/Bm #1-4 Ref Corr	Contains correlation magnitude data for the water reference layer for each beam. Reference layer correlation magnitudes have the same format and scale factor as water-profiling magnitudes (Table 5).
125-132	63-66	RLEI/Bm #1-4 Ref Int	Contains echo intensity data for the reference layer for each beam. Reference layer intensities have the same format and scale factor as water-profiling intensities.
133-140	67-70	RLPG/Bm #1-4 Ref %Good	Contains percent-good data for the water reference layer for each beam. They indicate the reliability of reference layer data. It is the percentage of bottom-track pings that have passed a reference layer validity algorithm during an ensemble.
			Scaling: LSD = 1 percent; Range = 0 to 100 percent
141-144	71,72	BX/BT Max. Depth	Stores the maximum tracking depth value (BX-command).
			Scaling: LSD = 1 decimeter; Range = 80 to 9999 decimeters
145-152	73-76	RSSI/Bm #1-4 RSSI Amp	Contains the Receiver Signal Strength Indicator (RSSI) value in the center of the bottom echo as determined by each beam.
			Scaling: LSD ≈ 0.45 dB per count; Range = 0 to 255 counts
153, 154	77	GAIN	Contains the Gain level for shallow water. See WJ-command.
155-162	78-81	BT Range MSB/Bm #1-4	Contains the most significant byte of the vertical range from the ADCP to the sea bottom (or surface) as determined by each beam. This vertical range does not consider the effects of pitch and roll. When bottom detections are bad, BT Range=0. See bytes 17 through 24 for LSB description and scaling.
			Scaling: LSD = 65,536 cm, Range = 65,536 to 16,777,215 cm
163-170	82-85	Reserved	Reserved

5.7 Reserved BIT Data Format

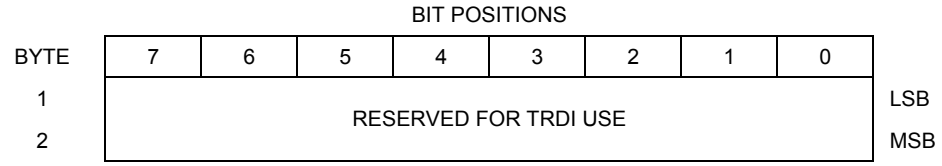

Figure 16. Reserved BIT Data Format

NOTE. The data is always output in this format. See Table 39 for a description of the fields.

Table 39: Reserved for TRDI Format

Hex Digit	Binary Byte	Field	Description
1-4	1,2	Reserved for TRDI's use	This field is for TRDI (internal use only).

5.8 Checksum Data Format

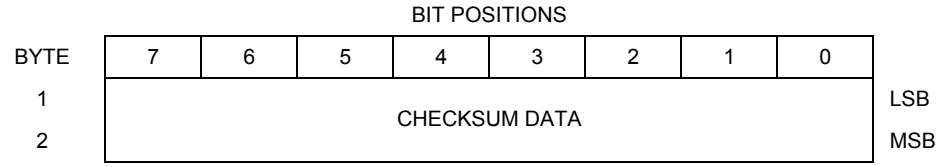

Figure 17. Checksum Data Format

NOTE. The data is always output in this format. See Table 40 for a description of the fields.

Table 40: Checksum Data Format

Hex Digit	Binary Byte	Field	Description
1-4	1,2	Checksum Data	This field contains a modulo 65535 checksum. The Work-Horse ADCP computes the checksum by summing all the bytes in the output buffer excluding the checksum.

6 Special Output Data Formats

The PD3, PD4, PD5, PD6, PD9, and PD10, commands select the desired DVL (speed log) output data format. PD8 and PD9 are special ASCII output data formats. PD12 is a reduced data output format. PD14 is a condensed 2D output format for H-ADCPs only. The PD15 Output Data Format is designed for NDBC satellite data links. PD16 and PD18 are for use with Sea-Bird acoustic modems.

The DVL binary output data buffers can contain header, configuration, bottom-velocity, water-mass reference-layer, range to bottom, status, built-in test, sensor, and distance made good data (plus a checksum). The ADCP collects all data in the output buffer during an ensemble.

Figure 18, page 153 through Figure 20, page 162 shows the format of these buffers and the sequence in which the ADCP sends the data. Table 41, page 154 through Table 46, page 173 list the format, bytes, fields, scaling factors, and a detailed description of every item in the DVL binary output buffers.

NOTE. The DVL output data formats are available with or without bottom-track. However, if bottom-track is not available, they will contain no data.

NOTE. The DVL output data formats assume that the bottom is stationary and that the ADCP or vessel is moving. The PD0 Bottom Track output data format (see "Bottom-Track Data Format," page 145) assumes that the instrument is stationary and the bottom is moving.

6.1 DVL Data Format (PD3)

	BIT POSITION								
Byte	7	6	5	4	3	2	1	0	
1	DVL DATA ID 7Eh								
2	DATA STRUCTURE*								
3	STARBOARD/EAST VELOCITY (With Respect To BTM)								LSB
4									MSB
5	FORWARD/NORTH VELOCITY (With Respect To BTM)								LSB
6									MSB
7	UPWARD VELOCITY (With Respect To BTM)								LSB
8									MSB
9	STARBOARD/EAST VELOCITY (With Respect To WATER REF)								LSB
10									MSB
11	FORWARD/NORTH VELOCITY (With Respect To WATER REF)								LSB
12									MSB
13	UPWARD VELOCITY (With Respect To WATER REF)								LSB
14									MSB
15	BM1 RNG TO BTM								LSB
16									MSB
17	BM2 RNG TO BTM								LSB
18									MSB
19	BM3 RNG TO BTM								LSB
20									MSB
21	BM4 RNG TO BTM								LSB
22									MSB
23	RANGE TO BTM (AVERAGE)								LSB
24									MSB
25	SPARE								
↓									↓
↓									↓
40									

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41	SENSOR/OTHER DATA	
42	PING TIME: HOUR	
43	MINUTE	
44	SECOND	
45	HUNDREDTH	
46	HEADING	LSB
47		MSB
48	PITCH	LSB
49		MSB
50	ROLL	LSB
51		MSB
52	TEMPERATURE	LSB
53		MSB
54	BIT RESULTS	LSB
55		MSB
56	CHECKSUM	LSB
57		MSB

Figure 18. DVL Data Format (PD3)

6.2 DVL Output Data Format (PD3) Details

The ADCP sends this data format only when the PD3 command is used. In multiple byte parameters, the least significant byte always comes before the more significant bytes.

Table 41: DVL Output Data Format (PD3) Details

Hex Digit	Binary Byte	Field	Description
1,2	1	DVL Data ID	Stores the DVL (speed log) identification word (7Eh)
3,4	2	Reserved	Reserved
5-8	3,4	X-Vel Btm	† Bit #0: Always output. If the data bit is set to 0, then Ship coordinates are used. If the data bit is set to 1, then Earth coordinates are used. These fields contain the velocity of the vessel in relation to the bottom in mm/s. Positive values indicate vessel motion to (X) Starboard/East, (Y) Forward/North, (Z) Upward.
9-12	5,6	Y-Vel Btm	
13-16	7,8	Z-Vel Btm	† Bit #1: Vertical velocities.
17-20	9,10	X-Vel Water	† Bit #2: These fields contain the velocity of the vessel in relation to the water reference layer in mm/s. Positive values indicate vessel motion to (X) Starboard/East, (Y) Forward/North, (Z) Upward.
21-24	11,12	Y-Vel Water	
25-28	13,14	Z-Vel Water	† Bit #1 and Bit #2
29-32	15,16	Bm1	† Bit #3: These fields contain the vertical range from the ADCP to the bottom as determined by each beam. This vertical range does not compensate for the effects of pitch and roll. When a bottom detection is bad, the field is set to zero.
33-36	17,18	Bm2 Rng to	
37-40	19,20	Bm3 Bottom	
41-44	21,22	Bm4	Scaling: LSD = 1 centimeter; Range = 0 to 65535 cm
45-48	23,24	Avg Rng to Btm	† Bit #4: These fields contain the average vertical range from the ADCP to the bottom as determined by each beam.

Continued next page

Table 41: DVL Output Data Format (PD3) Details (continued)

Hex Digit	Binary Byte	Field	Description
49-80	25-40	Spare	Spare
81,82	41	Sensor/Other Data	† Output if Bit #7 of "Data to Follow" byte is set. These fields contain the Sensor/Other data. Bit # 0 = Time 1 = Heading 2 = Pitch 3 = Roll 4 = Temperature 5 = Active Built-In-Test
83-90	42,43	Time: HH,MM	‡ Sensor/Other Data Bit #0: These fields contains the time of the ping in Hours, Minutes
			Seconds, Hundredths of seconds respectively.
	44,45	Time: SS,HH	
91-94	46,47	Heading	‡ Sensor/Other Data Bit #1: this field contains the Heading in hundredths of degrees.
95-98	48,49	Pitch	‡ Sensor/Other Data Bit #2: this field contains the Pitch in hundredths of degrees.
99-102	50,51	Roll	‡ Sensor/Other Data Bit #3: this field contains the Roll in hundredths of degrees.
103-106	52,53	Temp	‡ Sensor/Other Data Bit #4: this field contains the Temperature in hundredths of degrees.
107-110	54,55	BIT results	‡ Sensor/Other Data Bit #5: this field contains the Built-In-Test results. Each bit specifies the result of built-in-test during an ensemble. If the bit is set, the test failed. BYTE 54 BYTE 55 (BYTE 55 RESERVED FOR FUTURE USE) 1xxxxxxx xxxxxxxx = RESERVED x1xxxxxx xxxxxxxx = RESERVED xx1xxxxx xxxxxxxx = RESERVED xxx1xxxx xxxxxxxx = DEMOD 1 ERROR xxxx1xxx xxxxxxxx = DEMOD 0 ERROR xxxxx1xx xxxxxxxx = RESERVED xxxxxx1x xxxxxxxx = DSP ERROR xxxxxxx1 xxxxxxxx = RESERVED
111-114	56,57	Checksum	This is the 16-bit checksum of all the preceding binary bytes.

