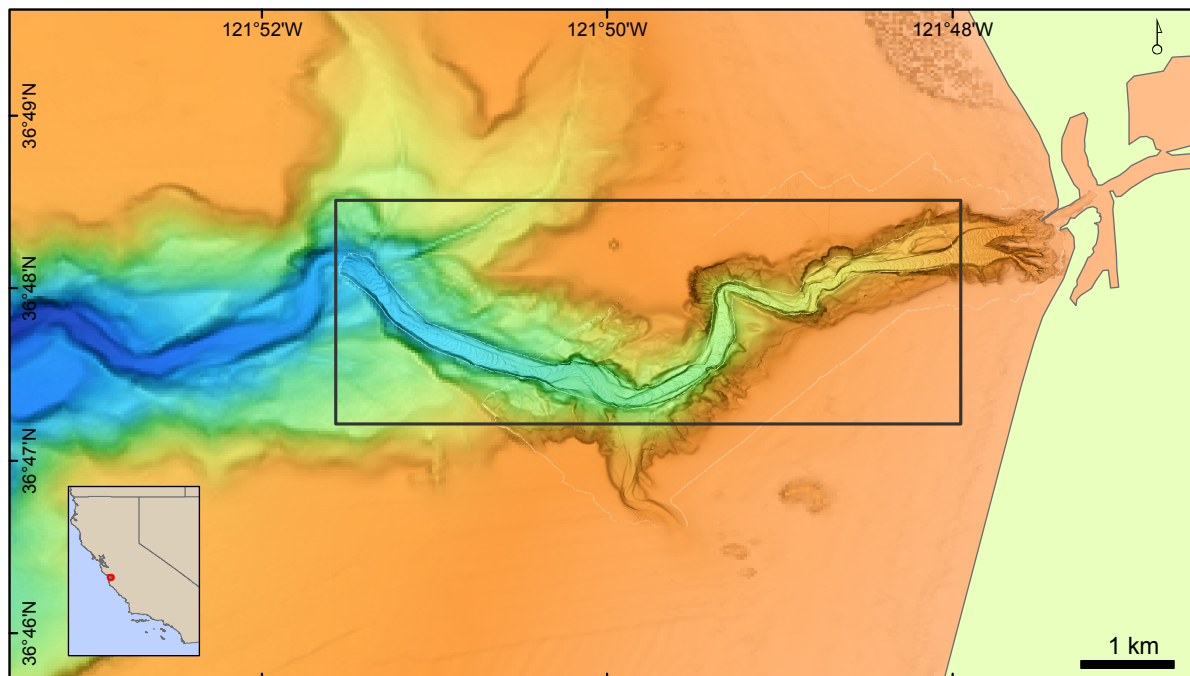
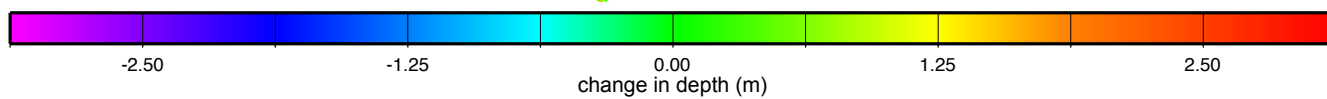
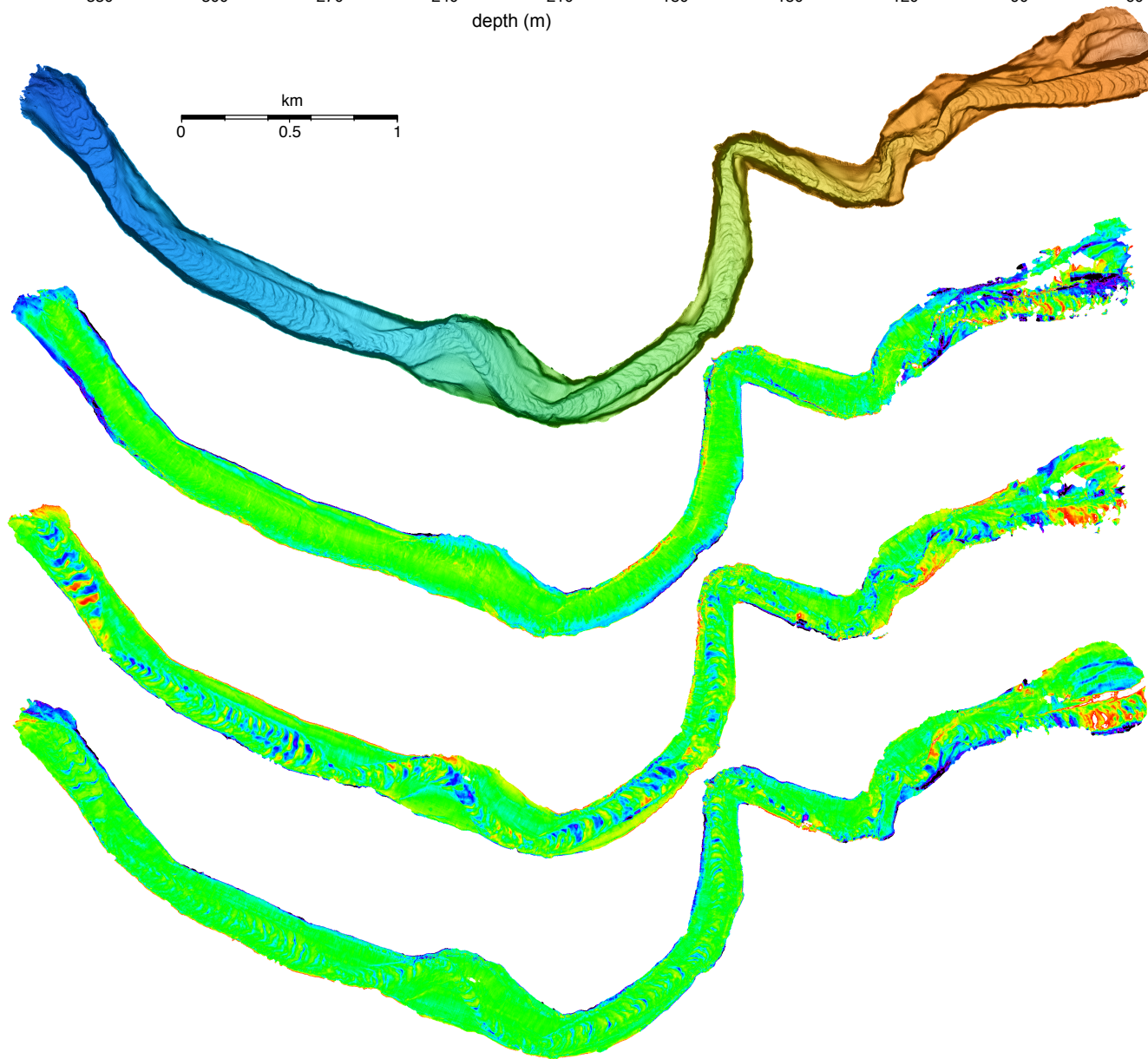


depth (m)



change in depth (m)