

902009 - AUV UI

Week 49

1. Brian Kieft
 - a. Followup meeting to discuss command and schedule queues. Design decision meeting tomorrow.
2. Carlos Rueda
 - a. Meeting

Week 48

1. Brian Kieft
 - a. Attended design workshop Tuesday and initial concept review yesterday. Wrapping up that meeting today and will schedule the final concept review for early December.
2. Tom O'Reilly
 - a. Attended workshop hosted by UCSC collaborator Leila Takayama to brainstorm about new user interface for LRAUV.

Week 47

1. Brian Kieft
 - a. Held brainstorming workshop. Design review to follow next week followed by end of year summary.
2. Carlos Rueda
 - a. Reviewing [brainstorming presentation](#); some email exchanges.

Week 39

1. Carlos Rueda
 - a. Exchange with Jasmine Otto related to her great feedback to recent Dash improvements, her work, and some questions re TethysDash API.

Week 38

1. Carlos Rueda
 - a. Brief exchange to ask Leyla and team for any feedback regarding latest Dash enhancements.

Week 34

1. Brian Kieft
 - a. Team is actively watching this deployment and beginning to roll out user testing

Week 33

1. Brian Kieft
 - a. Met with team to incorporate our corporate partner Sliced Bread and continue on with the next phase of testing
2. Carlos Rueda
 - a. Work session with Jasmine, mainly focused on the Dash playback feature but also with aspects related with simulator and user accounts.

Week 32

1. Carlos Rueda
 - a. Some replies to Leila.

Week 26

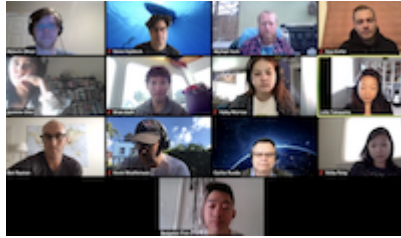
1. Brian Kieft
 - a. Met with team to review progress and prepare for proposal

Week 25

1. Brian Kieft
 - a. Met with team to view latest status. Things are progressing nicely and we will involve our corporate partner (<https://www.slicedbreaddesign.com/our-work>) soon.
 - b. Planned a status to include in this year's proposal
2. Carlos Rueda
 - a. Group meeting (general update from the students).

Week 21

1. Brian Kieft
 - a. Met with the team to go over progress to date. They've done a great job thus far. Will be separating out state/situational awareness from mission planning. Will plan to pull the trigger on the UI design company once simulation analysis is done.
2. Carlos Rueda



- a. Team meeting.

Week 20

1. Carlos Rueda
 - a. Assistance to UCSC regarding adjustments needed for TethysDash to be able to access vehicle config and mission repositories.

Week 18

1. Carlos Rueda
 - a. Replies to and some coordination to address minor requests from UCSC.

Week 17

1. Carlos Rueda
 - a. Via slack, Leila introduced [Jasmine Otto](#) to me. Jasmine is "interested in prototyping different UIs for the LRAUV operations."

Week 11

1. Ben Raanan

- a. Met with UCSC team to discuss UX experiment design and get them set up with TethysDash + LRAUVsim docker image.
2. Carlos Rueda
 - a. Assistance to UCSC collaborators setting up dockerized TethysDash.

Week 8

1. Brian Kieft
 - a. Working on final details of the SOW and ICA with Sliced Bread.
 - b. Responding to Kevin on simulator issues