NOTES.

† This block of data is only output if the bit is set in the Data to Follow byte.

‡ This block of data is only output if the bit is set in the Sensor/Other Data byte.

6.3 DVL Data Format (PD4/PD5)

	BIT POSITION								
Byte	7	6	5	4	3	2	1	0	
1	DVL DATA ID 7Dh								
2	DATA STRUCTURE*								
3	NO. OF BYTES								LSB
4									MSB
5	SYSTEM CONFIG								
6	X-VEL BTM								LSB
7									MSB
8	Y-VEL BTM								LSB
9									MSB
10	Z-VEL BTM								LSB
11									MSB
12	E-VEL BTM								LSB
13									MSB
14	BM1 RNG TO BTM								LSB
15									MSB
16	BM2 RNG TO BTM								LSB
17									MSB
18	BM3 RNG TO BTM								LSB
19									MSB
20	BM4 RNG TO BTM								LSB
21									MSB
22	BOTTOM STATUS								
23	X-VEL REF LAYER								LSB
24									MSB
25	Y-VEL REF LAYER								
26									
27	Z-VEL REF LAYER								
28									

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29 30	E-VEL REF LAYER
31 32	REF LAYER START
33 34	REF LAYER END
35	REF LAYER STATUS
36	TOFP-HOUR
37	TOFP-MINUTE
38	TOFP-SECOND
39	TOFP-HUNDREDTHS
40 41	BIT RESULTS
42 43	SPEED OF SOUND
44 45	TEMPERATURE
46 47	CHECKSUM

Figure 19. DVL Data Format (PD4/PD5)

NOTES.

*If 0, then PD4 (Bytes 1-47)

*If 1, then PD5 (Bytes 1-45 + Table 43, page 163)

6.4 DVL Output Data Format (PD4/PD5) Details

The ADCP sends this data format only when the PD4 or PD5 command is used.

Table 42: DVL Output Data Format (PD4/PD5) Details

Hex Digit	Binary Byte	Field	Description
1,2	1	DVL Data ID	Stores the DVL (speed log) identification word (7Dh).
3,4	2	Data Structure	Identifies which data pattern will follow based on the PD-command. 0 = PD4 = Bytes 1 through 47 from Figure 19, page 157. 1 = PD5 = Bytes 1 through 45 from Figure 19, page 157 and bytes 46 through 88 from Figure 20, page 162. Note: PD6 is ASCII-only; see Table 44, page 164.
5-8	3,4	No. of Bytes	Contains the number of bytes sent in this data structure, not including the final checksum.
9,10	5	System Config	Defines the DVL hardware/firmware configuration. Convert to binary and interpret as follows. BIT 76543210 00xxxxxx BEAM-COORDINATE VELOCITIES 01xxxxxx INSTRUMENT-COORDINATE VELOCITIES 10xxxxxx SHIP-COORDINATE VELOCITIES 11xxxxxx EARTH-COORDINATE VELOCITIES xx0xxxxx TILT INFORMATION NOT USED IN CALCULATIONS xx1xxxxx TILT INFORMATION USED IN CALCULATIONS xxx0xxxx 3-BEAM SOLUTIONS NOT COMPUTED xxx1xxxx 3-BEAM SOLUTIONS COMPUTED xxxxx010 300-kHz DVL xxxxx011 600-kHz DVL xxxxx100 1200-kHz DVL
11-14	6,7	X-Vel Btm	These fields contain the velocity of the vessel in relation to the bottom in mm/s. Positive values indicate vessel motion to east (X), north (Y), and up (Z). LSD = 1 mm/s (see NOTES at end of this table).
15-18	8,9	Y-Vel Btm	
19-22	10,11	Z-Vel Btm	
23-26	12,13	E-Vel Btm	
27-30	14,15	Bm1	These fields contain the vertical range from the ADCP to the bottom as determined by each beam. This vertical range does not compensate for the effects of pitch and roll. When a bottom detection is bad, the field is set to zero.
31-34	16,17	Bm2 Rng to	
35-38	18,19	Bm3 Bottom	
39-42	20,21	Bm4	Scaling: LSD = 1 centimeter; Range = 0 to 65535 cm

Continued next page

Table 42: DVL Output Data Format (PD4/PD5) Details (continued)

Hex Digit	Binary Byte	Field	Description
43,44	22	Bottom Status	This field shows the status of bottom-referenced correlation and echo amplitude data. Convert to binary and interpret as follows. A zero code indicates status is OK. BIT 76543210 1xxxxxxx BEAM 4 LOW ECHO AMPLITUDE x1xxxxxx BEAM 4 LOW CORRELATION xx1xxxxx BEAM 3 LOW ECHO AMPLITUDE xxx1xxxx BEAM 3 LOW CORRELATION xxxx1xxx BEAM 2 LOW ECHO AMPLITUDE xxxxx1xx BEAM 2 LOW CORRELATION xxxxxx1x BEAM 1 LOW ECHO AMPLITUDE xxxxxxx1 BEAM 1 LOW CORRELATION
45-48	23,24	X-Vel Ref Layer	These fields contain the velocity of the vessel in relation to the water-mass reference layer in mm/s. Positive values indicate vessel motion to east (X), north (Y), and up (Z). LSD = 1 mm/s (See NOTES at end of this table.)
49-52	25,26	Y-Vel Ref Layer	
53-56	27,28	Z-Vel Ref Layer	
57-60	29,30	E-Vel Ref Layer	
61-64	31,32	Ref Layer Start	These fields contain the starting boundary (near surface) and the ending boundary (near bottom) of the water-mass reference layer (BL-command). If the minimum size field is zero, the ADCP does not calculate reference-layer data. Scaling: LSD = 1 dm; Range = 0-9999 dm
65-68	33,34	Ref Layer End	
69,70	35	Ref Layer Status	This field shows the status of reference layer depth and correlation data. Convert to binary and interpret as follows. A zero code indicates status is OK. BIT 76543210 xxx1xxxx ALTITUDE IS TOO SHALLOW xxxx1xxx BEAM 4 LOW CORRELATION xxxxx1xx BEAM 3 LOW CORRELATION xxxxxx1x BEAM 2 LOW CORRELATION xxxxxxx1 BEAM 1 LOW CORRELATION
71,72	36	TOFP Hour	These fields contain the time of the first ping of the current ensemble.
73,74	37	TOFP Minute	
75,76	38	TOFP Second	
77,78	39	TOFP Hundredth	
79-82	40,41	BIT Results	These fields contain the results of the ADCP's Built-in Test function. A zero code indicates a successful BIT result. BYTE 40 BYTE 41 (BYTE 41 RESERVED FOR FUTURE USE) 1xxxxxxx xxxxxxxx = RESERVED x1xxxxxx xxxxxxxx = RESERVED xx1xxxxx xxxxxxxx = RESERVED xxx1xxxx xxxxxxxx = DEMOD 1 ERROR xxxx1xxx xxxxxxxx = DEMOD 0 ERROR xxxxx1xx xxxxxxxx = RESERVED xxxxxx1x xxxxxxxx = DSP ERROR xxxxxxx1 xxxxxxxx = RESERVED
83-86	42,43	Speed of Sound	Contains either manual or calculated speed of sound information (EC-command). Scaling: LSD = 1 meter per second; Range = 1400 to 1600 m/s
87-90	44,45	Temperature	Contains the temperature of the water at the transducer head. Scaling: LSD = 0.01 C; Range = -5.00 to +40.00 C

Table 42: DVL Output Data Format (PD4/PD5) Details (continued)

Hex Digit	Binary Byte	Field	Description
91-94	46,47	Checksum	This field contains a modulo 65536 checksum. The ADCP computes the checksum by summing all the bytes in the output buffer excluding the checksum. NOTE: This field contains the checksum only when the PD4-command is used. If PD5 is used, the remaining bytes are explained in Table 43, page 163.

NOTES.

The ADCP packs velocity data into a two-byte, two's-complement integer [-32768, 32767] with the LSB sent first. The ADCP scales velocity data in millimeters per second (mm/s). A value of –32768 (8000h) indicates a bad velocity.

Bottom or reference-layer velocities will be all valid or all invalid. That is, if the X-velocity is valid then the Y and Z-velocities are valid; if X is not valid, Y and Z are not valid.

The ADCP allows 3-beam transformations when the fourth beam is invalid. Indication of a 3-beam transformation for bottom-track is valid bottom velocities and one and only one beam's range to bottom is marked bad (zero).

There is no indication that a 3-beam transformation was performed for water reference layer velocity data.

