

High-Resolution Seismic Refraction Tomography PDR

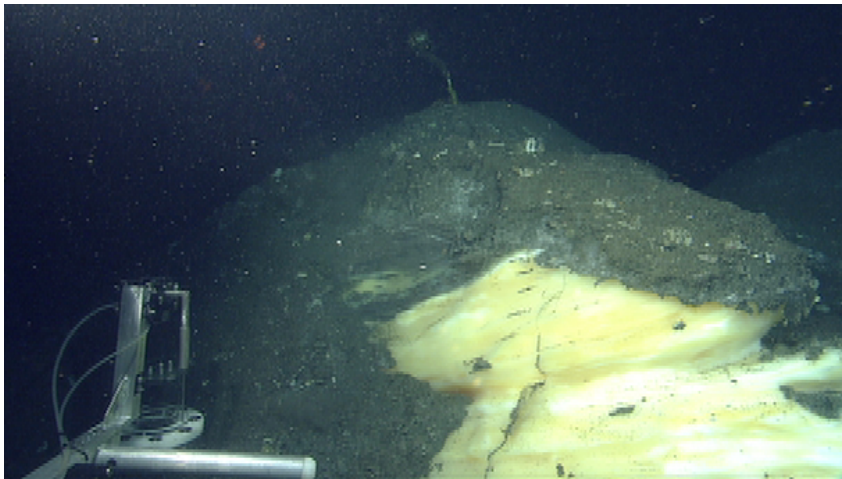
- Agenda
 - Introduction and Project Overview
 - Science Drivers and Requirements
 - Preliminary System Architecture and Design
 - Operational Scenario
 - Conclusions and Action Items



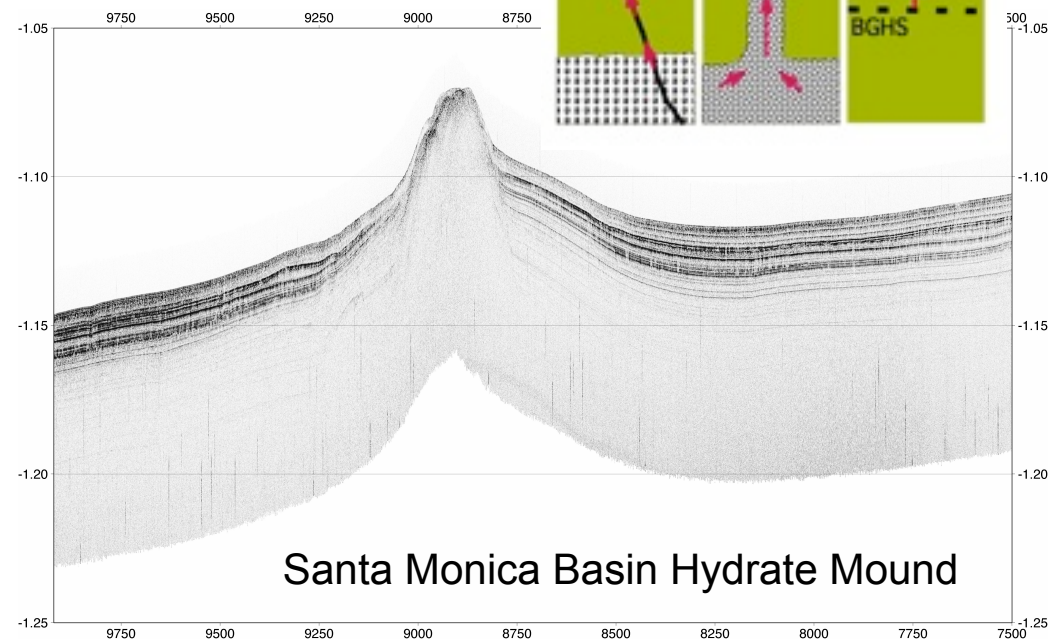
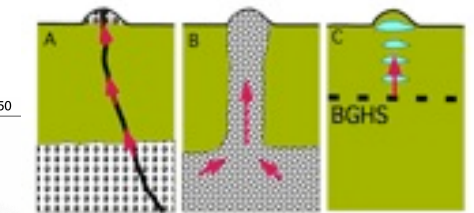
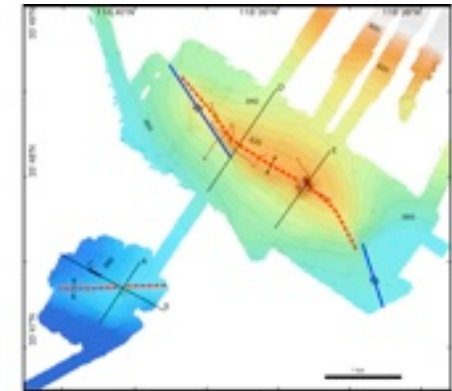
Motivation

To image fine scale (<10 m) variations in compressional seismic velocity structure of the shallow (<200 m) seafloor subsurface.

