

ID	Task Name	Duration	Start	Finish
1	ASTEP I	64 days?	Thu 1/1/09	Tue 3/31/09
2	Finish assembly of elevator/DWSM	64 days?	Thu 1/1/09	Tue 3/31/09
3				
4	ASTEP II	198 days?	Wed 4/1/09	Fri 1/1/10
5	4K ESP testing--labor	70 days?	Wed 4/1/09	Tue 7/7/09
6	4K ESP to Axial	63 days?	Wed 7/8/09	Fri 10/2/09
7	4K ESP MARS--labor	65 days?	Mon 10/5/09	Fri 1/1/10
8	Integrate 4K ISMS--labor	68 days?	Wed 4/1/09	Fri 7/3/09
9	Convert ISUS to 4K	68 days?	Wed 4/1/09	Fri 7/3/09
10	Build 3 MFB's	40 days?	Mon 6/29/09	Fri 8/21/09
11	MFB testing / tech transfer	95 days?	Mon 8/24/09	Fri 1/1/10
12	Event-response algorithm scoping	70 days?	Mon 9/28/09	Fri 1/1/10
13				
14	MEGA (Moore)	264 days?	Thu 1/1/09	Tue 1/5/10
15	MFB builds/Core integration	64 days?	Thu 1/1/09	Tue 3/31/09
35	Support drifting profiler	129 days	Thu 1/1/09	Tue 6/30/09
17	Tech-transfer/training	200 days?	Wed 4/1/09	Tue 1/5/10
18	CMORE/MFB + PCR to Zehr	131 days?	Wed 4/1/09	Wed 9/30/09
19				
20	C-MORE	262 days?	Thu 1/1/09	Fri 1/1/10
21	Build drifting profiler	64 days?	Thu 1/1/09	Tue 3/31/09
22	Drifter test deployment	83 days?	Wed 4/1/09	Fri 7/24/09
23	Hawaii readiness review	6 days?	Mon 6/1/09	Mon 6/8/09
24	Hawaii Drifter Deployment	45 days?	Mon 7/27/09	Fri 9/25/09
25	Scope 200m pressure-tolerant sampling	90 days?	Mon 8/31/09	Fri 1/1/10
26				
27	NSF	262 days?	Thu 1/1/09	Fri 1/1/10
28	Core Builds	132 days?	Thu 1/1/09	Fri 7/3/09
29	Support Drifting Profiler	132 days?	Thu 1/1/09	Fri 7/3/09
30	MFB testing / tech transfer	262 days?	Thu 1/1/09	Fri 1/1/10
31				
32	MBARI	262 days?	Thu 1/1/09	Fri 1/1/10
33	4K ESP testing	132 days?	Thu 1/1/09	Fri 7/3/09
34	ESP GUI development	67 days?	Thu 1/1/09	Fri 4/3/09
42	Lobos 4K test cruises	45 days	Mon 3/2/09	Fri 5/1/09
39	4K deep ESP testing -- ship time (Flyer)	5 days	Mon 7/13/09	Fri 7/17/09
40	4K ESP Axial Seamount expedition	10 days	Mon 9/14/09	Fri 9/25/09
41	Pier deployment -- labor	70 days?	Mon 3/30/09	Fri 7/3/09
43	Zephyr Surface Water Deployments	61 days	Tue 1/20/09	Tue 4/14/09
49	Manuscript preparation	70 days?	Mon 9/28/09	Fri 1/1/10