6.5 DVL Data Format (PD5)

	BIT POSITION								
Byte	7	6	5	4	3	2	1	0	
46	SALINITY								
47	DEPTH								LSB
48									MSB
49	PITCH								LSB
50									MSB
51	ROLL								LSB
52									MSB
53	HEADING								LSB
54									MSB
55	DISTANCE MADE GOOD/BTM (EAST)								LSB
56									
57									
58									MSB
59	DISTANCE MADE GOOD/BTM (NORTH)								LSB
60									
61									
62									MSB
63	DISTANCE MADE GOOD/BTM (UP)								LSB
64									
65									
66									MSB
67	DISTANCE MADE GOOD/BTM (ERROR)								LSB
68									
69									
70									MSB
71	DISTANCE MADE GOOD/REF (EAST)								LSB
72									
73									
74									MSB

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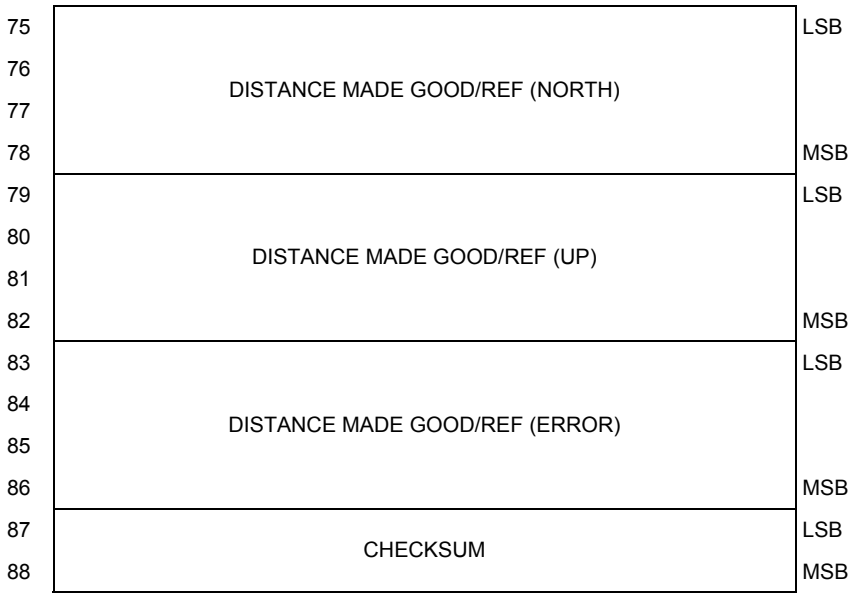

Figure 20. DVL Data Format (PD5)

6.6 DVL Output Data Format (PD5) Details

The ADCP sends this data format (Figure 19, page 157 and Figure 20, page 162) only when the PD5 command is used. Table 42, page 158 explains the first part of this data structure.

Table 43: DVL Output Data Format (PD5) Details

Hex Digit	Binary Byte	Field	Description
91,92	46	Salinity	Contains the salinity value of the water at the transducer head (ES-command). This value may be a manual setting or a reading from a conductivity sensor. Scaling: LSD = 1 part per thousand; Range = 0 to 40 ppt
93-96	47,48	Depth	Contains the depth of the transducer below the water surface (ED-command). This value may be a manual setting or a reading from a depth sensor. Scaling: LSD = 1 decimeter; Range = 1 to 9999 decimeters
97-100	49,50	Pitch	Contains the ADCP pitch angle (EP-command). This value may be a manual setting or a reading from a tilt sensor. Positive values mean that Beam #3 is spatially higher than Beam #4. Scaling: LSD = 0.01 degree; Range = -20.00 to +20.00 degrees
101-104	51,52	Roll	Contains the ADCP roll angle (ER-command). This value may be a manual setting or a reading from a tilt sensor. For up-facing ADCPs, positive values mean that Beam #2 is spatially higher than Beam #1. For down-facing ADCPs, positive values mean that Beam #1 is spatially higher than Beam #2. Scaling: LSD = 0.01 degree; Range = -20.00 to +20.00 degrees
105-108	53,54	Heading	Contains the ADCP heading angle (EH-command). This value may be a manual setting or a reading from a heading sensor. Scaling: LSD = 0.01 degree; Range = 000.00 to 359.99 degrees
109-116	55-58	DMG/Btm East	These fields contain the Distance Made Good (DMG) over the bottom since the time of the first ping after initialization or <BREAK>. Scaling: LSD = 1 dm; Range = -10,000,000 to 10,000,000 dm
117-124	59-62	DMG/Btm North	
125-132	63-66	DMG/Btm Up	
133-140	67-70	DMG/Btm Error	
141-148	71-74	DMG/Ref East	These fields contain the distance made good over the water-mass reference layer since the time of the first ping after initialization or <BREAK>. Scaling: LSD = 1 dm; Range = -10,000,000 to 10,000,000 dm
149-156	75-78	DMG/Ref North	
157-164	79-82	DMG/Ref Up	
165-172	83-86	DMG/Ref Error	
173-176	87,88	Checksum	This field contains a modulo 65536 checksum. The ADCP computes the checksum by summing all the bytes in the output buffer excluding the checksum.

6.7 DVL Output Data Format (PD6)

The ADCP sends this data format only when the PD6 command is used. The ADCP outputs data in the following line order. The ADCP may not sent all data lines. Examples: (1) If BK = zero, the ADCP does not send water-mass data (line items beginning with W); (2) If BK = three, the ADCP does not send bottom-track data (line items beginning with B).

Table 44: DVL Output Data Format (PD6)

Line	Description
1	**SYSTEM ATTITUDE DATA** **:SA,±PP.PP,±RR.RR,HH.HH <CR><LF>** where: PP.PP = Pitch in degrees RR.RR = Roll in degrees HHH.HH = Heading in degrees
2	**TIMING AND SCALING DATA** **:TS,YYMMDDHHmmsshh,SS.S,+TT.T,DDDD.D,CCCC.C,BBB <CR><LF>** where: YYMMDDHHmmsshh = Year, month, day, hour, minute, second, hundredths of seconds SS.S = Salinity in parts per thousand (ppt) TT.TT = Temperature in C DDDD.D = Depth of transducer face in meters CCCC.C = Speed of sound in meters per second BBB = Built-in Test (BIT) result code
3	**WATER-MASS, INSTRUMENT-REFERENCED VELOCITY DATA** **:WI,±XXXXX,±YYYYY,±ZZZZZ,±EEEEE,S <CR><LF>** where: ±XXXXX = X-axis vel. data in mm/s (+ = Bm1 Bm2 xdcr movement relative to water mass) ±YYYYY = Y-axis vel. data in mm/s (+ = Bm4 Bm3 xdcr movement relative to water mass) ±ZZZZZ = Z-axis vel. data in mm/s (+ = transducer movement away from water mass) ±EEEEE = Error velocity data in mm/s S = Status of velocity data (A = good, V = bad)
4	**WATER-MASS, SHIP-REFERENCED VELOCITY DATA** **:WS,±TTTTT,±LLLLL,±NNNNN,S <CR><LF>** where: ±TTTTT = Transverse vel. data in mm/s (+ = Port Stbd ship movement rel. to water mass) ±LLLLL = Longitudinal vel. data in mm/s (+ = Aft Fwd ship movement rel. to water mass) ±NNNNN = Normal velocity data in mm/s (+ = ship movement away from water mass) S = Status of velocity data (A = good, V = bad)
5	**WATER-MASS, EARTH-REFERENCED VELOCITY DATA** **:WE,±EEEEE,±NNNNN,±UUUUU,S <CR><LF>** where: ±EEEEE = East (u-axis) velocity data in mm/s (+ = ADCP movement to east) ±NNNNN = North (v-axis) velocity data in mm/s (+ = ADCP movement to north) ±UUUUU = Upward (w-axis) velocity data in mm/s (+ = ADCP movement to surface) S = Status of velocity data (A = good, V = bad)

Continued next page

Table 44: DVL Output Data Format (PD6) (continued)