The initial science application will be imaging the structure of hydrate deposits in continental margin sediments (e.g. Santa Monica Basin & Barkley Canyon).

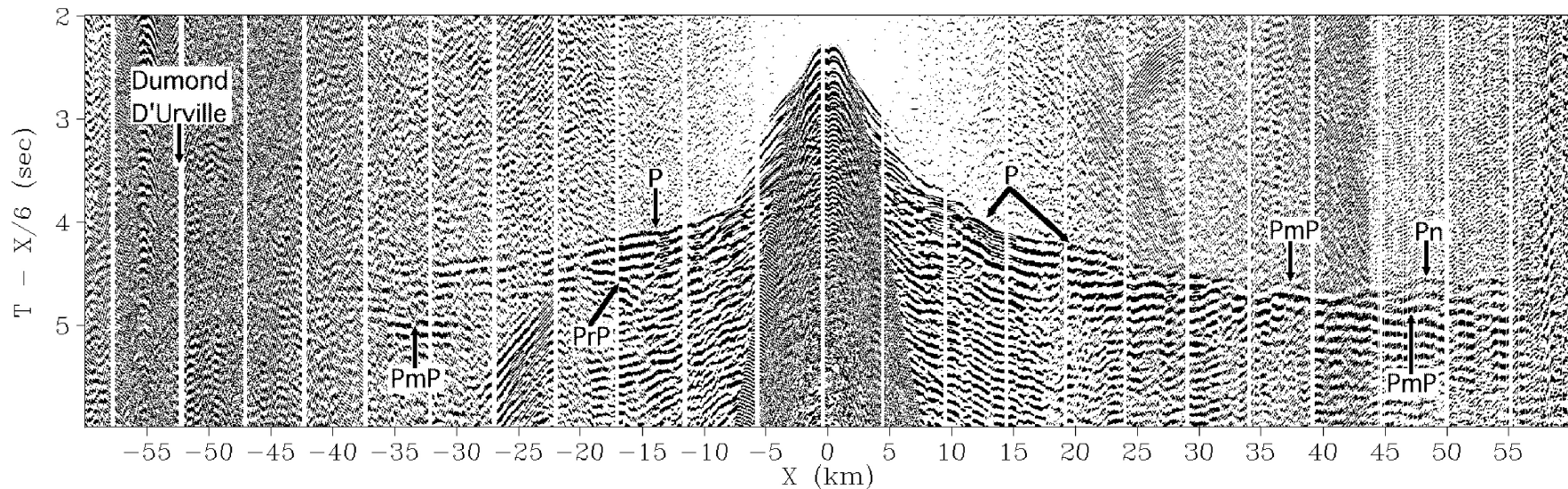


Barkley Canyon Hydrate Outcrop



Conventional Seismic Refraction

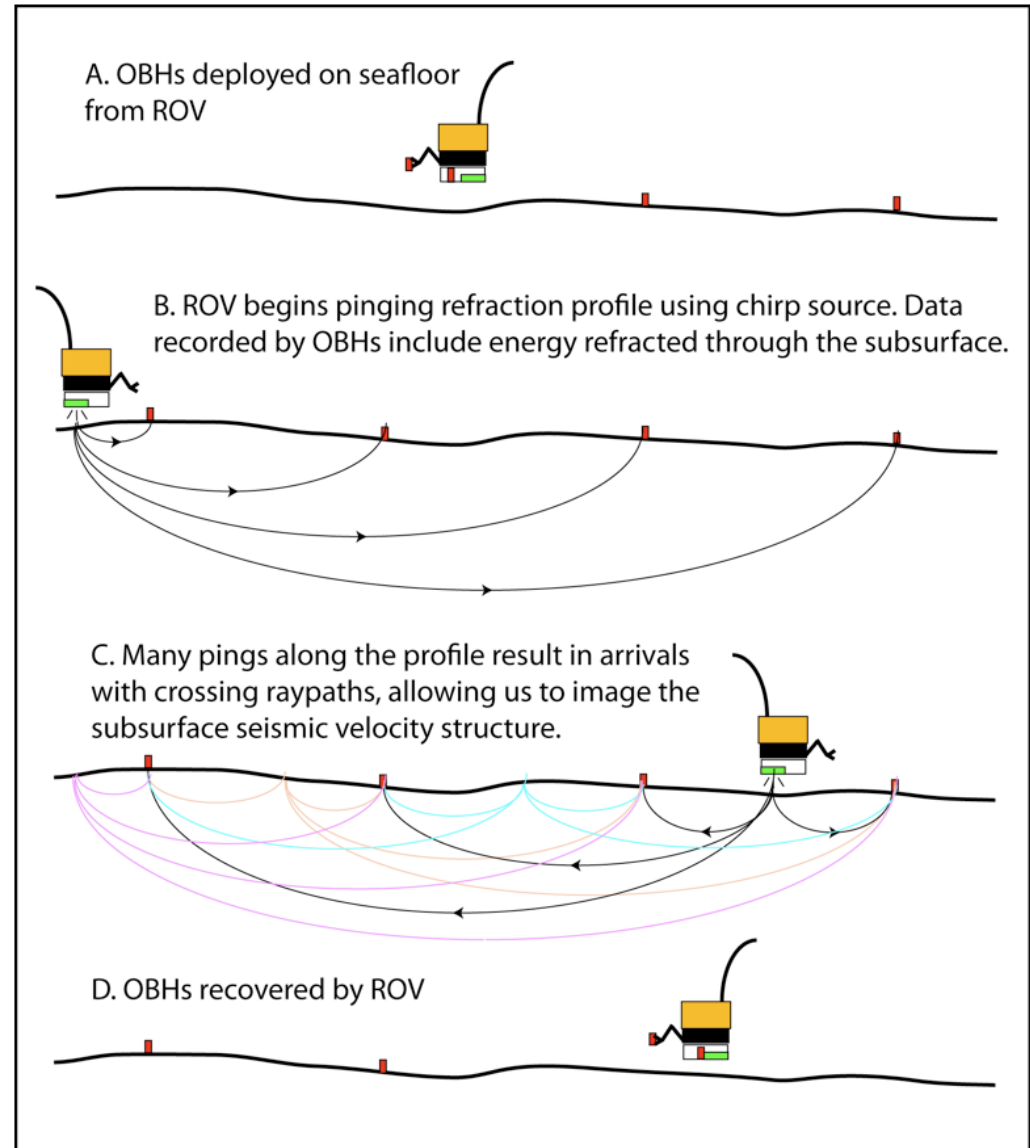
- Shallow towed sources (airguns, waterguns, sparkers)
- Ocean bottom hydrophones/seismometers
- Dominant frequencies 10-100 Hz
- Ranges up to 100 km
- Image crustal scale structure - resolution no better than 500 m.



High Resolution, On Bottom Seismic Refraction Tomography

Sources and receivers on or near bottom in deep ocean

- Shorter ranges allow higher frequency signal – can use sonar in 500 Hz – 10 kHz band
- Can use ROVs for deployment, recovery, and source
- Use swept frequency source (chirp) to deal with low signal (refracted arrivals low amplitude) and high noise (generated by ROV)



Project Timeline

- Year 1
 - Develop system – source + 2 receivers
 - Test system in Monterey Bay (on shelf and in upper Canyon) – 3 Pt. Lobos Days
- Year 2
 - Acquire suite of receivers
 - Conduct major experiment



Requirements

Repeatable Chirp Acoustic Source

- 3000m depth rating
- 1-6 kHz sweep capability
- User-defined source signal
 - Signal editing capability
 - Allow changes during experiment
 - Maximum pulse duration >100 ms
 - Pulse intervals > 1 second
- Adaptable to ROVs from other institutions



Requirements

Ocean-Bottom Acoustic Receiver

- 3000m depth rating
- Deployable by ROV
- Records full bandwidth of source wave
 - >15 kHz recording frequency
- Recording duration of 10 hours
- Capability to synchronize source and receiver times



Requirements

- Timing accuracy
 - Accuracy shall be within the best possible time resolution of a refracted arrival
 - Finest useful timing accuracy for 1-6kHz sweep is ± 0.25 msec