Line	Description
6	**WATER-MASS, EARTH-REFERENCED DISTANCE DATA** **:WD,±EEEEEEEE.EE,±NNNNNNNN.NN,±UUUUUUUU.UU,DDDD.DD,TTT.TT <CR><LF>** where: +EEEEEEEE.EE = East (u-axis) distance data in meters +NNNNNNNN.NN = North (v-axis) distance data in meters +UUUUUUUU.UU = Upward (w-axis) distance data in meters DDDD.DD = Range to water-mass center in meters TTT.TT = Time since last good-velocity estimate in seconds
7	**BOTTOM-TRACK, INSTRUMENT-REFERENCED VELOCITY DATA** **:BI,±XXXXX,±YYYYY,±ZZZZZ,±EEEEE,S <CR><LF>** where: ±XXXXX = X-axis velocity data in mm/s (+ = Bm1 Bm2 xdcr movement relative to bottom) ±YYYYY = Y-axis velocity data in mm/s (+ = Bm4 Bm3 xdcr movement relative to bottom) ±ZZZZZ = Z-axis velocity data in mm/s (+ = transducer movement away from bottom) ±EEEEE = Error velocity data in mm/s S = Status of velocity data (A = good, V = bad)
8	**BOTTOM-TRACK, SHIP-REFERENCED VELOCITY DATA** **:BS,±TTTTT,±LLLLL,±NNNNN,S <CR><LF>** where: ±TTTTT = Transverse vel. data in mm/s (+ = Port Stbd ship movement relative to bottom) ±LLLLL = Longitudinal vel. data in mm/s (+ = Aft Fwd ship movement relative to bottom) ±NNNNN = Normal velocity data in mm/s (+ = ship movement away from bottom) S = Status of velocity data (A = good, V = bad)
9	**BOTTOM-TRACK, EARTH-REFERENCED VELOCITY DATA** **:BE,±EEEEE,±NNNNN,±UUUUU,S <CR><LF>** where: ±EEEEE = East (u-axis) velocity data in mm/s (+ = ADCP movement to east) ±NNNNN = North (v-axis) velocity data in mm/s (+ = ADCP movement to north) ±UUUUU = Upward (w-axis) velocity data in mm/s (+ = ADCP movement to surface) S = Status of velocity data (A = good, V = bad)
10	**BOTTOM-TRACK, EARTH-REFERENCED DISTANCE DATA** **:BD,±EEEEEEEE.EE,±NNNNNNNN.NN,±UUUUUUUU.UU,DDDD.DD,TTT.TT <CR><LF>** where: +EEEEEEEE.EE = East (u-axis) distance data in meters +NNNNNNNN.NN = North (v-axis) distance data in meters +UUUUUUUU.UU = Upward (w-axis) distance data in meters DDDD.DD = Range to bottom in meters TTT.TT = Time since last good-velocity estimate in seconds

The PD6 output does not pad spaces with zeroes. The spaces are left intact. The example below shows a realistic output from a WorkHorse ADCP locked onto the bottom.

```
:SA,  -2.31,  +1.92, 75.20
:TS,04081111563644,35.0,+21.0,   0.0,1524.0,  0
:WI,-32768,-32768,-32768,-32768,V
:BI,   +24,    -6,   -20,    -4,A
:WS,-32768,-32768,-32768,V
:BS,   -13,   +21,   -20,A
:WE,-32768,-32768,-32768,V
:BE,   +17,   +18,   -20,A
:WD,       +0.00,       +0.00,       +0.00,  20.00,  0.00
:BD,       -0.02,       -0.03,       +0.02,   7.13,  0.21
```

6.8 PD8 ASCII Output

The ADCP sends this data format only when the PD8 command is used. PD8 outputs ensemble data as formatted text. A new-line character terminates each line. Two new-line characters terminate an ensemble.

PD8 data is only for serial output. If you select PD8 and set the CF command to CFxxx01 (recorder on), the ADCP will output PD8 ASCII data out the serial port and record PD0 data to the recorder card. You can then use the PD0 data to troubleshoot any setup problems with the ADCP.

```
1997/02/28 11:16:50.07 00001
Hdg: 209.1 Pitch: 9.6 Roll: -9.1
Temp: 22.8 SoS: 1529 BIT: 00
Bin    Dir    Mag     E/W     N/S    Vert     Err   Echo1  Echo2  Echo3  Echo4
  1     --     --  -32768  -32768  -32768  -32768     43     49     46     43
  2     --     --  -32768  -32768  -32768  -32768     44     41     45     44
  3     --     --  -32768  -32768  -32768  -32768     43     41     45     43
  4     --     --  -32768  -32768  -32768  -32768     43     41     46     43
  5     --     --  -32768  -32768  -32768  -32768     43     41     45     43
  6     --     --  -32768  -32768  -32768  -32768     42     41     46     43
  7     --     --  -32768  -32768  -32768  -32768     43     42     46     43
  8     --     --  -32768  -32768  -32768  -32768     43     40     46     43
  9     --     --  -32768  -32768  -32768  -32768     43     41     45     44
 10     --     --  -32768  -32768  -32768  -32768     44     41     46     44
```

If all four beams have good data, then direction and magnitude are output as well.

CAUTION. PD8 output data format can not be recorded – it must be output through the serial port only. Do not use this output data format for a self-contained deployment.

6.9 PD9 ASCII Output

PD9 is a water-profiling format meant to collect data in earth coordinates and formatted for easy parsing. All fields are fixed width, comma separated, and either zero or space padded.

The header information of Date, Time, Temp, Heading, and Tilts total is 55 bytes. The water-profiling information is 34 bytes per bin of data.

```
CCYY/MM/DD,HH:mm:ss,
T:ttt.t,H:ddd.d,P:+pp.p,R:+rr.r,
nnn,+vvvvv,+vvvvv,+vvvvv,+vvvvv,
.
.
.
nnn,+vvvvv,+vvvvv,+vvvvv,+vvvvv,
```

-Repeated for each ensemble-

Where

Field	Description
CC	= Fixed length (zero padded) Century
YY	= Fixed length (zero padded) Year
MM	= Fixed length (zero padded) Month
DD	= Fixed length (zero padded) Day of Month
HH	= Fixed length (zero padded) Hour
mm	= Fixed length (zero padded) Minutes
ss	= Fixed length (zero padded) Seconds
T:	= Signifies Temperature.
ttt.t	= Fixed length (space padded) Temperature in Deg C.
H:	= Signifies Heading.
ddd.d	= Fixed length (space padded) Heading in Deg.
P:	= Signifies Pitch.
+pp.p	= Fixed length (space padded) signed Pitch in Deg.
R:	= Signifies Roll.
+rr.r	= Fixed length (space padded) signed Roll in Deg.
nnn	= Fixed length (zero padded) Bin Number.
+vvvvv	= Fixed length (zero padded) signed velocity in mm/s. Beam, Inst, Ship or Earth.

Example

```
1999/04/08,14:53:04,
T: 24.3,H:185.4,P: -3.5,R: +6.7,
001,-00577,+00974,-00044,-00622,
002,-01589,-01546,-00157,+00182,
003,-00404,-00338,-00132,-00290,
004,-01055,-00931,+00103,-00004,
005,+00280,+01290,-00655,+00339,
006,+00538,+00714,+00738,+00825,
007,+01825,+00025,+00397,+00160,
008,+00371,+01181,+01169,+00892,
009,-00218,-00716,+00627,+00375,
010,-00979,+03923,-00452,-00038,
...
090,-00990,-04774,+00925,-00457,
091,-05175,-04205,+00541,+00201,
092,-06582,+01245,+00581,-00802,
093,-03221,-00999,+00141,-00467,
094,-02362,-04466,+00572,-00204,
095,-04809,-08065,+01812,-01061,
096,-08233,+04324,+02969,-00893,
097,-01679,-03700,-00573,+00401,
098,+01733,+04916,-00325,-00520,
099,-05380,+00337,-00599,-00943,
100,-00702,+03590,+00358,+00955,
```

6.10 DVL Data Format (PD10)

BYTE	BIT POSITION								
	7	6	5	4	3	2	1	0	
1	DVL DATA ID 78h								
2	DATA STRUCTURE*								
3	STARBOARD/EAST VELOCITY (With Respect To BTM)								LSB
4									MSB
5	FORWARD/NORTH VELOCITY (With Respect To BTM)								LSB
6									MSB
7	UPWARD VELOCITY (With Respect To BTM)								LSB
8									MSB
9	STARBOARD/EAST VELOCITY (With Respect To WATER REF)								LSB
10									MSB
11	FORWARD/NORTH VELOCITY (With Respect To WATER REF)								LSB
12									MSB
13	UPWARD VELOCITY (With Respect To WATER REF)								LSB
14									MSB
15	BM1 RNG TO BTM								LSB
16									MSB
17	BM2 RNG TO BTM								LSB
18									MSB
19	BM3 RNG TO BTM								LSB
20									MSB
21	BM4 RNG TO BTM								LSB
22									MSB
23	RANGE TO BTM (AVERAGE)								LSB
24									MSB
25 ↓ ↓ 40	SPARE								↓ ↓
41	SENSOR/OTHER DATA								
42	PING TIME : HOUR								
43	MINUTE								
44	SECOND								
45	HUNDREDTH								
46	HEADING								LSB
47									MSB

Continued next Page

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BYTE	BIT POSITION								
	7	6	5	4	3	2	1	0	
48	PITCH								LSB
49									MSB
50	ROLL								LSB
51									MSB
52	TEMPERATURE								LSB
53									MSB
54	BIT RESULTS								LSB
55									MSB
56	DEPTH								LSB
57									
58									
59									MSB
60	DEPTH STANDARD DEVIATION								LSB
61									
62									
63									MSB
64	CHECKSUM								LSB
65									MSB

Figure 21. DVL Data Format (PD10)

NOTE. PD10 Output Data Format is not available for WorkHorse ADCP Monitor/Sentinel systems with 8.xx firmware.

6.11 DVL Output Data Format (PD10) Details

The ADCP/DVL sends this data format only when the PD10 command is used. In multiple byte parameters, the least significant byte always comes before the more significant bytes.

NOTE. PD10 Output Data Format is not available for WorkHorse ADCP Monitor/Sentinel systems with 8.xx firmware.

Table 45: DVL Output Data Format (PD10) Details

Hex Digit	Binary Byte	Field	Description
1,2	1	DVL Data ID	Stores the DVL (speed log) identification word (78h)
3,4	2	Reserved	Reserved
5-8	3,4	X-Vel Btm	† Bit #0: Always output. If the data bit is set to 0, then Ship coordinates are used. If the data bit is set to 1, then Earth coordinates are used. These fields contain the velocity of the vessel in relation to the bottom in mm/s. Positive values indicate vessel motion to (X) Starboard/East, (Y) Forward/North, and (Z) Upward.
9-12	5,6	Y-Vel Btm	
13-16	7,8	Z-Vel Btm	† Bit #1: Vertical velocities.
17-20	9,10	X-Vel Water	† Bit #2: These fields contain the velocity of the vessel in relation to the water reference layer in mm/s. Positive values indicate vessel motion to (X) Starboard/East, (Y) Forward/North, (Z) Upward.
21-24	11,12	Y-Vel Water	
25-28	13,14	Z-Vel Water	† Bit #1 and Bit #2
29-32	15,16	Bm1	† Bit #3: These fields contain the vertical range from the ADCP to the bottom as determined by each beam. This vertical range does not compensate for the effects of pitch and roll. When a bottom detection is bad, the field is set to zero.
33-36	17,18	Bm2 Rng to	
37-40	19,20	Bm3 Bottom	
41-44	21,22	Bm4	Scaling: LSD = 1 centimeter; Range = 0 to 65535 cm

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Table 45: DVL Output Data Format (PD10) Details (continued)

Hex Digit	Binary Byte	Field	Description
45-48	23,24	Avg Rng to Btm	† Bit #4: These fields contain the average vertical range from the ADCP to the bottom as determined by each beam.
49-80	25-40	Spare	Spare
81,82	41	Sensor/Other Data	† Output if Bit #7 of "Data to Follow" byte is set. These fields contain the Sensor/Other data. Bit # 0 = Time 1 = Heading 2 = Pitch 3 = Roll 4 = Temperature 5 = Active Built-In-Test
83-90	42,43	Time: HH,MM	‡ Sensor/Other Data Bit #0: These fields contains the time of the ping in Hours, Minutes
			Seconds, Hundredths of seconds respectively.
	44,45	Time: SS,HH	
91-94	46,47	Heading	‡ Sensor/Other Data Bit #1: These fields contains the Heading in hundredths of degrees.
95-98	48,49	Pitch	‡ Sensor/Other Data Bit #2: These fields contains the Pitch in hundredths of degrees.
99-102	50,51	Roll	‡ Sensor/Other Data Bit #3: These fields contains the Roll in hundredths of degrees.
103-106	52,53	Temp	‡ Sensor/Other Data Bit #4: These fields contains the Temperature in hundredths of degrees.
107-110	54,55	BIT results	‡ Sensor/Other Data Bit #5: These fields contains the Built-In-Test results. Each bit specifies the result of built-in-test during an ensemble. If the bit is set, the test failed. BYTE 54 BYTE 55 (BYTE 55 RESERVED FOR FUTURE USE) 1xxxxxxx xxxxxxxx = RESERVED x1xxxxxx xxxxxxxx = RESERVED xx1xxxxx xxxxxxxx = RESERVED xxx1xxxx xxxxxxxx = DEMOD 1 ERROR xxxx1xxx xxxxxxxx = DEMOD 0 ERROR xxxxx1xx xxxxxxxx = RESERVED xxxxxx1x xxxxxxxx = DSP ERROR xxxxxxx1 xxxxxxxx = RESERVED
111-118	56-59	Depth	Depth data in decimeters.
119-126	60-63	Depth Std Dev.	Standard deviation of depth in decimeters
127-130	64,65	Checksum	This is the 16-bit checksum of all the preceding binary bytes.

6.12 Reduced Data Output Format (PD12)

The PD12 format is suitable for use in applications where communications bandwidth is an issue, such as acoustic modems and radio modems. Setting PD12 enables the reduced data output format. Each ensemble shall be output according to Table 46, page 173. Data will continue to be recorded in the standard PD0 format. All data will be in Intel (little-endian) binary format.

Velocity data will be output according to the PB and PO commands. The PB command determines which velocity bins are output, while the PO command determines which velocity components are to be output. Each selected bin requires two bytes per velocity component. All of the selected bins for each component will be output contiguously. Only the components selected by the PO command will be output.

The **ensemble size** is a function of the parameters supplied by the PB command, the number of data types selected by the PO command, and the number of bins selected for recording by the WN command. The ensemble size will vary as shown below.

x = start bin (first parameter of PB command)
y = number of bins for output (second parameter of PB command)
z = sub-sampling parameter (third parameter of PB command)
d = number of data types (from the PO command)
n = number of bins for recording (WN command)

If $0 < y < ((n - x) / z)$:

Size = $34 + 2 * d * y$

Otherwise:

Size = $34 + 2 * d * ((n - x) / z)$

The size calculated above is the value reported in the Size field of the ensemble format. It does not include the checksum.

The **Unit ID field** of the PD12 format is used to allow each ADCP in a network of instruments to uniquely identify itself. The field is one byte wide and is set by the CI command.

To further assist in bandwidth conservation, the CH command has been added to allow **suppression of the wakeup message**. If CH1 is saved to the user command set (via the CK command), the unit will only output a ">" when a break is sent or power is applied. It should be noted that much of the software provided by TRDI for interfacing with the ADCP relies on keywords in the wakeup banner to distinguish one type of ADCP from another. Suppression of the wakeup banner may cause this software to fail or function erratically. CH should be left at its factory default unless the user

is certain that suppression of the wakeup banner will not interfere with the operation of the instrument.

Table 46: Reduced Data Output Format (PD12)

Location	Size	Field	Description
0	2	ID	Always 7F6E.
2	2	Size	Size of ensemble in bytes including ID but not including checksum.
4	4	Number	Ensemble Number
8	1	Unit ID	The ID of the ADCP as set by the CI command.
9	1	FW Vers	CPU Firmware Version.
10	1	FW Rev	CPU Firmware Revision.
11	2	Year	4-digit year of ensemble time-stamp.
13	1	Month	Month (1 – 12) of ensemble time-stamp.
14	1	Day	Day of month (1 – 31) of ensemble time-stamp.
15	1	Hour	Hour (0 – 23) of ensemble time-stamp.
16	1	Minute	Minute (0 – 59) of ensemble time-stamp.
17	1	Second	Second (0 - 59) of ensemble time-stamp.
18	1	Hsec	Hundredths of seconds (0 - 99) of ensemble time-stamp.
19	2	Heading	Heading in units of 0.01 °.
21	2	Pitch	Pitch in units of 0.01 °.
23	2	Roll	Roll in units of 0.01 °.
25	2	Temp	Temperature in units of 0.01 °C
27	4	Pressure	Pressure in 0.01 kPa

31	1	Components	Bits 0-3 contain the velocity component flags of the PO command.
			Bits 4-7 contain the bin subsampling parameter of the PB command
			`bit 7 6 5 4 3 2 1 0`
			`x x x x 1 x x x component 4`
			`x x x x x 1 x x component 3`
			`x x x x x x 1 x component 2`
			`x x x x x x x 1 component 1`
			`n n n n x x x x sub-sampling parameter`

32	1	Start Bin	The first bin parameter from the PB command.
33	1	Bins	The number of bins parameter from the PB command.
34	2*N*D	Data	Velocity data. *N* = number of bins. *D* = number of velocity components selected.
34 + 2*N*D	2	Checksum	Checksum.

6.13 Output Data Format (PD15)

The PD15 Output Data Format is designed for NDBC satellite data links. It contains the same data as the PD0 format; however the binary data is re-mapped using a special algorithm onto the 7-bit ASCII character set. This is done by taking groups of three 8-bit binary bytes (24 data bits), and re-packaging them into four 8-bit bytes (32 bits) where the most significant two bits in each encoded byte are set to “01”, and the least significant six bits in each encoded byte contain the original data. A <CR> is then added at end of the ensemble. The reverse algorithm needs to be applied on the host end to decode the PD15 data into its original PD0 form.

Here is an example (shown both in hex and binary) of how the PD0 data is encoded to product the PD15 format (each group of three PD0 bytes are encoded into four PD15 bytes):

Hex:

```
PD0: 7F 7F 12 34 56 78    ==>    PD15: 5F 77 7C 52 4D 45 59 78"
```

Binary:

```
PD0:  01111111 01111111 00010010 00110100 01010110 01111000 ==>
PD15: 01011111 01110111 01111100 01010010 01001101 01000101 01011001
01111000
```

6.14 Output Data Format (PD16)

CAUTION. PD16 will **NOT** output data when the system is in Beam Coordinates (see "EX – Coordinate Transformation," page 51). The data has to have been transformed to output meaningful data.

NOTE. When configured for PD16 and recording data to the recorder (CF11111), CS will start outputting data even if the card is full or missing.

The current generation of Sea-Bird acoustic modems uses the '$' as a command terminator. This prevents them from handling the NMEA standard messages which all start with the '$' character. Consequently, the current PD16 format is:

PRDIK,sn,yyddmm,hhmmss.ss,b_1,m_1,d_1,b_2,m_2,d_2,…,b_n,m_n,d_n*xx<cr><lf>

Where:

sn	= Serial Number
yyddmm	= Date
hhmmss.ss	= Time
b_x	= Bin Number
m_x	= Magnitude
d_x	= Direction
xx	= NMEA checksum

- In the event of bad data, the appropriate field will be left empty, with the commas present to indicate the absence of data.
- The bins to be displayed are selected using the PB command as in the case of PD12.
- The maximum length for the message is 480 bytes.