System Design

Acoustic Source

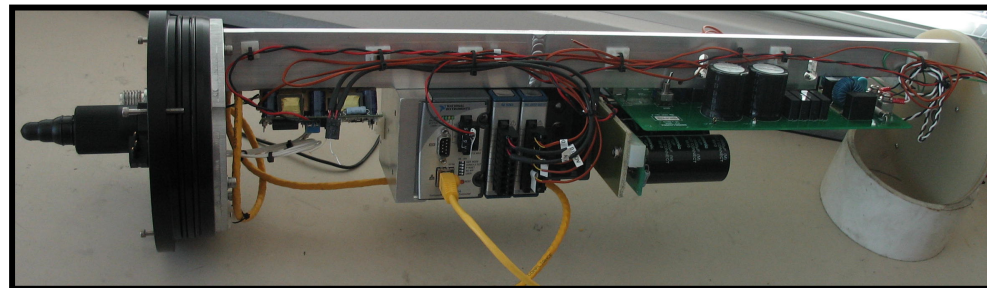
- EdgeTech DW-106 Subbottom Transducer
- 1-6 kHz full-spectrum chirp
- 200W amplifier
- Build housing
 - Depth rating
 - Year 1 – 300 m
 - Year 2 – 3000 m



System Design

Acoustic Source Controller

- National Instruments cRIO real-time controller with integrated FPGA card
- Timing accuracy in microseconds
- Source signal defined using LabVIEW interface
- Re-use electronics chassis from Gene Massion