NOTE. Sea-Bird Electronics has acknowledged that they have a problem and are said to be changing their firmware to support the NMEA standard. At that time, use PD18 to meet the NMEA standard.

6.15 Output Data Format (PD18)

PD18 is the same Output Data Format as PD16, but with the leading '$' necessary to fully comply with the NMEA format.

CAUTION. PD18 will **NOT** output data when the system is in Beam Coordinates (see "EX – Coordinate Transformation," page 51). The data has to have been transformed to output meaningful data.

NOTE. When configured for PD18 and recording data to the recorder (CF11111), CS will start outputting data even if the card is full or missing.

7 How to Decode an ADCP Ensemble

Use the following information to help you write your own software.

7.1 Rules for the BroadBand Data Format PD0

a. All data types (i.e. fixed leader, variable leader, velocity, echo intensity, correlation, percent good, etc.) will be given a specific and unique ID number. The table below shows some of the most common IDs.

Table 47: Common Data Format IDs

ID	Description
0x7F7F	Header
0x0000	Fixed Leader
0x0080	Variable Leader
0x0100	Velocity Profile Data
0x0200	Correlation Profile Data
0x0300	Echo Intensity Profile Data
0x0400	Percent Good Profile Data
0x0500	Status Profile Data
0x0600	Bottom Track Data
0x0800	MicroCAT Data

b. Once a data type has been given an ID number and the format of that data has been published we consider the format for each field has being fixed. Fixed refers to units used for a given field, the number of bytes in a given field, and the order in which the fields appear within the data type. Fixed does not refer to the total number of bytes in the data type - see Rule “c”.

c. Data may be added to an existing data type only by adding the bytes to the end of the data format. As an example, the variable leader data contains information on ensemble number, time, heading, pitch, roll, temperature, pressure, etc. The format for the bytes 1-53 are now specified by changes added in support to the WorkHorse ADCP. If additional sensor data is to be added to the variable leader data then it must be added to the end of the data string (bytes 54-x as an example).

d. The order of data types in an ensemble is not fixed. That is there is no guarantee that velocity data will always be output before correlation data.

e. The header data will include the number of data types in the files and the offset to each ID number for each data type.

f. The total number of the bytes in an ensemble minus the 2-byte checksum will be included in the header.

7.2 Recommended Data Decoding Sequence for BroadBand Data Format PD0

a. Locate the header data by locating the header ID number (in the case of PD0 profile data that will be 7F7F).

b. Confirm that you have the correct header ID by:

   1. Locating the total number of bytes (located in the header data) in the ensemble. This will be your offset to the next ensemble.
   2. Calculate the checksum of total number of bytes in the ensemble excluding the checksum. The checksum is calculated by adding the value of each byte. The 2-byte least significant digits that you calculate will be the checksum.
   3. Read the 2-byte checksum word at the end of the ensemble, located by using the checksum offset in the header (determined in step "b-1") and compare this checksum word to the value calculated in step "b-2".
   4. If the checksums match then you have a valid ensemble. If the checksums do not match then you do not have a valid ensemble and you need to go back to step "a" and search for the next header ID number occurrence.

c. Locate the number of data types (located in the header data).

d. Locate the offset to each data type (located in the header data).

e. Locate the data ID type you wish to decode by using the offset to each data type and confirm the data ID number at that offset matches the ID type you are looking for.

f. Once the proper ID type has been located, use the ADCP Technical Manual for the ADCP you are using to understand what each byte represents in that particular data type.

7.3 Pseudo-Code for Decoding PD0 Ensemble Data

The following examples show the pseudo-code for decoding PD0 and PD5 ensemble data.

g. Define structures, which contain all fields in all data types of the PD0 format.

   1. typedef struct { <lists of types and fields> } FixedLeader.
   2. typedef struct { <lists of types and fields> } VariableLeader.

3. typedef struct { <lists of types and fields> } BottomTrack.
4. typedef struct { <lists of types and fields> } VelocityType
5. and so on for every available type.

h. Clear checksum.

i. Look for PD0 ID 0x7F. Add to checksum.

j. Is next byte a 0x7F? Add to checksum.

k. If no, return to step “b”.

l. Else, read next two bytes to determine offset to checksum. Add two bytes to checksum.

m. Read in X more bytes, where X = offset to checksum - 4. Adding all bytes to checksum.

n. Read in checksum word.

o. Do checksums equal?

p. If no, return to “b”.

q. For each available data type (the header contains the # of data types), go to the offset list in header.

1. Create a pointer to type short to the data type at an offset in the list.
2. Check the Type ID.
3. Create a pointer of appropriate type to that location.
4. Repeat for all available data types.

r. Work with data.

s. Return to “b” for next ensemble.

7.4 Pseudo-Code for Decoding PD5 Ensemble Data

a. Define structure that contains all fields in PD5 format.

1. typedef struct { <lists of types and fields> } PD5_Format.

b. Clear checksum.

c. Look for ID, PD5 id is 0x7D. Add to checksum.

d. Is next byte a 0x01? Add to checksum.

e. If no, return to “b”.

f. Else, read next two bytes to determine offset to checksum. Add two bytes to checksum.

g. Read in X more bytes, where X = offset to checksum - 4. Adding all bytes to checksum.

h. Read in checksum word.

i. Do checksums equal?

j. If no, return to “b”.

k. Create a pointer of type PD5_Format.

   1. PD5_Format *PD5_ptr;

l. Point pointer at location of ID byte.

   1. PD5_ptr = &buf[<location of input buffer>];

m. If “k” and “l” don't appeal to you, you can create a variable of type PD5_Format.

   1. PD5_Format PD5_data;

n. And copy the data from the input buffer to PD5_data.

o. Work with data.

p. Return to “b” for next ensemble.

7.5 Example Code for Decoding BroadBand Ensembles

Here is an example of how to decode a BroadBand ensemble. It is written in “C.”

NOTE. Structures must be “packed”; i.e. Don’t let the compiler add “fill bytes” to align fields on word boundaries.

This is an example of a section of code, not a full executable program.

```
/*****************************************************************************/
/* Data ID Words */
/*****************************************************************************/

   #define FLdrSelected   0x0000
   #define VLdrSelected   0x0080
   #define VelSelected    0x0100
   #define CorSelected    0x0200
   #define AmpSelected    0x0300
   #define PctSelected    0x0400
   #define SttSelected    0x0500
   #define BotSelected    0x0600
   #define Prm0           0x0700

   #define VelGood        0x0701
   #define VelSum         0x0702
   #define VelSumSqr      0x0703
   #define Bm5VelSelected 0x0A00
   #define Bm5CorSelected 0x0B00
   #define Bm5AmpSelected 0x0C00
   #define AmbientData    0x0C02
   #define Bm5PctSelected 0x0D00
   #define Bm5SttSelected 0x0E00
   #define Prm0_5         0x1300
   #define VelGood_5      0x1301
```

```
   #define VelSum_5       0x1302
   #define VelSumSqr_5    0x1303

/*************************************************************************/
/* structures */
/*************************************************************************/

   typedef unsigned char  uchar;
   typedef unsigned short ushort;
   typedef unsigned long  ulong;

   typedef struct {
      uchar        Minute,
                   Second,
                   Sec100;
   }  TimeType;

   typedef struct {
      uchar        Year,
                   Month,
                   Day,
                   Hour,
                   Minute,
                   Second,
                   Sec100;
   }  DateTimeType;

   typedef struct {
      uchar        Version,
                   Revision;
   }  VersionType;

   typedef struct {
      uchar        ID,
                   DataSource;
      ushort       ChecksumOffset;
      uchar        Spare,
                   NDataTypes;
      ushort       Offset [256];
   }  HeaderType;

   typedef struct {
      ushort       ID;
      VersionType  CPUFirmware;
      ushort       Configuration;
      uchar        DummyDataFlag,
                   Lag,
                   NBeams,
                   NBins;
      ushort       PingsPerEnsemble,
                   BinLength,
                   BlankAfterTransmit;
      uchar        ProfilingMode,
                   PctCorrelationLow,
                   NCodeRepetitions,
                   PctGoodMin;
      ushort       ErrVelocityMax;
      TimeType     TimeBetweenPings;
      uchar        CoordSystemParms;
      short        HeadingAlignment,
                   HeadingBias;
      uchar        SensorSource,
                   AvailableSensors;
      ushort       DistanceToBin1Middle,
                   TransmitLength;
   }  FixLeaderType;

   typedef struct {
      ushort       ID,
                   EnsembleNumber;

      DateTimeType RecordingTime;
      uchar        Spare1;
      ushort       BITResult,
                   SpeedOfSound,
                   Depth,
                   Heading;
      short        Pitch,
```

```
                Roll;
   ushort       Salinity;
   short        Temperature;
   TimeType     MaxTimeBetweenPings;
   uchar        HeadingStddev,
                PitchStddev,
                RollStddev;
   uchar        VMeas [8];
}  VarLeaderType;

typedef struct {
   ushort       ID,
                PingsPerEnsemble,
                EnsembleDelay;
   uchar        CorrelationMin,
                AmplitudeMin,
                PctGoodMin,
                BTMode;
   ushort       ErrVelocityMax,
                NSearchPings,
                NTrackPings;
   ushort       Range        [4];
   short        Velocity     [4];
   uchar        Correlation  [4],
                Amplitude    [4],
                PctGood      [4];
   ushort       WaterLayerMin,
                WaterLayerNear,
                WaterLayerFar;
   short        WVelocity    [4];
   uchar        WCorrelation [4],
                WAmplitude   [4],
                WPctGood     [4];
   ushort       MaxTrackingDepth;
   uchar        Amp [4];
   uchar        Gain;
   uchar        RangeMSB [4];
}  BottomTrackType;

typedef struct
{
  ushort        ID;
  short         Data [256];
} OneBeamShortType;

typedef struct
{
  ushort        ID;
  uchar         Data [256];
} OneBeamUcharType;

typedef struct {
   ushort       ID;
   short        Data [1024];
}  IntStructType;

typedef struct {
   ushort       ID;
   uchar        Data [1024];
}  ByteStructType;

typedef struct
{
  ushort        ID;
  uchar         Data [4];
}  AmbientType;

typedef struct
{
  ushort        ID;
  ushort        UaH;
  ushort        UaL;
  ushort        AmbBitsPerBin;
  ushort        AmbTrys;
  ushort        AmbNBins;
  short         AmbBinNum [ 5 ];
  short         Est [ 5 ];
  ushort        WAutoCor [ 5 ] [ 32 ];
```

```
      uchar         SysFreq;
      uchar         SampRate;
   }  T01Type;

   typedef struct
   {
      ushort        ID;
      uchar         DAC [36];
   }  T02Type;

   typedef struct
   {
      ushort        ID;
      ushort        RSSIBinLen;
      ushort        RSSIBins;
      uchar         RSSI [512] [4];
      ushort        AutoCor [32] [4];
      short         Est [4];
      ushort        Amb [4];
      uchar         SysFreq;
      uchar         SampRate;
      uchar         MLen;
      ushort        XmtSamples;
      ushort        FirstBin[4];
      ushort        LastBin[4];
      ulong         BM6Depth[4];
      ushort        BM6Ta[4];
   }  T03Type;

/*************************************************************************/
/* Global Pointers */
/*************************************************************************/
   HeaderType       *HdrPtr;
   FixLeaderType    *FLdrPtr;
   VarLeaderType    *VLdrPtr;
   BottomTrackType  *BotPtr;
   BottomTrackType  *WBotPtr;
   IntStructType    *VelPtr;
   ByteStructType   *CorPtr;
   ByteStructType   *AmpPtr;
   ByteStructType   *PctPtr;
   ByteStructType   *SttPtr;
   AmbientType      *AmbientPtr;
   T01Type          *T01Ptr;
   T02Type          *T02Ptr;
   T03Type          *T03Ptr;
   OneBeamShortType *Bm5VelPtr;
   OneBeamUcharType *Bm5CorPtr;
   OneBeamUcharType *Bm5AmpPtr;
   OneBeamUcharType *Bm5PctPtr;
   OneBeamUcharType *Bm5SttPtr;

/*-----------------------------------------------------------------------*/

unsigned char RcvBuff[8192];


void DecodeBBensemble( void )
{
    unsigned short i, *IDptr, ID;

    FLdrPtr = (FixLeaderType *)&RcvBuff [ HdrPtr->Offset[0] ];

    if (FLdrPtr->NBins > 128)
        FLdrPtr->NBins = 32;

    for (i=1; i<HdrPtr->NDataTypes; i++)
    {
        IDptr = (unsigned short *)&RcvBuff [ HdrPtr->Offset [i] ];
        ID = IDptr[0];

        switch (ID)
        {
        case VLdrSelected:
            {
                VLdrPtr = (VarLeaderType *)&RcvBuff [ HdrPtr->Offset [i] ];
                break;
            }
```

```
            case VelSelected:
                {
                    VelPtr = (IntStructType *)&RcvBuff [ HdrPtr->Offset [i] ];
                    break;
                }
            case CorSelected :
                {
                    CorPtr = (ByteStructType *)&RcvBuff [ HdrPtr->Offset [i] ];
                    break;
                }
            case AmpSelected :
                {
                    AmpPtr = (ByteStructType *)&RcvBuff [ HdrPtr->Offset [i] ];
                    break;
                }
            case PctSelected :
                {
                    PctPtr = (ByteStructType *)&RcvBuff [ HdrPtr->Offset [i] ];
                    break;
                }
            case SttSelected :
                {
                    SttPtr = (ByteStructType *)&RcvBuff [ HdrPtr->Offset [i] ];
                    break;
                }
            case BotSelected :
                {
                    BotPtr = (BottomTrackType*)&RcvBuff [ HdrPtr->Offset [i] ];
                    break;
                }
            case AmbientData :
                {
                    AmbientPtr = (AmbientType *)&RcvBuff [ HdrPtr->Offset [i] ];
                    break;
                }
            }
        }
    }
```