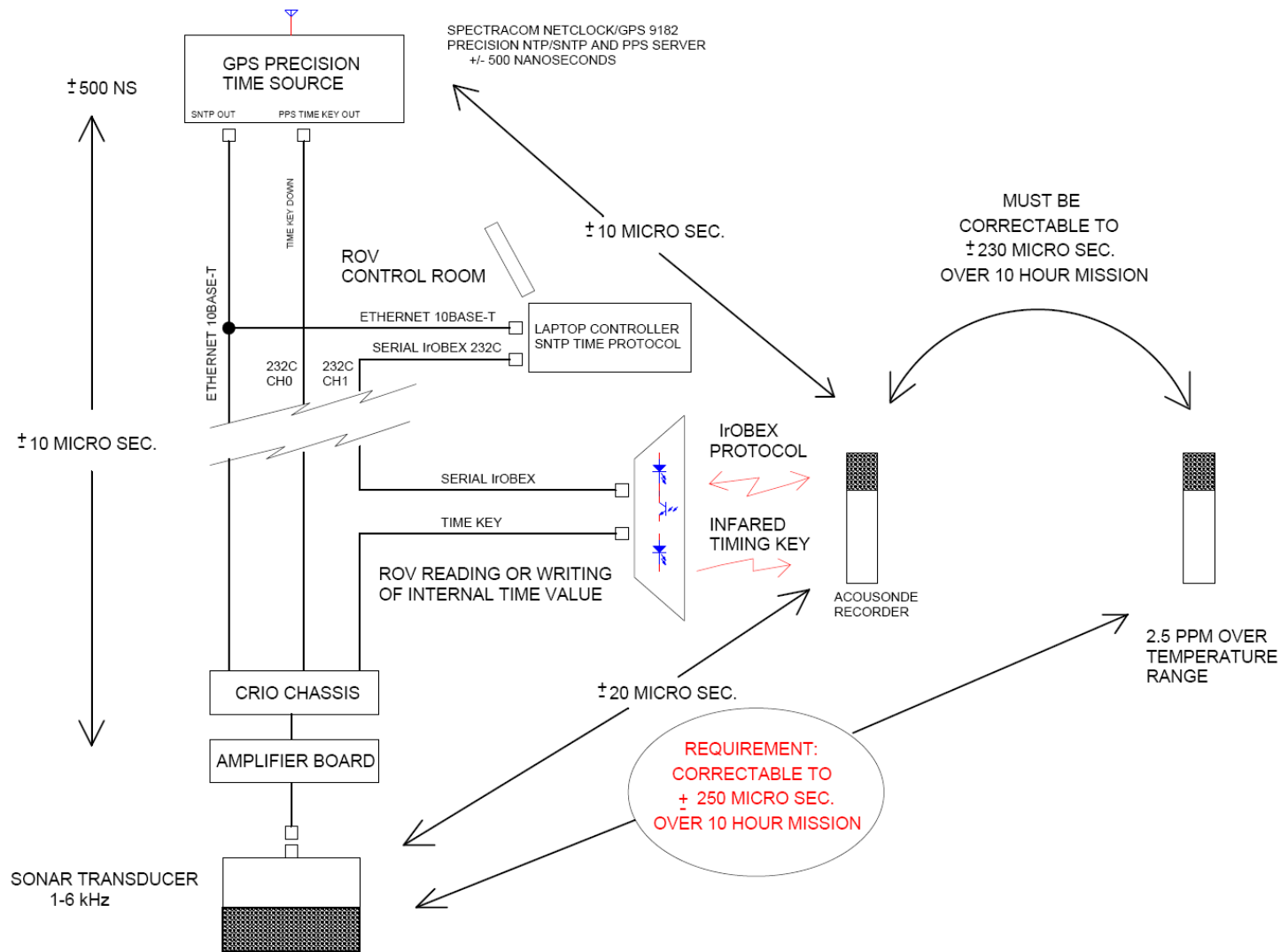
System Design

Ocean-Bottom Acoustic Receiver

- Acousonde acoustic recorder
- 3000 m rated
- Over 20 kHz recording frequency
- Over 24 hours duration
- IR set-up and synchronization
- Clock accuracy is an issue

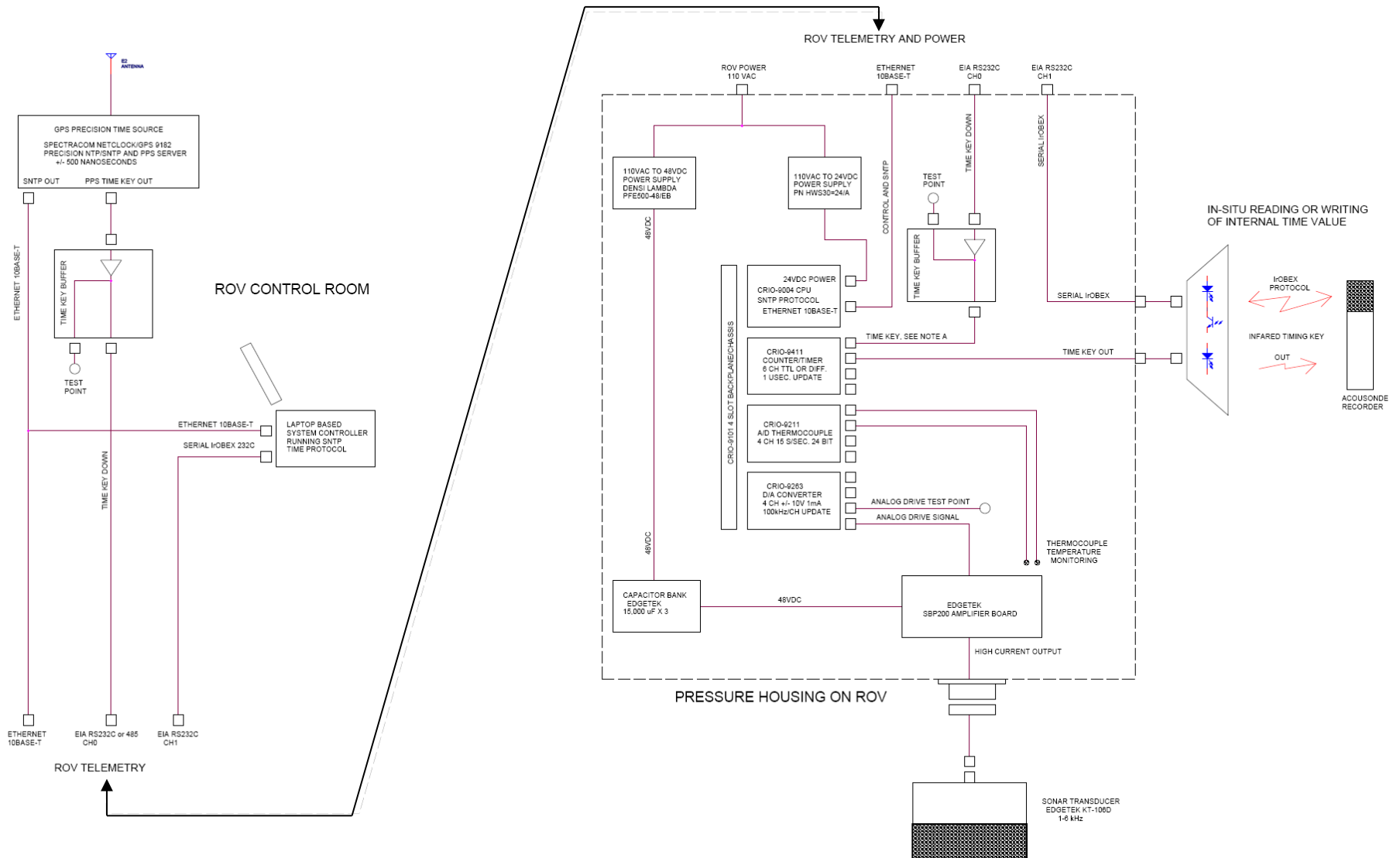


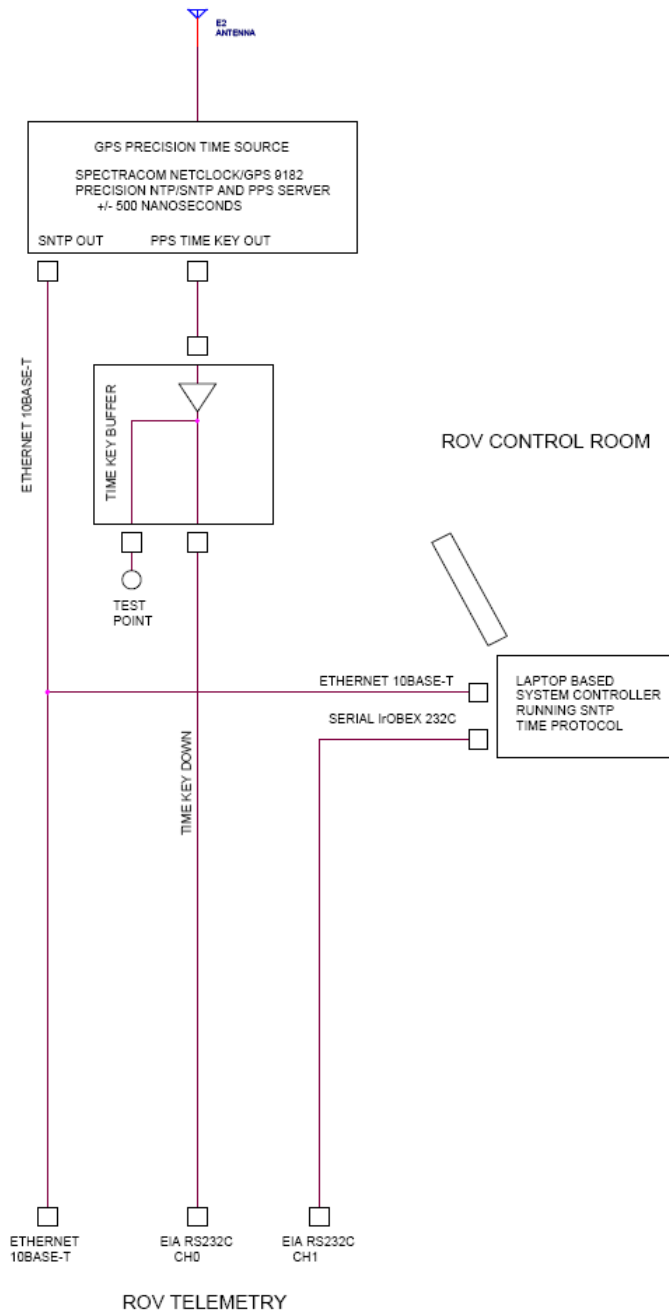
Timing Budget



SONAR TRANSDUCER
1-6 kHz

System Design





Technical Issues

- Accuracy of Acousonde clock
 - Is drift correctable?
 - Addressed by cold room tests before at-sea tests
- Maximum range to observe refracted arrivals
 - determined by at-sea tests



Status and Plan

- Equipment ordered
 - Edgetech transducer – just arrived
 - 2 Acousondes – arrival early May
 - Will have board set for bench testing soon
- Test days
 - April 3 (reschedule), May 27, June 8



System Design

- Timing budget across the system
- Hardware architecture block diagrams
 - Precision GPS based time reference for synchronization
 - Precision time key from surface through ROV telemetry to subsurface sonar/timekeeping processor
 - National instruments cRIO chassis inherited from Gene Massion
 - D/A driver with 1 microsecond update rate
 - Timer/counter board with 1 microsecond resolution
 - Acoustic amplifier and 1-6 kHz source transducer from Edgetek
 - All hardware except time key buffers IR transducer are COTS.