8 Firmware History

```
---------1---------2---------3---------4---------5---------6-----
         Workhorse Monitor/Sentinel Firmware History
                     as of:  02-NOV-2007
               ================================
               Current Firmware Version:  16.30

------------------------------------------------------------------
UPGRADE NOTES:
 When upgrading Workhorse firmware:
 1. You can upgrade your CPU firmware yourself by downloading the
    latest version from our Web/FTP sites.  Documentation is
    included with the self-extracting file that explains how to
    do this.  The file name you want to download has the
    following format:

                                  [System Type][Description].exe

    For example:  WHMSLFRM.EXE contains the files needed to
    upgrade the Workhorse Monitor/Sentinel CPU firmware to
    the latest version.
------------------------------------------------------------------
Version 16.05 (24APR2000 - 28JUN2000):
 -WorkHorse 16.05 is functionally identical to 8.33 with the
    following exceptions.

 -Added TT-command - Set Real-Time Clock (Y2k compliant).  Format
  TTccyymmdd,hhmmss where cc = century.  All other items are the
  same as the TS command.

 -Binary Variable Leader Data Format - added bytes 57 to 65 to show
  the TT-command.
  57 - Spare
  58 - RTC Century
  59 - RTC Year
  60 - RTC Month
  61 - RTC Day
  62 - RTC Hour
  63 - RTC Minute
  64 - RTC Second
  65 - RTC Hundredth

 -Added the TG-command - Time of First Ping (Y2k compliant).  Format
  TGccyymmdd,hhmmss where cc = century.  All other items are the same
  as the TF command.

 -Binary Fixed Leader Data Format - added bytes 51 to 53
  51 to 52 - System Bandwidth {WB}.  Contains the WB-command setting.
  Range 0 to 1
  53 - System power {CQ}.  Contains the CQ-command setting.  CQ only
  effects Long Ranger ADCPs.  Range 0 to 255.

 -Added the CX-command - Low Latency Trigger Enable
  Purpose - Enables or disables the low latency trigger.
  Format - CXnRange - n = 0 (off), n = 1 (on)
  Description - Turning on the Low Latency Trigger functionality allows
  the Workhorse to ping within ~100µs of the falling edge of the trigger.
  This function inhibits the ability of the Workhorse to sleep and
  conserve power.
  Recommended Setting - CX0. Use only when power consumption is not an
  issue.

 -Added Bottom Mode 6 (BM6 command) (for 2400kHz ADCPs)

 -Added PD10 format. PD10 is the same as PD3, but the ID number is 0x78
  and includes two new variables; Depth and Depth Standard Deviation
```

```
  (both in decimeters).  See the Expert Command Guide for documentation
  on this output data format (available June 2000).

 -Added troubleshooting capability to the PD8 format.  PD8 data is only
  for serial output.  If you select PD8 and set the CF command to
  CFxxx01 (recorder on), the ADCP will output PD8 ASCII data out the
  serial port and record PD0 data to the recorder card.  You can then
  use the PD0 data to troubleshoot any setup problems with the ADCP.
------------------------------------------------------------------
Version 16.06 (28JUN2000 - 21AUG2000):
 -Fixed a bug which corrupted the TimeBetweenWaveRecords, in the
  output structure only.
 -Fixed bug in Waves Loop which didn't update ADC values in Variable
  Leader at every ping.
------------------------------------------------------------------
Version 16.07 (21AUG2000 - 21NOV2000):
 -Added Data Format 'PD12'.  Added CI, PB, PE, and PO commands
  for use with 'PD12'.  For complete documentation, please contact
  RDI Customer Service.
 -Added 'CH' Command, which supresses the wakeup banner from
  being displayed when a break is sent or power is applied.
    Format:         CHx
    Range:          0 or 1, 0 = default.
    Description:    If CH1 is saved as part of the user command
                    set, the unit will not output a banner on
                    wakeup.  The unit will still output the '>'
                    prompt.
------------------------------------------------------------------
Version 16.08 (21NOV2000 - 05DEC2000):
 -Fixed a bug that could cause features to be lost when upgrading from
  8.xx to 16.xx.
------------------------------------------------------------------
Version 16.09 (05DEC2000 - 12DEC2000):
 -Fixed a bug that caused invalid checksum for PD12 format when
  using binary output.
------------------------------------------------------------------
Version 16.10 (12DEC2000 - 13DEC2000):
 -Fixed a bug that prevented the Temperature Offset from being restored
  from the Non-volatile storage.
------------------------------------------------------------------
Version 16.11 (13DEC2000 - 20DEC2000):
 -Fixed a bug which caused Temperature and Pressure to be removed
  from the PD12 data stream, and caused Heading, Pitch & Roll to
  be corrupted in the PD12 Data Stream.
------------------------------------------------------------------
Version 16.12 (20DEC2000 - 16APR2001):
 -Fixed a bug which makes the beam angle corrections appear lost,
  when they are not loaded.
------------------------------------------------------------------
Version 16.13 (internal release - never shipped):
------------------------------------------------------------------
Version 16.14 (internal release - never shipped):
------------------------------------------------------------------
Version 16.15 (16APR2001 - 16MAY2001):
 -Fixed bug that caused ADC channels not to be updated in variable
  leader when no bottom-track or profile pings were selected.
 -Fixed bug that prevented time between waves pings from being
  identical to time between profile pings.
------------------------------------------------------------------
Version 16.08 (16MAY2001 - 21MAY2001):
 -Reverted to 16.08 due to a bug in Bottom Track mode 5 that caused
  complete loss of bottom track data.
------------------------------------------------------------------
Version 16.16 (21MAY2001 - 10AUG2001)
 -Fixed bug that caused no water mass pings to be performed when
  Bottom Mode 5 was selected.
 -Fixed bug that caused potential loss of bottom track data when
  Bottom Mode 5 was selected.
```

```
------------------------------------------------------------------
Version 16.17 (10AUG2001 - 12OCT2001)
 -Fixed typo in display of Wave Gauge Acquisition in OL menu.
 -Fixed bug that caused pressure sensor coefficients to be
  overwritten when upgrading from 16.07 or earlier to 16.08 or
  later.
 -Fixed bug that caused bad velocities to be reported in PD12
  format when beam coordinates were selected.
 -Fixed bug that caused both PD12 and PD0 to be recorded when
  PD12 was selected.
 -Fixed display of allowable ranges for BX command.
------------------------------------------------------------------
Version 16.18 (07SEP2001 - 12OCT2001)(limited release)
 -Added CE command to allow user to retrieve last ensemble.
 -Added RD command to allow users to open and close deployment
  files.
 -Added RI command to allow user to prevent a deployment file from
  being closed when a break is sent.
------------------------------------------------------------------
Version 16.19 (07SEP2001 - 12OCT2001)
 -Added Water Mode 12, a high ping rate profile mode available as
  a feature upgrade.
 -Added Bottom Mode 7, a shallow bottom track mode available as a
  feature upgrade.
 -Fixed bottom track bug that could cause a Mode 5 pulse to be
  transmitted and processed as a Mode 4 pulse.
 -Fixed bug that caused the bottom track velocity to be truncated
  by up to 1 mm/s if a terrain bias correction is applied.
 -Fixed bug that caused PD10 output to contain invalid results for
  depth standard deviation.
 -Fixed bug that caused PA test to hang unless trigger inputs are
  supplied when CX is set to 1.
 -Fixed bug that mangled the output from the CE command.
------------------------------------------------------------------
Version 16.20 (27NOV2001)
 - Added support for the Seabird MicroCAT CTD sensor.
 - Error Velocity Screening in water profiling is now disabled
   for all coordinate systems when WE is set to 0.
 - Fixed a potential BT accumulation bug.
 - Change the behaviour of AP & AZ slightly.  Now if no sensor
   is detected, the function outputs an error message indicating
   the lack of a pressure sensor and returns.
------------------------------------------------------------------
Version 16.21 (21MAR2002)
 -Re-enabled CL Command.  1(Default) enables sleeping between pings
  and 0 disabled sleeping.  Greatly increasing power consumption.
 -Implemented a software break.  CL must be 0.  "===" or "+++"
  are the break strings.
 -Added H, P & R to the Waves Packet data. Enabled by setting
  HD to xxx 1xx xxx, where x = 0 or 1.
 -Fixed a bug in the Waves Mode which prevented the automatic bin
  selecting routine from getting seeded with the right depth and
  thus chose the wrong bins.  This only occured when no current
  profiling (wp0) was occuring during waves acquisition.
 -Fixed a bug which caused the TF command to fail in waves mode.
  Failures range from no wake-up to un-predictable.
 -Fixed a bug in the waves mode which caused the first 2 ensembles
  to be incorrectly spaced.  After first 2, all others are spaced
  correctly in time.
------------------------------------------------------------------
Version 16.22 (09AUG2002)
- Added PD15 output mode.  This mode outputs the same data as PD0, but
  converts three bytes of binary data into four bytes all of which
  have values >= 0x40 and <= 0x7F.  This is to prevent satellites
  from interpreting data as command characters.
------------------------------------------------------------------
Version 16.23 (05FEB2003)
- Added delay to start of sleep function to prevent mangling of
```

```
  the last byte sent at 1200 baud.  (last bit was randomly set).
------------------------------------------------------------------
Version 16.24 (10-OCT-2003)
 -Modified EP and ER commands to accept up to +/- 60 degrees
  of manual tilt.
------------------------------------------------------------------
Version 16.27 (13-MAY-2005)
 - Added raw waves data buffering
 - Updated PT3 pass/fail criteria
 - Added support for 150 kHz
 - Fixed error in WI command
 - Changed to clear BITResult word in Waves mode between ensembles
 - PD18 added (same as PD16, but has leading '$' for NMEA compliance)
 - Updated limit on waves pings per burst (HP) to 8400
 - Fixed problem with BM7 dropouts for depth > 18 meters
 - Fixed error in output of PD4
 - Added clock jump detection and recovery, with events recorded
   in fault log and PD0 Error Status Word.
 - Changed to clear Error Status Word after each output.
 - Changed default for CN to disable NVRAM dump in PD0
 - Fixed averaging of RSSI & correlations in WM5 when bottom in range.
 - Fixed recorder test so it won't talk to card if not present
 - Added fields to fixed leader for compatibility with other products.
 - Removed extra delay in Master mode ensemble timing
 - Fixed bottom track output for LADCP mode
 - Added LA & LC commands (similar to WA, WC) for LADCP mode
 - Fixed error in mode output when using LADCP mode
 - Re-enabled the BD command for SC users
 - Fixed correlation & RSSI threshold outputs for BM7
 - Fixed truncation errors in RSSI bottom location
 - Fixed correlation normalization error in WM12
 - Added PD15 for NDBC satellite link compatibility
 - Added CFxx2xx option to output a newline after each ensemble
 - Disabled output of binary data when using PD8 recording data
 - Added support for hi-resolution water modes to waves operation
 - Added ability to read in NMEA $HDT string
 - Fixed error where sleep cut off output at low baud rates
 - Fixed problem where optional features were lost on a firmware upgrade
 - Added PD16 NMEA-style output, but without leading '$' for compatibility
   with Seabird acoustic modems.
 - Expanded input limits for EP and ER commands.
 - Added ability to record Waves data while outputting serial ensemble data
 - Added support for a 30 degree transducer
 - Added capability to request most recent ensemble with CE1 command
 - Removed PT5 from list of tests run by PA command
 - Modified PT5 test to remove any pass/fail indication; this test has
   been deemed invalid for assessing go/no-go status, but still provides
   useful information for engineers.
 - Fixed spurious failure reports in PT3 test
 - Changed test limits for PT6 test for 150KHz (Bug 2204).
 - Added ESW and fault logging of alarm verification error.
 - Made polled mode and s/w break mutually exclusive so that polled mode
   commands will be read consistently.
 - Changed output in PD15 to indicate PD0 in the variable leader.
 - Limited ambiguity velocity to 330 when WB = 1.
------------------------------------------------------------------
Version 16.28 (07-OCT-2005)
 - HotFix Release:
 - Fixed uninitialized variable in output buffering.
 - Defined Clock Reset flag for Error Status Word.
 - Fixed error in LADCP NB mode.
 - Fixed error in sleep timing logic.
 - Added Error status flags to watch for NEMO buffer
   overflow and serial output timeout conditions.
------------------------------------------------------------------
Version 16.30 (02-NOV-2007)
 - Modified Fixed leader to match Navigator (added Instrument serial number
   and Beam angle fields.
```

- Converted the LADCP Mode to Water Mode 15, so that the feature set does not have to be changed when shifting into or out of LADCP Mode.
- The BG & BH commands have been removed.
- Implemented single-tilt compass calibration.
- Implemented bin mapping for Ship coordinates.
- Modified to output data in compass coordinates.
- Corrected behavior of the RI command in Waves mode.
- Corrected problem with Beam angle reverting to 20 degrees on cold boot.
- Corrected clock drift WM = 12 and BP > 1
- Corrected acquisition of Speed-of-Sound when in Waves mode.
- Corrected handling of negative EB values in PD3.
- Corrected saving of RS-422 parameters.
- Removed the WX command.
- Changed the Company name in the banner.
- Added code to clear the First-Ping-Time once it has been used.
- Modified code to assure that the correct frequency is used if the one-wire devices cannot be read.
- Corrected the behavior of the polled mode.
- EZ will no longer allow Non-zero values for salinity data source.
- PD8 data is now output in compass coordinates rather than cartesian coordinates.
- Corrected Mode 12 velocity calculations.
- Correcte bitmaps in First packet leader (Waves mode).
- LADCP (WM-15) now accepts both 'L' and 'W' commands.
- Made corrections to prevent <break> from being recognized on the RS-485 lines when it is not valid (i.e. lines in use for RDS3 triggering).
- Negative numbers no longer displayed in Recorder Directory.

NOTES

NOTES